

Multi-Sensor Multi-Target Tracking with Out-of-Sequence Measurements*

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Abstract – *In multi-sensor target tracking systems, measurements from the same target can arrive out of sequence, called the out-of-sequence measurements (OOSMs). The resulting problem – how to update the current state estimates with the “old” measurements – has been solved optimally and sub-optimally for one-lag as well as multi-lag OOSM update. In general, the existing algorithms assume perfect target detection and no clutter in the received measurements. The real world has, however, possible missed target detection and random clutter in the possible OOSMs and thus the filter has to handle the measurement origin uncertainty. In this paper, we incorporate the probabilistic data association (PDA) into the two OOSM update algorithms ALG-I and ALG-II proposed previously. We present the algorithms ALG-I and ALG-II in new forms with economic storage and efficient computation based on the nonsingularity assumption of some special matrices. Simulation results show that PDA with the two OOSM update algorithms have compatible RMS errors to the in-sequence PDA filter.*

Keywords: Target tracking, out-of-sequence measurement, linear minimum mean square estimation (LMMSE), PDA

1 Introduction

In a multi-sensor multi-target tracking system, observations obtained by multiple sensors are usually sent to a fusion center for processing. Out-of-sequence measurements (OOSMs) can arise at the fusion center due to communication delay and varying preprocessing time for different sensor platforms. This can lead to situations where measurements from the same target arrive out of sequence. One possible scenario is that the fusion center receives measurements from a local sensor

at time t_k and updates the state estimate and corresponding covariance of a track. After the update, it receives delayed measurements from another local sensor at a prior time t_d ($t_{k-l} \leq t_d < t_{k-l+1}$, $l = 1, 2, \dots$). The previous results for OOSM update are formulated for a Kalman filter to update the state at time t_k by using the “older” measurement from time t_d . In this problem, the measurement at each sampling time is assumed to be target originated and no clutter or interference from other targets is considered. We call the above setting an OOSM update problem. There are some optimal methods [1], [2], [3] and suboptimal methods [4], [5], [6], [7], [8] for one-lag as well as multi-lag OOSM update. Two general algorithms ALG-I and ALG-II proposed in [3] can solve the one-lag as well as the multi-lag OOSM update problems in a globally optimal or suboptimal (optimal with limited information) manner without any restrictions. They are optimal in the LMMSE sense. We will show that ALG-I and ALG-II have simpler forms with less storage requirement under some additional assumptions which hold for nearly all target tracking applications.

However, almost all real world tracking problems involve nonlinear measurements. Therefore, there is no optimal filtering algorithm exists. In multi-sensor multi-target tracking problems, measurements received at the fusion center can originate from targets or clutter, i.e., false alarms. The filter handles the measurement origin uncertainty via the so-called data association algorithm. The existing optimal criterion for OOSM update within the Kalman filter framework is no longer valid for the target tracking problem with measurement origin uncertainty. In this case, the OOSM update needs to include certain data association algorithm. However, the optimal data association (in the Bayesian sense) relies on all measurements from the beginning up to the current time. With limited storage, for example only based on the state

*Research supported by ONR Grant N00014-00-1-0677, NSF Grant ECS-9734285, and NASA/LEQSF grant (2001-4)-01.

estimate without storing the measurements, it is impossible to have the optimal data association. There exist data association algorithms, such as probabilistic data association (PDA) for a single target in clutter and joint probabilistic data association (JPDA) or multiple hypothesis tracking (MHT) for multiple targets in clutter, that solve the measurement-to-track association sub-optimally. In this setting, it is hard to propose a meaningful criterion to update the OOSMs optimally for multi-target tracking in clutter [9]. In this paper, we provide one solution by incorporating the PDA technique with the OOSM update for tracking a single target in clutter. Through performance comparison between the PDA with OOSM update and the in-sequence PDA filter, we find that the performance degradation of the PDA with the OOSM update is relatively small. We also find that the PDA with the OOSM update has better performance than just ignoring those OOSMs. The generalization of incorporating the JPDA with the OOSM filter update for multi-sensor multi-target tracking in clutter is briefly discussed.

2 Estimation with OOSMs under Perfect Target Detection and No Clutter

2.1 Problem Formulation

The dynamic and measurement models for a single target are given by

$$x_j = F_{j,j-1}x_{j-1} + w_{j,j-1} \quad (1)$$

$$z_j = H_j x_j + v_j \quad (2)$$

where $F_{j,j-1}$ is the state transition matrix from time t_{j-1} to t_j and $w_{j,j-1}$ is the integrated process noise for this interval. The process noise $w_{j,j-1}$ and the measurement noise v_j are white, mutually uncorrelated, with zero mean and variances

$$\text{var}(w_{j,j-1}) = Q_{j,j-1}, \quad \text{var}(v_j) = R_j$$

Suppose time t_d is in the sampling interval $t_{k-l} \leq t_d < t_{k-l+1}$, where $l = 1, 2, \dots$, which means that the OOSM z_d is l lags behind.

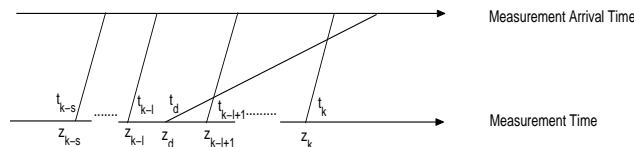


Figure 2.1: The OOSM z_d arrives after the last processed measurement z_k .

Similar to (1), we have

$$\begin{aligned} x_k &= F_{k,d}x_d + w_{k,d} \\ z_d &= H_d x_d + v_d \end{aligned}$$

The OOSM update problem is as follows: At time t_k the LMMSE estimate is

$$\hat{x}_{k|k} = E^*[x_k|z^k], \quad P_{k|k} = \text{MSE}[\hat{x}_{k|k}]$$

where

$$\begin{aligned} \hat{x} &= E^*(x|z) = \bar{x} + C_{xz}C_z^{-1}(z - \bar{z}) \\ P &= \text{MSE}(\hat{x}) = E(\tilde{x}\tilde{x}') \\ C_{xz} &= \text{cov}(x, z), \quad C_z = \text{cov}(z), \quad \tilde{x} = x - \hat{x} \end{aligned}$$

In the above, $z^k = \{z_i\}_{i=1}^k$ is the measurement sequence up to t_k . For OOSM filtering, we deal with the problem that an earlier measurement at time t_d arrives after the state estimate $\hat{x}_{k|k}$ and the covariance $P_{k|k}$ have been calculated. We want to update this estimate with the earlier measurement z_d , that is, to calculate the LMMSE estimator

$$\hat{x}_{k|k,d} = E^*[x_k|\Omega_k, z_d], \quad P_{k|k,d} = \text{MSE}[\hat{x}_{k|k,d}]$$

where Ω_k stands for the available information for update with the OOSM z_d . In [3], we have considered three cases of information storage for different prior information about t_d . Following most suggestions, we will only consider update algorithms with required information storage for the case of knowing the maximum delay s of OOSM, where there is no prior information about the OOSM z_d occurrence time t_d before it arrives, but we know the maximum delay s for the OOSM, i.e., $t_{k-s} \leq t_{k-l} \leq t_d < t_{k-l+1} \leq t_k$.

2.2 Algorithm I — Globally Optimal Update (ALG-I)

Based on the linear dynamic model, it follows from recursive LMMSE estimation that the globally optimal update can be written as

$$\hat{x}_{k|k,d} = E^*[x_k|z^k, z_d] \quad (3)$$

$$= \hat{x}_{k|k} + K_d(z_d - H_d \hat{x}_{d|k}) = \hat{x}_{k|k} + K_d \tilde{z}_{d|k}$$

$$P_{k|k,d} = P_{k|k} - K_d S_d' K_d' \quad (4)$$

where

$$K_d = U_{k,d} H_d' S_d^{-1}, \quad S_d = H_d P_{d|k} H_d' + R_d, \quad U_{k,d} = C_{x_k, \tilde{x}_{d|k}}$$

Let

$$\hat{x}_{d|n} = E^*(x_d|z^n), \quad P_{d|n} = \text{MSE}(\hat{x}_{d|n}), \quad U_{n,d} = C_{x_n, \tilde{x}_{d|n}}$$

Based on the recursion for $\{\hat{x}_{d|k}, P_{d|k}, U_{k,d}\}$ derived in [3], it can be shown that when $P_{n+1|n+1}, P_{n+1|n}$

and R_{n+1} are nonsingular (which hold for most target tracking problems), we have

$$\begin{aligned} H'_{n+1}S_{n+1}^{-1}\tilde{z}_{n+1|n} &= P_{n+1|n}^{-1}(\hat{x}_{n+1|n+1} - \hat{x}_{n+1|n}) \\ H'_{n+1}S_{n+1}^{-1}H_{n+1} &= P_{n+1|n}^{-1} - P_{n+1|n}^{-1}P_{n+1|n+1}P_{n+1|n}^{-1} \\ (I - K_{n+1}H_{n+1}) &= P_{n+1|n+1}P_{n+1|n}^{-1} \end{aligned}$$

So the recursion for $\{\hat{x}_{d|k}, P_{d|k}, U_{k,d}\}$ starting from $n = k - l + 1$ can be rewritten as

$$\begin{aligned} \hat{x}_{d|n+1} &= \hat{x}_{d|n} + U'_{n,d}F'_{n+1,n}P_{n+1|n}^{-1}(\hat{x}_{n+1|n+1} \\ &\quad - \hat{x}_{n+1|n}) \\ P_{d|n+1} &= P_{d|n} - U'_{n,d}F'_{n+1,n}P_{n+1|n}^{-1}(P_{n+1|n} \\ &\quad - P_{n+1|n+1})P_{n+1|n}^{-1}F_{n+1,n}U_{n,d} \\ U_{n+1,d} &= P_{n+1|n+1}P_{n+1|n}^{-1}F_{n+1,n}U_{n,d} \end{aligned} \quad (5)$$

with the initial conditions given by

$$\begin{aligned} \hat{x}_{d|k-l+1} &= \hat{x}_{d|k-l} + P_{d|k-l}F'_{k-l+1,d}P_{k-l+1|k-l}^{-1} \\ &\quad (\hat{x}_{k-l+1|k-l+1} - \hat{x}_{k-l+1|k-l}) \\ P_{d|k-l+1} &= P_{d|k-l} - P_{d|k-l}F'_{k-l+1,d}(P_{k-l+1|k-l}^{-1} \\ &\quad - P_{k-l+1|k-l}^{-1})P_{k-l+1|k-l} \\ &\quad P_{k-l+1|k-l}^{-1}F_{k-l+1,d}P_{d|k-l} \\ U_{k-l+1,d} &= P_{k-l+1|k-l+1}P_{k-l+1|k-l}^{-1}F_{k-l+1,d}P_{d|k-l} \end{aligned} \quad (6)$$

where

$$\hat{x}_{d|k-l} = F_{d,k-l}\hat{x}_{k-l|k-l} \quad (7)$$

$$P_{d|k-l} = F_{d,k-l}P_{k-l|k-l}F'_{d,k-l} + Q_{d,k-l} \quad (8)$$

From (5)-(8), we can see that the necessary information in order to update $\{\hat{x}_{d|k}, P_{d|k}, U_{k,d}\}$ needs to include

$$\Omega_k = \{\hat{x}_{k-l|k-l}, P_{k-l|k-l}, \dots, \hat{x}_{k|k}, P_{k|k}\}$$

For this situation, we do not have any prior information about the OOSM z_d occurrence time t_d , and what we know is the maximum delay s for the OOSM, i.e., $t_{k-s} \leq t_{k-l} \leq t_d < t_{k-l+1} \leq t_k$. In order to save all necessary information for the update, we should have

$$\Omega_k = \{\hat{x}_{k-s|k-s}, P_{k-s|k-s}, \dots, \hat{x}_{k|k}, P_{k|k}\}$$

and use (5)-(8) together with (3)-(4) for the OOSM update algorithm. The OOSM update is the traditional Kalman filter by adding the OOSM update algorithm, which is shown in Figure 2.2.

Algorithm I presented above is the globally optimal update [3] with less storage requirement since $P_{n+1|n+1}$, $P_{n+1|n}$ and R_{n+1} are all nonsingular. The storage requirement increases linearly with maximum

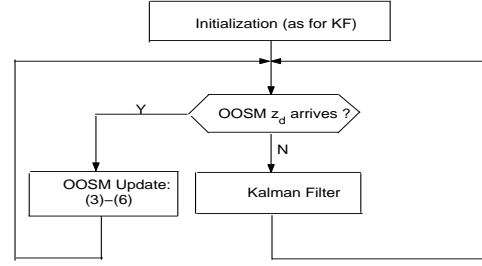


Figure 2.2: Flowchart for Algorithm I

delay s . However, the necessary information only includes the state estimates in the concerned time interval. The storage is the same as Algorithm A11 proposed in [5], but can achieve the best performance within the linear estimator class.

We conclude that Algorithm I has (1) an efficient memory structure; and (2) an efficient computational structure to solve the problem by storing the necessary information instead of retrodiction or augmenting the state [6], [7], [8], [2]. Also, it is globally optimal for $t_{k-l} < t_d < t_{k-l+1}$ as well as $t_d = t_{k-l+1}$.

2.3 Algorithm II — Constrained Optimal Update (ALG-II)

Based only on the information $\hat{x}_{k|k}$ and z_d at time when OOSM z_d arrives, the optimal OOSM update is the LMMSE estimator $E^*(x_k|\hat{x}_{k|k}, z_d)$ without prior information [11]. It is in general not globally optimal [i.e., $E^*(x_k|\hat{x}_{k|k}, z_d) \neq E^*(x_k|z^k, z_d)$], but it is optimal conditioned on the available information. As presented in [3], the LMMSE update without prior is given by

$$\hat{x}_{k|k,d} = \tilde{K}z^c = (H^c R^c H^c)^{-1} H^c R^c z^c \quad (9)$$

$$P_{k|k,d} = (H^c R^c H^c)^{-1}$$

where $z^c = \begin{bmatrix} \hat{x}_{k|k} \\ z_d \end{bmatrix}$ and $H^c = \begin{bmatrix} I \\ H_d F_{k,d}^{-1} \end{bmatrix}$ with

$$R^c = \begin{bmatrix} P_{k|k} & (P_{k|k} F_{k,d}^{-1} - U_{k,d}) H_d' \\ H_d (F_{k,d}^{-1} P_{k|k} - U_{k,d}') & R_d + H_d F_{k,d}^{-1} Q_{k,d} F_{k,d}^{-1} H_d' \end{bmatrix}$$

Algorithm II always gives the optimal update based on the available information. We have the property that, if the update is only one-lag, (9) is the solution given by [7], [1]. In the multi-step update case, (9) is consistent with [4]. In Algorithm II, the estimator contains the term $U_{k,d}$. As for Algorithm I, when $P_{n+1|n+1}$, $P_{n+1|n}$ and R_{n+1} are nonsingular, we have

$$(I - K_{n+1}H_{n+1}) = P_{n+1|n+1}P_{n+1|n}^{-1}$$

So the recursion for $\{U_{k,d}\}$ starting from $n = k - l + 1$ can also be rewritten as

$$U_{n+1,d} = P_{n+1|n+1}P_{n+1|n}^{-1}F_{n+1,n}U_{n,d} \quad (10)$$

with the initial value

$$U_{k-l+1,d} = P_{k-l+1|k-l+1} P_{k-l+1|k-l}^{-1} F_{k-l+1,d} P_{d|k-l} \quad (11)$$

If the maximum delay for the OOSM is s . We should require

$$\Omega_k = \{P_{k-s|k-s}, \dots, P_{k|k}\}$$

Similar to Algorithm I, this OOSM update algorithm can be implemented at the arrival time of OOSM z_d . The OOSM update is the traditional Kalman filter by adding the OOSM update using (9)-(11). The information storage increases linearly with the maximum delay s . The storage is the same as Algorithm *B1* of [5], it can achieve better performance in terms of the MSE errors.

2.4 Update with Arbitrarily Delayed OOSMs

In the case of arbitrarily delayed multiple OOSMs, i.e., any OOSM arrives before the next OOSM occurrence time belongs to the single-OOSM update problem, we can solve it by sequentially applying the single-OOSM update. But if some other OOSMs occur during the period between the occurrence time and arrival time of one OOSM, the solution for the optimal update is not so simple. In the following, we only consider the problem of update with two OOSMs. Generalization to update with more than two OOSMs is straight forward.

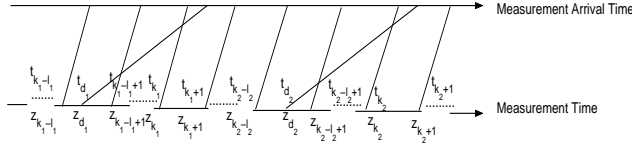


Figure 2.4.1 OOSMs in the maximum delay period

Suppose z_{d1} and z_{d2} are two OOSMs observed at $t_{k-l_i} \leq t_{d_i} < t_{k-l_i+1}$ with $1 \leq l_i < s$, $i = 1, 2$, and arrived during the time period $[t_{k_i}, t_{k_i+1})$. If z_{d1} arrives before t_{d2} (see Figure 2.4.1), the state update with z_{d2} at its arrival time can use the single-OOSM update as before. At z_{d2} occurrence time, there is no other OOSMs except z_{d2} . So we can directly apply Algorithm I or II for updating with the single-OOSM z_{d2} . If both of them arrive at the same time, although we can update the state estimate with them stacked together, computationally and operationally, it is better to update with the OOSMs sequentially.

If we consider the case that z_{d1} arrives after t_{d2} (see Figure 2.4.2), we can not simply apply the single OOSM update algorithm twice. Suppose z_{d2} arrives before z_{d1} , or we process z_{d2} before z_{d1} if both of

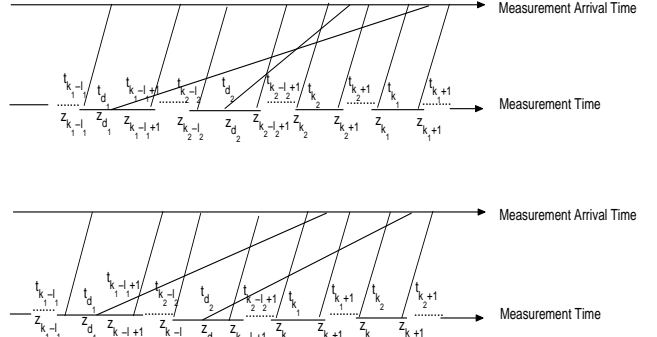


Figure 2.4.2 OOSMs in the maximum delay period

them arrive at the same time. According to ALG-I and ALG-II for single-OOSM update, we need to update $\hat{x}_{k_2|k_2}$ and $P_{k_2|k_2}$ with z_{d2} when it arrived. By using a Kalman filter, until time t_{k_1} , we have the state estimate sequence $\{\hat{x}_{k_2|k_2,d_2}, P_{k_2|k_2,d_2}, \dots, \hat{x}_{k_1|k_1,d_2}, P_{k_1|k_1,d_2}\}$. At the time when OOSM z_{d1} arrives, in order to update $\{\hat{x}_{k_1|k_1,d_2}, P_{k_1|k_1,d_2}\}$, the necessary information for ALG-I or ALG-II needs to include $\{\hat{x}_{k_2-l_2|k_2-l_2,d_2}, P_{k_2-l_2|k_2-l_2,d_2}, \dots, \hat{x}_{k_2-1|k_2-1,d_2}, P_{k_2-1|k_2-1,d_2}\}$ or $\{P_{k_2-l_2|k_2-l_2,d_2}, \dots, P_{k_2-1|k_2-1,d_2}\}$. Therefore, at the time when the first OOSM z_{d2} arrives, we not only need to update the current state $\{\hat{x}_{k_2|k_2}, P_{k_2|k_2}\}$, but also update $\{\hat{x}_{k_2-l_2|k_2-l_2}, P_{k_2-l_2|k_2-l_2}, \dots, \hat{x}_{k_2-1|k_2-1}, P_{k_2-1|k_2-1}\}$ for ALG-I or $\{P_{k_2-l_2|k_2-l_2}, \dots, P_{k_2-1|k_2-1}\}$ for ALG-II between OOSM z_{d2} occurrence time and its arrival time. The update for $\{\hat{x}_{k_2-i|k_2-i}, P_{k_2-i|k_2-i}\}$ or just $\{P_{k_2-i|k_2-i}\}$ with $i = 1, \dots, l_2$ is quite simple. It can be implemented with the same procedure for $\{\hat{x}_{k_2|k_2}, P_{k_2|k_2}\}$ by treating the arrival time of OOSM z_{d2} as in the time interval $[t_{k-i}, t_{k-i+1})$ with $i = 1, \dots, l_2$.

3 Estimation with OOSMs in Clutter

3.1 Problem Formulation

For multi-sensor multi-target tracking in the presence of clutter, a set of measurements \mathbf{z}_j collected in a scan are sent to the fusion center. Some of them are target originated and others are false measurements. The existing algorithms for tracking a target in the presence of clutter include non-Bayesian and Bayesian techniques [10]. Probabilistic data association filter (PDA) and its extension, joint probabilistic data association filter (JPDA), belong to Bayesian techniques. PDA and JPDA are target-oriented approach. For a known number of targets, PDA (JPDA) evaluates the measurement-to-target association probabilities and combines them into the corresponding state estimates. MHT is a measurement-oriented or

track-oriented approach.

Here we limit the discussion to a single target tracking in clutter and assume a measurement set \mathbf{z}_d produced at previous time t_d arrived at the fusion center after the measurement set \mathbf{z}_k produced at the most recent time t_k , where $t_k > t_d$. Then we can identify that the measurement set produced at t_d contains OOSMs. We will formulate the PDA incorporating OOSM update for a single target tracking. It is easy to analyze and the result can be generalized to other more complicated cases.

The set of validated measurements is denoted as

$$\mathbf{z}_j = \{z_j^i\}_{i=1}^{m_j}$$

where z_j^i is the i -th validated measurement and m_j is the number of measurements in the validated region at time t_j . In view of the assumptions listed, the association events

$$\theta_j^i = \begin{cases} \{z_j^i \text{ is the target originated measurement}\} & i = 1, \dots, m_j \\ \{\text{None of the measurements is target originated}\} & i = 0 \end{cases}$$

are mutually exclusive and exhaustive for $m_j \geq 1$. The problem is as follows: an earlier set of measurements $\mathbf{z}_d = \{z_d^i\}_{i=1}^{m_d}$ at time t_d arrives after the state estimate $\hat{x}_{k|k}$ and the covariance $P_{k|k}$ have been calculated. Using the total probability theorem, the state estimate using \mathbf{z}_d is

$$\begin{aligned} \hat{x}_{k|k,d} &= E(x_k | \mathbf{z}^k, \mathbf{z}_d) \\ &= \sum_{i=0}^{m_d} E(x_k | \theta_d^i, \mathbf{z}^k, \mathbf{z}_d) P(\theta_d^i | \mathbf{z}^k, \mathbf{z}_d) \\ &= \sum_{i=0}^{m_d} \hat{x}_{k|k,d}^i \beta_d^i \end{aligned}$$

where $\hat{x}_{k|k,d}^i$ for $i = 1, \dots, m_d$ is the updated state conditioned on the event that the i -th validated measurement z_d^i is target originate and $\beta_d^i = P(\theta_d^i | \mathbf{z}^k, \mathbf{z}_d)$ is the conditional probability of the event — the association probability — and $\hat{x}_{k|k,d}^0 = \hat{x}_{k|k}$, $P_{k|k,d}^0 = P_{k|k}$. Also

$$\begin{aligned} P_{k|k,d} &= E\{[x_k - \hat{x}_{k|k,d}][x_k - \hat{x}_{k|k,d}]' | \mathbf{z}^k, \mathbf{z}_d\} \\ &= \sum_{i=0}^{m_d} E\{[x_k - \hat{x}_{k|k,d}][x_k - \hat{x}_{k|k,d}]' | \theta_d^i, \mathbf{z}^k, \mathbf{z}_d\} \beta_d^i \\ &= \bar{P}_{k|k,d} + \tilde{P}_d \end{aligned}$$

where $\bar{P}_{k|k,d} = \sum_{i=0}^{m_d} \beta_d^i P_{k|k,d}^i$, $\tilde{P}_d = \sum_{i=0}^{m_d} \beta_d^i \hat{x}_{k|k,d}^i (\hat{x}_{k|k,d}^i)' - \hat{x}_{k|k,d} (\hat{x}_{k|k,d})'$. Based on different OOSM update, $\hat{x}_{k|k,d}^i$, $P_{k|k,d}^i$ and β_d^i will have different forms.

3.2 OOSM Update: PDA with ALG-I

It follows from the proposed globally optimal OOSM update filter Algorithm I, that

$$\begin{aligned} \hat{x}_{k|k,d}^i &= \hat{x}_{k|k} + K_d(z_d^i - H_d \hat{x}_{d|k}) = \hat{x}_{k|k} + K_d \tilde{z}_d^i \\ P_{k|k,d}^i &= P_{k|k} - K_d S_d K_d' \end{aligned}$$

With $\tilde{z}_d = \sum_{i=1}^{m_d} \beta_d^i \tilde{z}_d^i$, we have

$$\hat{x}_{k|k,d} = \sum_{i=0}^{m_d} \hat{x}_{k|k,d}^i \beta_d^i = \hat{x}_{k|k} + K_d \tilde{z}_d$$

Let $P_{k|k,d}^c = P_{k|k} - K_d S_d K_d'$. Then

$$\bar{P}_{k|k,d} = \beta_d^0 P_{k|k} + [1 - \beta_d^0] P_{k|k,d}^c$$

and

$$\tilde{P}_d = K_d \left[\sum_{i=0}^{m_d} \beta_d^i \tilde{z}_d^i (\tilde{z}_d^i)' - \tilde{z}_d \tilde{z}_d' \right] K_d'$$

The association probability can be derived the same as in-sequence PDA filter,

$$\beta_d^i = \begin{cases} \frac{e_i}{b + \sum_{j=1}^{m_d} e_j} & i = 1, \dots, m_k \\ \frac{b}{b + \sum_{j=1}^{m_d} e_j} & i = 0 \end{cases} \quad (12)$$

where $e_i = e^{-\frac{1}{2}(\tilde{z}_d^i)' S_d^{-1} \tilde{z}_d^i}$ and $b = \lambda |2\pi S_d|^{1/2} \frac{1-P_D P_G}{P_D}$ with gate probability P_G and detection probability P_D .

3.3 OOSM Update: PDA with ALG-II

It follows from the proposed constrained optimal OOSM update Algorithm II, that

$$\begin{aligned} \hat{x}_{k|k,d}^i &= E^*(x_k | \hat{x}_{k|k}, z_d^i) = \tilde{K} z_i^c \\ P_{k|k,d}^i &= (H^c R^{c-1} H^c)^{-1} \end{aligned}$$

where $E^*(x_k | \hat{x}_{k|k}, z_d^i)$ is the LMMSE without prior and $z_i^c = \begin{bmatrix} \hat{x}_{k|k} & (z_d^i)' \end{bmatrix}'$. With $\tilde{z}_d = \sum_{i=1}^{m_d} \beta_d^i z_i^c =$

$\left[(1 - \beta_d^0) \hat{x}_{k|k} \quad \sum_{i=1}^{m_d} \beta_d^i (z_d^i)' \right]'$, we have

$$\hat{x}_{k|k,d} = \sum_{i=0}^{m_d} \hat{x}_{k|k,d}^i \beta_d^i = \beta_d^0 \hat{x}_{k|k} + \tilde{K} \tilde{z}_d$$

Let $P_{k|k,d}^c = (H^c R^{c-1} H^c)^{-1}$. Then

$$\bar{P}_{k|k,d} = \beta_d^0 P_{k|k} + [1 - \beta_d^0] P_{k|k,d}^c$$

and

$$\begin{aligned}\tilde{P}_d &= \tilde{K} \left[\sum_{i=0}^{m_d} \beta_d^i z_i^c (z_i^c)' - \tilde{z}_d (\tilde{z}_d)' \right] \tilde{K}' + \beta_d^0 [1 - \beta_d^0] \\ \hat{x}_{k|k} \hat{x}_{k|k}' - \beta_d^0 \hat{x}_{k|k} (\tilde{z}_d)' \tilde{K}' - \beta_d^0 \tilde{K} \tilde{z}_d \hat{x}_{k|k}'\end{aligned}$$

The association probability has the same form as (12) with $e_i = e^{-\frac{1}{2}(\tilde{z}_d^i)' S_d^{-1} \tilde{z}_d^i}$ and $b = \lambda |2\pi S_d|^{1/2} \frac{1-P_D P_G}{P_D}$, where $\tilde{z}_d^i = z_d^i - H_d E^*(x_d | \hat{x}_{k|k})$ and $S_d = H_d P_{d|k} H_d' + R_d$. Therefore, the only task for the PDA to incorporate the constrained optimal OOSM update is to get the LMMSE $\hat{x}_{d|k} = E^*(x_d | \hat{x}_{k|k})$ and $P_{d|k} = \text{MSE}[\hat{x}_{d|k}]$. Based on the limited information storage $\Omega_k = \{P_{k-s|k-s}, \dots, P_{k|k}, \mathbf{z}_d\}$, we can only achieve the LMMSE without prior

$$\hat{x}_{d|k} = F_{k,d}^{-1} \hat{x}_{k|k} \quad (13)$$

$$P_{d|k} = F_{k,d}^{-1} \bar{R}_d F_{k,d}^{-1'} \quad (14)$$

where

$$\bar{R}_d = Q_{k,d} + F_{k,d} U_{d,k}' + U_{d,k} F_{k,d}' - P_{k|k}$$

Then $\tilde{z}_d^i = z_d^i - H_d F_{k,d}^{-1} \hat{x}_{k|k}$ and $S_d = H_d F_{k,d}^{-1} \bar{R}_d F_{k,d}^{-1'} H_d' + R_d$.

PDA with OOSM update is suggested for single target tracking in clutter. The OOSM update filter can only handle the state update problem. OOSM update in the presence of measurement origin uncertainty can not be done easily. This means we can not expect the PDA with OOSM update will achieve the same performance as the in-sequence PDA filter. If we want to have the updated PDA filter have the same performance as the in-sequence PDA, we need also update the associated probability β_j^i with $j = k-l+1, \dots, k$. But β_d^i relies on the observation z_j^i . So in order to update β_j^i , all observations from t_{k-l+1} to t_k are needed. However, the information we have at the OOSMs arrival time is limited, such as $\Omega_k = \{\hat{x}_{k-s|k-s}, P_{k-s|k-s}, \dots, \hat{x}_{k|k}, P_{k|k}, \mathbf{z}_d\}$ or $\Omega_k = \{P_{k-s|k-s}, \dots, P_{k|k}, \mathbf{z}_d\}$. Even the PDA with globally optimal OOSM update will have difference in performance with the in-sequence PDA. But we can not affirm that the updated PDA filter will always perform poorer than the in-sequence PDA since the PDA filter itself is not optimal. There are no fundamental optimal criteria for us to obtain the optimal OOSMs update within the PDA framework.

If the available information for update is $\Omega_k = \{\hat{x}_{k-s|k-s}, P_{k-s|k-s}, \dots, \hat{x}_{k|k}, P_{k|k}, \mathbf{z}_k, \mathbf{z}_d\}$ or $\Omega_k = \{P_{k-s|k-s}, \dots, P_{k|k}, \mathbf{z}_k, \mathbf{z}_d\}$, we can also update β_k^i with $i = 1, \dots, m_i$ in order to obtain a more accurate estimate of x_k . The procedure includes update state $\hat{x}_{k-1|k-1}$ to $\hat{x}_{k-1|k-1,d}$, then applying the in-sequence

PDA filter to yield $\hat{x}_{k|k,d}$ by recalculating β_k^i with \mathbf{z}_k . The performance will be the same as PDA with $l-1$ lag OOSM update if we treat the original PDA with OOSM update as an l -lag problem.

3.4 OOSM Update: Multi-Target Case

In the previous subsections, we have incorporated the PDA with Algorithms I and II for the OOSM update. For multi-target tracking in clutter, we need to consider both the data association issue and the OOSM update. For data association via JPDA or its variants e.g., nearest neighbor JPDA, incorporating the OOSM update using Algorithms I and II is straightforward. For each track, when receiving OOSMs, the Algorithms I and II operate based on the marginal data associated probability obtained via JPDA and the filter updates are decoupled among different tracks once the marginal data association probabilities for the validated measurements are computed by evaluating the joint events using JPDA. All these subtleties are data association issue rather than the OOSM update.

4 Simulations

Several simple numerical examples are given in this section to verify the proposed algorithms. Consider a discretized continuous time kinematic system driven by white noise with power spectral density q , known as nearly constant velocity model or white-noise acceleration model in target tracking, described by the following linear model

$$\begin{aligned}x_j &= F_{j,j-1} x_{j-1} + w_{j,j-1} \\ z_j &= H_j x_j + v_j\end{aligned}$$

where $x_j = [x_j^{(1)}, x_j^{(2)}]'$, $w_{j,j-1}$ and v_j are zero mean white mutually uncorrelated Gaussian noise with

$$\begin{aligned}F_{j,j-1} &= \begin{bmatrix} 1 & T \\ 0 & 1 \end{bmatrix} \quad H_j = [1, 0] \\ \text{var}(w_{j,j-1}) &= Q = \begin{bmatrix} T^3/3 & T^2/2 \\ T^2/2 & T \end{bmatrix} q, \quad \text{var}(v_j) = R = 1\end{aligned}$$

where T is the sampling interval. The prior information is

$$\begin{aligned}\hat{x}_{0|0} &= \bar{x} = [200\text{km}, 0.5\text{km/sec}]' \\ P_{0|0} &= \begin{bmatrix} R & R/T \\ R/T & 2R/T^2 \end{bmatrix}\end{aligned}$$

and the maneuver index is $\lambda = \sqrt{qT^3/R}$.

In order to consider multi-lag delay as well as single-lag OOSM update, we choose a sequence of OOSMs z_d . These OOSMs occurred at $d = (l+1)n$ and arrived at $(l+1)n+l$ with $n = 1, 2, \dots$, corresponding to l -lag

delayed OOSMs, where $l = 1, 2, \dots$. For example, if the in-sequence observation sequence is $\{z_1, z_2, z_3, \dots\}$, then the observation sequence with OOSMs for $l = 1$ is $\{z_1, z_3, z_2, z_5, z_4, \dots\}$ and the updated states are x_3, x_5, x_7, \dots ; the observation series with OOSMs for $l = 2$ is $\{z_1, z_2, z_4, z_5, z_3, z_7, z_8, z_6, \dots\}$ and the updated states are x_5, x_8, x_{11}, \dots ; and so on. Ideal estimates were obtained by the Kalman filter using all target originated observations only (including OOSMs) in the right time sequence.

For clutter generation, we use a Poisson model:

$$\mu_F(m) = e^{-\lambda V} \frac{(\lambda V)^m}{m!}$$

with λ — density in measurement space, V — volume of validation region in measurement space. By choosing $\lambda V \in [0, 1]$, we can simulate different clutter densities. We set $P_D = 1$. Residual based $\chi^2(99.9)$ test is used for testing tracking divergence. In simulation results, there are less than 10% track loss.

We show RMS errors over 1000 monte Carlo runs for the OOSM updated states at $(l + 1)n + l$ with $n = 1, 2, \dots$, where KF — in-sequence Kalman filter without clutter; IS-PDAF — in-sequence PDA filter without clutter; IG-PDAF — in-sequence PDA filter ignoring the OOSMs; UD-PDAF1 — PDA with globally optimal OOSM Update; UD-PDAF2 — PDA with constrained optimal OOSM update.

4.1 OOSMs with Good Accuracy

We design the OOSM model by choosing $\text{var}(v_j) = R/10$ at $j = (l+1)n$ with $n = 1, 2, \dots$, which means the OOSMs are more accurate than the in-sequence measurements. In the following, we show the RMS errors for the 1-lag, 2-lag and 4-lag OOSM update problems at time $k = 29$ with $\lambda V \in [0, 0.25, 0.5, 0.75, 1]$ in Figure 4.1.1, Figure 4.1.2 and Figure 4.1.3 respectively.

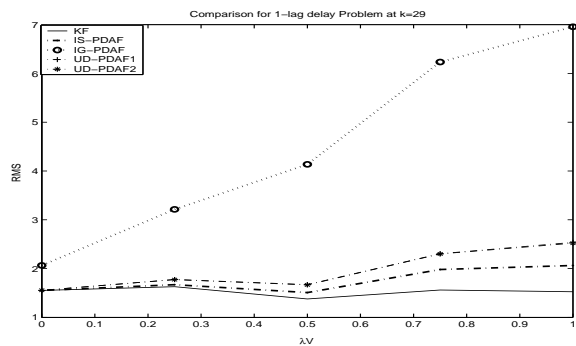


Figure 4.1.1 The RMS errors for 1-lag OOSM upate at time $k = 29$ with $\lambda V \in [0, 0.25, 0.5, 0.75, 1]$

As shown in these figures, when there is no clutter, i.e., $\lambda V = 0$, ALG-I has the same performance as the

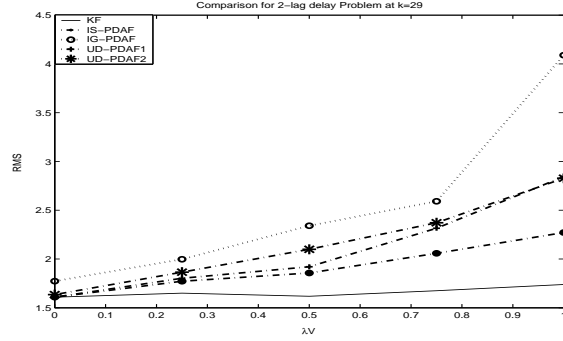


Figure 4.1.2 The RMS errors for 2-lag OOSM upate at time $k = 29$ with $\lambda V \in [0, 0.25, 0.5, 0.75, 1]$

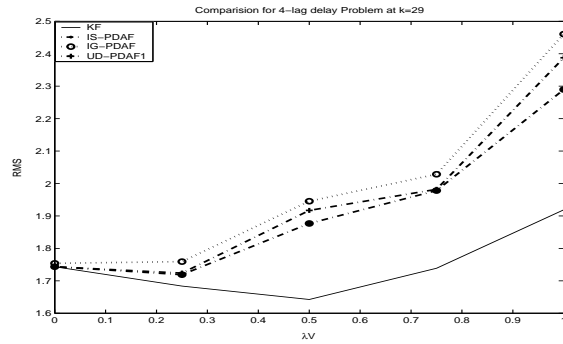


Figure 4.1.3 The RMS errors for 4-lag OOSM upate at time $k = 29$ with $\lambda V \in [0, 0.25, 0.5, 0.75, 1]$

KF, while ALG-II has slightly poorer performance. For target tracking in clutter, the PDA with OOSM update by Algorithm I or II yields RMS errors close to the KF, which indicates that through OOSM update, the performance has significant improvement especially for small-lag OOSMs. For large-lag OOSMs, by ignoring them, the performance does not suffer much even if the OOSMs have much better accuracy. The RMS errors of UD-PDAF1 and UD-PDAF2 are very close to that of the in-sequence PDA filter. It also shows that the performance of IS-PDAF, IG-PDAF, UD-PDAF1 and UD-PDAF2 deteriorates as the clutter becomes heavier.

4.2 OOSMs with Moderate Accuracy

The OOSMs have $C_{v_j} = R$, at $j = (l + 1)n$ with $n = 1, 2, \dots$, which means the in-sequence measurements have the same accuracy as the OOSMs. From Figure 4.2, we can clearly see that by ignoring the OOSMs, the performance still suffers a lot. But the PDA with OOSM update improves the performance, which is close to that of the in-sequence PDA filter.

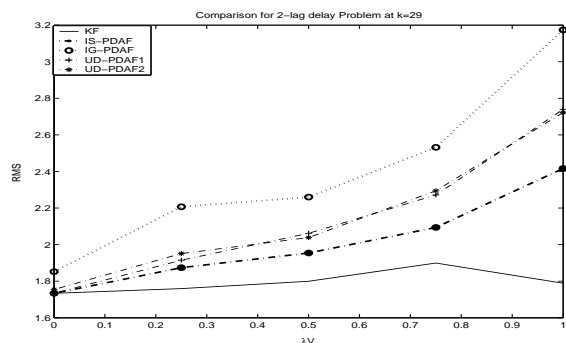


Figure 4.2 The RMS errors for 2-lag OOSM upate at time $k = 29$ with $\lambda V \in [0, 0.25, 0.5, 0.75, 1]$

5 Conclusions

In this paper, we first provided a simplified version of the general OOSM update algorithms Algorithm I and II presented in [3] under the assumptions of non-singularity of certain matrices valide for most tracking applications. Then we proposed using PDA with Algorithm I and II for the OOSM update in the presence of clutter. Simulation results show that the PDA with the OOSMs update in clutter performs significantly better than ignoring the OOSMs, especially for small-lag OOSMs. Its performance is close to the in-sequence PDA update for OOSMs with various lags and under mild clutter where the PDA filter has less than 10% track loss. In summary, the PDA incorporating the two OOSM update algorithms has (1) an efficient processing structure; (2) an efficient memory structure; (3) an efficient computational structure. A brief discussion was given concerning how to incorporate the OOSM update algorithms with the JPDA for multi-target tracking in clutter.

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