

True or False?

Informal Quiz 3

T F

- ☐ ☐ Forwarding works in the control plane whereas routing works in the data plane
- ☐ ☐ A routing protocol summarizes global information to setup a local next-hop entry in the forwarding table
- ☐ ☐ Telephony uses simple alternate path routing partly because the core is fully connected and components are extremely reliable
- ☐ ☐ The Bellman-Ford algorithm/distance-vector protocol involves checking neighbors' distance vectors and updating its own distance vector.
- ☐ ☐ The link state method does not face the count-to-infinity problem because it has complete global information (a map in terms of link-states).
- ☐ ☐ Both the distance-vector and link-state approaches could lead to transient routing loops because the information maintained could be incomplete.
- ☐ ☐ Hierarchical addressing, and proper address assignment allows entire subnets to be viewed by interior routers as "virtual nodes", leading to routing scalability

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1-1

- ☐ ☐ The throughput of a M/M/1 queue is simply $\rho = \lambda/\mu$
- ☐ ☐ It is the determinism in the M/M/1 queuing model which leads to queues and waiting times.
- ☐ ☐ A Bernoulli distribution can be studied by considering a sequence of N binomial trials, and counts the number of successes in N trials.
- ☐ ☐ In the experiment of tossing a die, the set $X = \{0,1,2\}$ which denotes the possibility of the outcomes being 0, 1 or 2 is a random variable.
- ☐ ☐ A random variable (R.v.) models a measurement, whereas probability models an experiment, and r.v. is used when the measurement does not necessarily capture the set of all possible outcomes of the experiment.
- ☐ ☐ The Poisson distribution is a continuous-time approximation of the binomial distribution, derived by assuming $np = \lambda$, and n is very large.
- ☐ ☐ The M/M/1 system is stable when the number of times the system leaves a given state is equal to the number of times the system enters it.
- ☐ ☐ Splitting a M/M/1 system into k servers (of equal capacity μ/k) and equal average load (λ/k) results in the avg. waiting time to drop by a factor of k
- ☐ ☐ $P(X > k+t/X > t) = P(X > k)$ is the way of formulating the memoryless property.

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1-2

- ☐ ☐ Slotted ALOHA has improved utilization since the window of vulnerability is halved compared to pure ALOHA.
- ☐ ☐ CSMA/CD is likely to be much better than CSMA when $t_{prop}/t_{trans} > 1$
- ☐ ☐ The logical bus model used in Ethernet implies that the channel is used in a half-duplex mode, which is why hubs do not appear in Gigabit ethernet.
- ☐ ☐ Hubs connect two collision domains, whereas bridges connect two broadcast domains.
- ☐ ☐ Bridges and switches in Ethernet allow separation of collision domains, and reduce the degree of sharing of the physical media.
- ☐ ☐ 100Base-T was made possible because the maximum segment length necessary in UTP tree architectures was 100m.
- ☐ ☐ The smallest valid Type field in the Ethernet header is 0x0800 because of interoperability concerns with IEEE 802.3 which has a MTU of 1518 bytes
- ☐ ☐ The reason Ethernet has a minimum frame size is to guarantee detection of collision (or the lack of it) before the end of frame transmission
- ☐ ☐ The reason a collection of bridged collision domains do not scale is because the probability of broadcasts (by nodes or bridges) increases.

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