

# IP over SONET and Optical Networks

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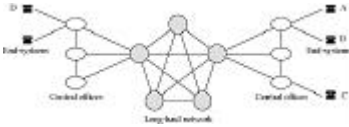
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Based in part on slides of Nick McKeown (Stanford)  
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- Internet Core Transport Evolution & Trends
- SONET
- Optical Networking: Components
- Control plane:
  - Overlay model, peer model
  - Issues: provisioning, restoration, routing, traffic engineering

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## Telephony: Multiplexing



- **Telephone Trunks** between central offices carry hundreds of conversations: Can't run thick bundles!
- Send many calls on the same wire: **multiplexing**
- Analog multiplexing
  - bandlimit call to 3.4 KHz and frequency shift onto higher bandwidth trunk
- Digital multiplexing: convert voice to **samples**
  - 8000 samples/sec => call = 64 Kbps

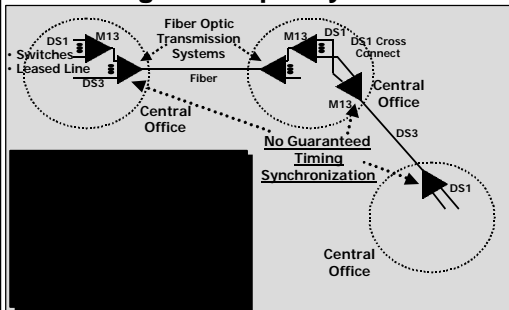
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## Telephony: Multiplexing Hierarchy

- **Pre-SONET:**
  - Telephone call: 64 kbps
  - T1 line: 1.544 Mbps = 24 calls (aka DS1)
  - T3 line: 45 Mbps = 28 T1 lines (aka DS3)
- Multiplexing and de-multiplexing based upon strict timing (synchronous)
  - At higher rates, jitter is a problem
  - Have to resort to bit-stuffing and complex extraction => costly "plesiochronous" hierarchy
- SONET developed for **higher multiplexing aggregates**
  - Use of "pointers" like C to avoid bit-stuffing

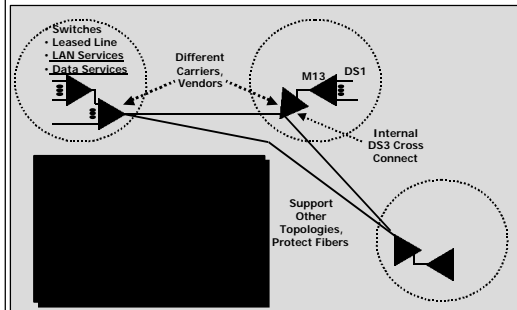
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## Digital Telephony in 1984



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## Post-AT&T Divestiture Dilemmas



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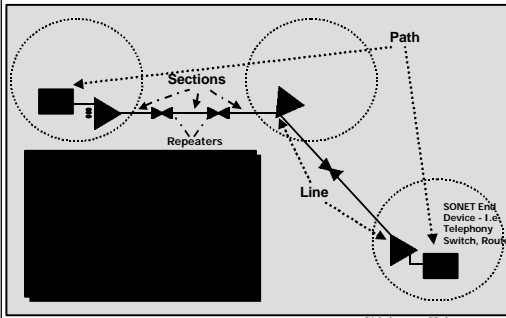
## SONET

- Synchronous Optical Network
- Layer 1 Standards For Communication over Fiber Optic (and Electrical) Links
- Facilitates:
  - Fiber Optic Link Speed Increases
  - Variety Of Topologies and Grooming Functions
  - Operations, Administration, Maintenance, and Provisioning (OAM&P)
- Used As Telephony Carrier Equipment And CPE Interconnect

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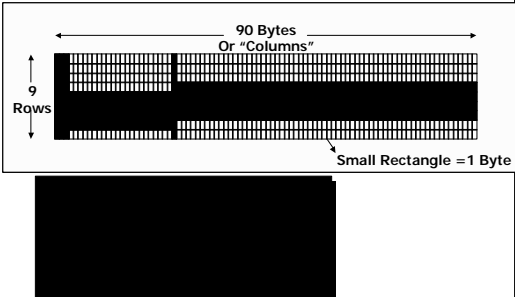
## Equipment Types



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## STS-1 Frame Format

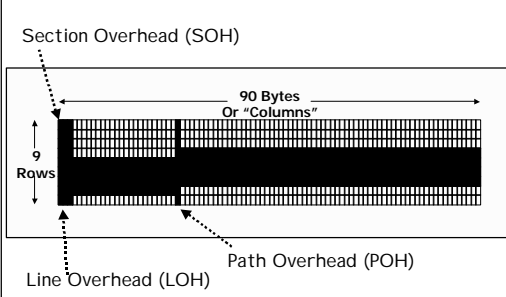


STS = Synchronous Transport Signal

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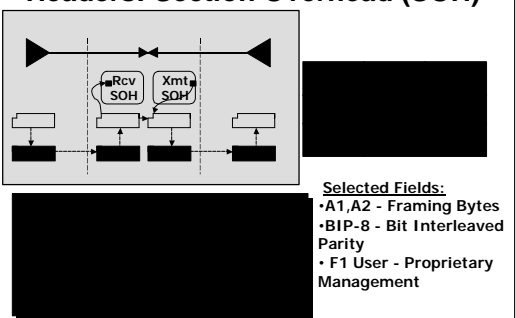
## STS-1 Headers



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## Headers: Section Overhead (SOH)



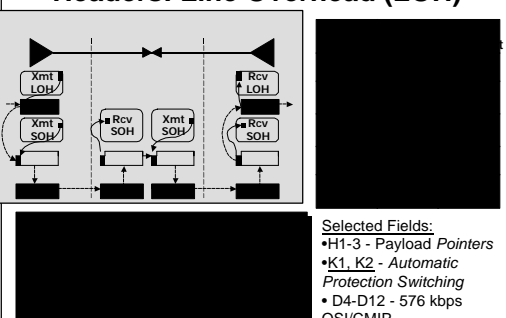
**Selected Fields:**

- A1, A2 - Framing Bytes
- BIP-8 - Bit Interleaved Parity
- F1 User - Proprietary Management

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## Headers: Line Overhead (LOH)



**Selected Fields:**

- H1-3 - Payload Pointers
- K1, K2 - Automatic Protection Switching
- D4-D12 - 576 kbps OSI/CMIP

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### Headers: Path Overhead (POH)

**Selected fields:**

- BIP-8 - Parity
- C2 - Payload Type Indicator
- G1 - End End Path Status

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### SPE

**Defined Payloads**  
(For DS1, DS2)

- Virtual Tributaries
- DS3
- SMDS
- ATM
- PPP ...

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### Accommodating Jitter

Positive Stuff      Negative Stuff

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### STS-N Frame Format

90xN Bytes Or "Columns"

N Individual STS-1 Frames

**Composite Frames:**

- **Byte Interleaved** STS-1's
- **Clock Rate** = Nx51.84 Mbps

Examples	
STS-1	51.84 Mbps
STS-3	155.520 Mbps
STS-12	622.080 Mbps
STS-48	2.48832 Gbps
STS-192	9.95323 Gbps

Complex demultiplexing !!

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### STS-Nc Frame Format

90xN Bytes Or "Columns"

Transport Overhead: SOH+LOH

Current IP over SONET technologies use **concatenated** mode: OC-3c (155 Mbps) to OC-192c (10 Gbps) rates

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### SONET Network Elements

DS1s

DS1s

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### Topologies

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### Automatic Protection Switching (APS)

**Line Protection Switching Uses TOH**  
Trunk Application  
Backup Capacity Is Idle  
Supports 1:n, where n=1-14

**Path Protection Switching Uses POH**  
Access Line Applications  
Duplicate Traffic Sent On Protect  
1+1

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### Protection Topologies - *Linear*

- Two nodes connected to each other with two or more sets of links

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### Protection Topologies - *Ring*

- Two or more nodes connected to each other with a ring of links
- Line vs. Drop interfaces
- East vs. West interfaces

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### Protection Topologies - *Mesh*

- Three or more nodes connected to each other
- Can be sparse or complete meshes
- Spans may be individually protected with linear protection
- Overall edge-to-edge connectivity is protected through multiple paths

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### Packet Over SONET (POS)

**Standard PPP Encapsulation**

- Magic Number Recommended
- No Address and Control Compression
- No Protocol Field Compression

**Standard CRC Computation**

- OC3 May Use CRC-16
- Other Speeds Use CRC-32

**Special Data Scrambler**

- 1+ x43 Polynomial
- Protects Against Transmitted Frames Containing Synch Bytes Or Insufficient Ones Density

**SONET Framing**

- OC3, OC12, OC48, OC192 Defined
- C2 Byte = 0x16 With Scrambling
- C2 Byte = 0xCF Without (OC-3)

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## Quick History of Optical Networking

- 1958: Laser discovered
- Mid-60s: Guided wave optics demonstrated
- 1970: Production of low-loss fibers
  - Made long-distance optical transmission possible!
- 1970: invention of semiconductor laser diode
  - Made optical transceivers highly refined!
- 70s-80s: Use of fiber in telephony: SONET
- Mid-80s: LANs/MANs: broadcast-and-select architectures
- 1988: First trans-atlantic optical fiber laid
- Late-80s: EDFA (*optical* amplifier) developed
  - Greatly alleviated distance limitations!
- Mid/late-90s: DWDM systems explode
- Late-90s: *Intelligent* Optical networks Shivkumar Kalyanaraman

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## Geometrical Optics

- Fiber Made of Silica:  $\text{SiO}_2$  (primarily)
- Refractive Index,  $n = c_{\text{vacuum}}/c_{\text{material}}$
- $n_{\text{core}} > n_{\text{cladding}}$



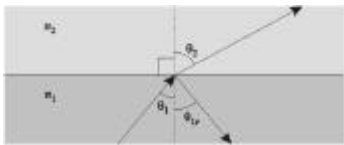
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## Geometrical Optics (cont.)

- Basics "Laws": Refraction and Reflection



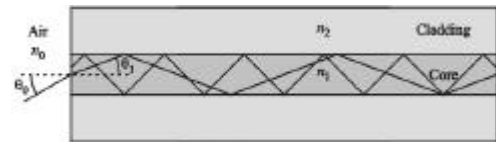
- Reflection:  $\theta_r = \theta_i$
- Refraction:  $n_1 \sin \theta_1 = n_2 \sin \theta_2$  (Snell's Law)
- If  $\theta_2 = \pi/2$ : Total Internal Reflection
- then  $\theta_1 = \sin^{-1}(n_2/n_1)$ , "Critical Angle"

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## Geometrical Optics (cont.)



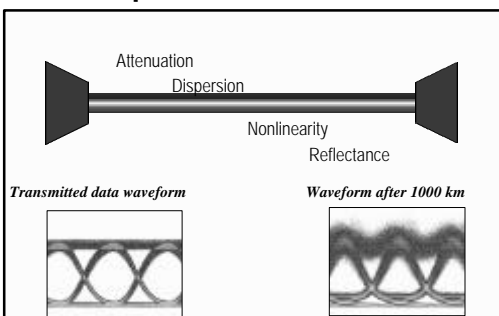
- Light propagates by total internal reflection
- Modal Dispersion: Different path lengths cause energy in narrow pulse to spread out
- $\delta T$  = time difference between fastest and slowest ray

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## Optical Transmission

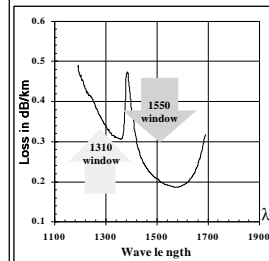


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## Fiber Attenuation

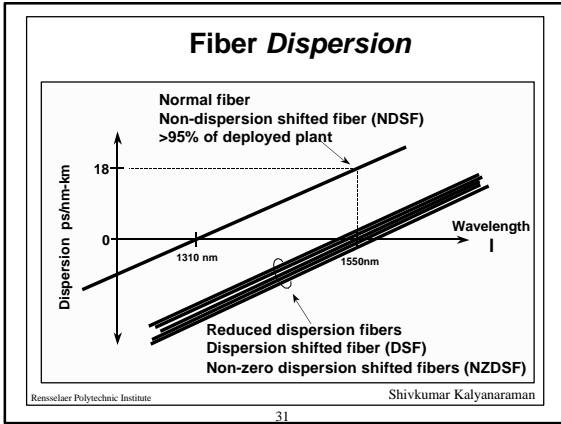


- Two windows:
  - 1310 & 1550 nm
- 1550 window is preferred for long-haul applications
  - Less attenuation
  - Wider window
  - Optical amplifiers

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### Dispersion

- Dispersion causes the pulse to spread as it travels along the fiber
- Chromatic dispersion is important for singlemode fiber
  - Depends on fiber type and laser used
  - Degradation scales as (data-rate)<sup>2</sup>
- Modal dispersion limits use of multimode fiber to short distances

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### Single vs. Multimode Fiber

- Silica-Based Fiber Supports 3 Low-Loss "Windows": 0.8, 1.3, 1.55  $\mu$ m wavelength
- Multimode Fibers Propagate Multiple Modes of Light
  - core diameters from 50 to 85  $\mu$ m
  - modal dispersion limitations
- Single-mode Fibers Propagate One Mode Only
  - core diameters from 50 to 85  $\mu$ m
  - chromatic dispersion limitations (pulse spreading)

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### Polarization Mode Dispersion (PMD)

- Most severe in older fiber
- Caused by several sources
  - Core shape
  - External stress
  - Material properties
- Becomes an issue at OC-192

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### Four-Wave Mixing (FWM)

- Creates in-band crosstalk that can not be filtered
- Problem increases geometrically with
  - Number of  $\lambda$ s
  - Spacing between  $\lambda$ s
  - Optical power level
- Chromatic dispersion minimizes FWM

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### Multiplexing: WDM

- TDM: Time Division Multiplexing
  - 10Gb/s upper limit
- WDM: Wavelength Division Multiplexing
  - Use multiple carrier frequencies to transmit data simultaneously

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### Erbium-Doped Fiber Amplifier (EDFA)

Terminal → 40-80 km → Terminal  
Regenerator - 3R (Reamplify, Reshape and Retime)

Terminal → 120 km → Terminal  
EDFA - 1R (Reamplify)

Terminal → EDFA amplifies all  $\lambda$ s → Terminal

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### EDFA Enables DWDM!

- EDFAs **amplify all  $\lambda$ s** in 1550 window simultaneously
- Key performance parameters include
  - Saturation output power, noise figure, gain flatness/passband

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### Optical Couplers

- Combines & splits signals
- Wavelength independent or dependent
- Power(Output1) =  $\alpha$  Power(Input1)
- Power(Output2) = (1 -  $\alpha$ ) Power(Input1)
  - Power splitter if  $\alpha=1/2$ : 3-dB coupler
- Used to construct simple optical switches

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### Multiplexers, Filters, Routers

- Filter selects **one wavelength** and rejects all others
- Multiplexor combines **different wavelengths**
- Router exchanges **wavelengths from one input to a different output**

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### Characteristics of Filters

- Low insertion loss
- Loss independent of SOP
- Filter passband independent of temperature
- Flat passbands
- Sharp "skirts" on the passband

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### Gratings

- Constructive interference at wavelength  $\lambda$  and grating pitch,  $a$ , if
 
$$a[\sin(\theta_i) - \sin(\theta_d)] = m \lambda$$
- $m$  = order of the grating

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### Bragg Gratings

- Bragg wavelength is  $\lambda_0 = 2 n_{\text{eff}} \Lambda$  where  $\Lambda$  is period of grating
- If incident wave has wavelength  $\lambda_0$ , it is reflected by Bragg grating

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### Fabry-Perot Filters

- Fabry-Perot filter also called F-P interferometer or etalon
- Cavity formed by parallel highly reflective mirrors
- **Tunable filter**

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### Pre-DWDM: Second Gen. Optical Nets

- Broadcast and Select
  - Passive broadcast to all receivers
  - Number of nodes limited by finite number of wavelengths and power splitting
- Wavelength Routing
  - Allows simultaneous lightpaths using same wavelengths
  - Power not broadcast to unwanted receivers

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### Second Generation Optical Nets

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### DWDM System Design

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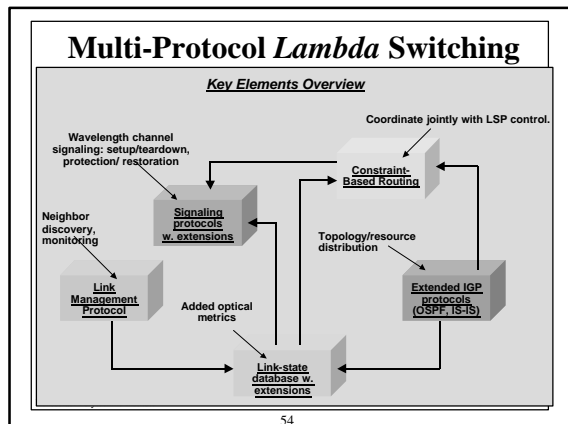
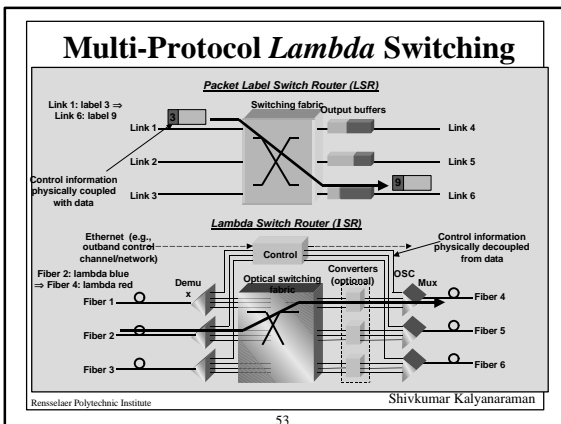
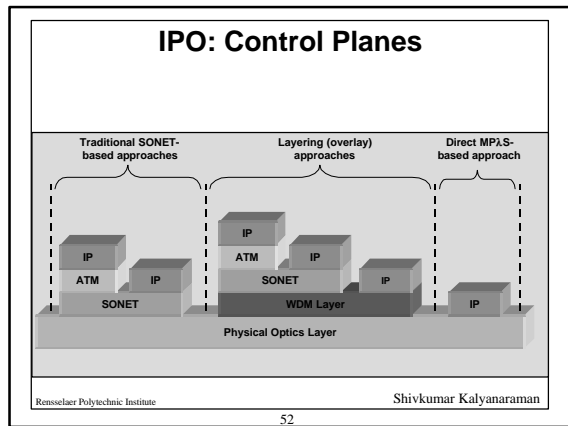
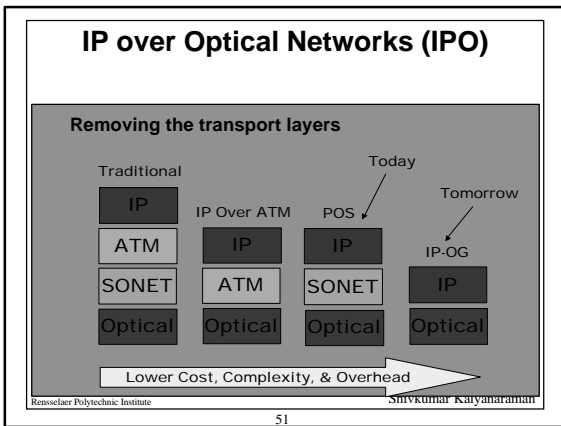
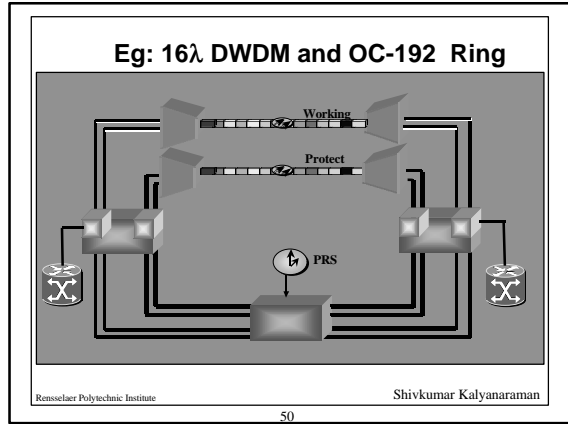
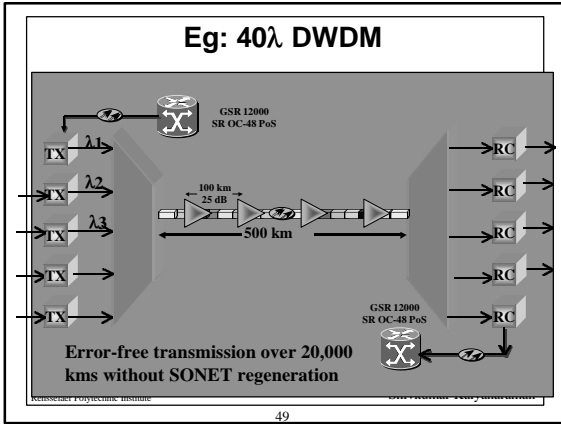
### Protection for IP over DWDM

- **Optical protection is not sufficient**
  - Only protects transmission infrastructure
- **Layer 3 must provide path restoration**
  - **Opportunity for differentiation at the service level**

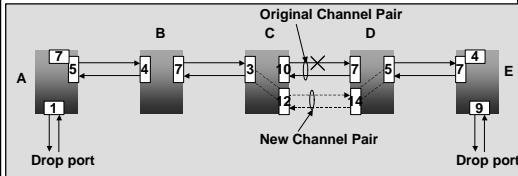
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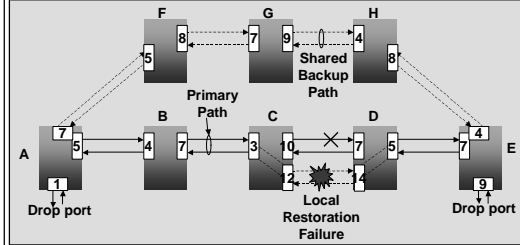


### Link-Level Restoration Overview



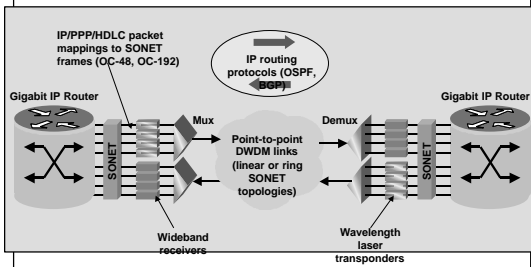
- ❑ A lightpaths is locally restored by selecting an available pair of channels within the same link
- ❑ If no channel is available then the end-to-end restoration is invoked

### End-to-End Restoration Overview

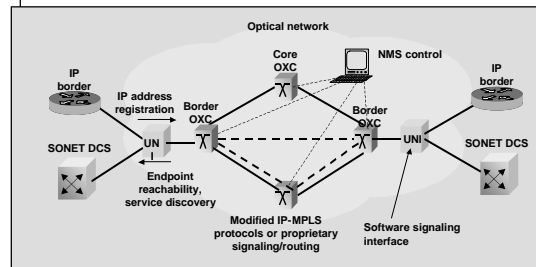


- ❑ A shared backup path is "soft-setup" for each restorable primary path
- ❑ When local restoration fails, triggers are sent to the end-nodes via signaling

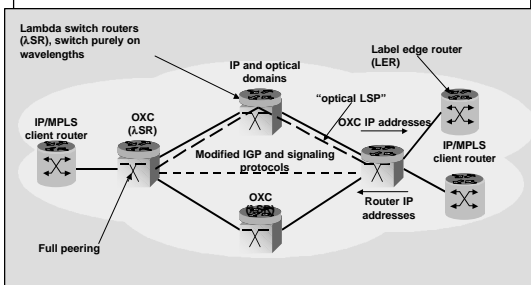
### IP-SONET-WDM using POS



### IP-Optical using Signaled Overlay



### IP-Optical using Peer Model



### Summary



- ❑ Internet Core Transport Evolution & Trends
- ❑ SONET
- ❑ Optical Networking: Components
- ❑ Control plane:
  - ❑ Overlay model, peer model
  - ❑ Issues: restoration, routing, traffic engineering