Bistatic Synthetic Aperture Radar Imaging of Moving Targets Using Ultra-Narrowband Continuous Waveforms*

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Abstract. We consider a synthetic aperture radar (SAR) system that uses ultra-narrowband continuous waveforms (CWs) as an illumination source. Such a system has many practical advantages, such as the use of relatively simple low-cost and low-power transmitters, and in some cases, using the transmitters of opportunity, such as television and radio stations. Additionally, ultra-narrowband CW signals are suitable for motion estimation due to their ability to acquire high resolution Doppler information. In this paper, we present a novel synthetic aperture imaging method for moving targets using a bistatic SAR system transmitting ultra-narrowband CWs. Our method exploits the high Doppler resolution provided by ultra-narrowband CW signals both to image the scene reflectivity and to determine the velocity of multiple moving targets. Starting from the first principle, we develop a novel forward model based on the temporal Doppler induced by the movement of antennas and moving targets. We form the reflectivity image of the scene and estimate the motion parameters using a filtered-backprojection technique combined with a contrast optimization method. Analysis of the point spread function of our image formation method shows that reflectivity images are focused when the motion parameters are estimated correctly. We present analysis of the velocity resolution and the resolution of reconstructed reflectivity images. We analyze the error between the correct and reconstructed positions of targets due to errors in velocity estimation. Extensive numerical simulations demonstrate the performance of our method and validate the theoretical results.

Key words. imaging, moving targets, synthetic aperture radar, ultra-narrowband, continuous waveform

AMS subject classification. 78A46

DOI. 10.1137/130906714

1. Introduction.

1.1. Motivations. Conventional synthetic aperture radar (SAR) is designed for stationary target imaging [9, 24]. Moving targets are typically smeared or defocused in SAR images [37]. Many different approaches have been suggested to address the moving target imaging problem for conventional SAR systems [1, 2, 4, 11, 17, 18, 22, 23, 25, 27, 29, 34, 36, 40, 41, 52, 54, 57, 58]. The imaging of both static scenes and moving targets in conventional SAR relies on the high range resolution provided by wideband transmitted waveforms. Such waveforms are ideal in localizing the targets, but are poor in determining their motion parameters.

^{*}Received by the editors January 22, 2013; accepted for publication (in revised form) January 6, 2014; published electronically May 1, 2014. This work was supported by the Air Force Office of Scientific Research (AFOSR) under agreements FA9550-09-1-0013 and FA9550-12-1-0415, and by the National Science Foundation (NSF) under grants CCF-08030672 and CCF-1218805.

http://www.siam.org/journals/siims/7-2/90671.html

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In this paper, we consider a SAR system that uses ultra-narrowband continuous waveforms (CWs) as an illumination source. Unlike the high range resolution waveforms used by conventional SAR systems, ultra-narrowband CW signals have high Doppler resolution which can be used to determine the velocity of moving targets with high resolution. CW radar systems also have the advantage of using relatively simple and low cost transmitters and receivers which can be made small and lightweight [15, 21, 33] and [39, Chap. 14]. Additionally, a SAR system that uses ultra-narrowband CW signals may not need a dedicated transmitter. Ambient radio frequency signals, such as those provided by radio and television stations, can be used as illumination sources. In [48], we presented a synthetic aperture imaging method for stationary scenes using ultra-narrowband CW signals for active bistatic systems. In this paper, we present a new and novel method for bistatic synthetic aperture imaging of both stationary scenes and multiple moving targets using such waveforms. Our method exploits the high Doppler resolution provided by such waveforms both to form high resolution images of the stationary scatters and to determine the velocity of moving targets.

1.2. Related work. Conventional wideband SAR imaging techniques for moving targets can be roughly categorized into two classes depending on the assumptions made on the motion parameters.

The first class of techniques either assume a priori knowledge of target motion parameters or estimate this information prior to image reconstruction [1, 2, 4, 27, 40, 41, 54, 57]. These motion parameters, which include relative velocity of targets with respect to antennas, Doppler shift, Doppler rate, etc., are then used to reconstruct "focused" reflectivity images. However, in practice a priori knowledge of motion parameters is either unavailable or difficult to determine. Therefore a great deal of effort has been devoted to developing techniques that do not require a priori knowledge of unknown motion parameters for image formation [17, 18, 22, 23, 25, 29, 34, 36, 52, 58]. In this class of techniques, the estimation of motion parameters and the image formation process are performed jointly. Our approach falls into this class of methods, where we couple the estimation of multiple target velocities with the reconstruction of scene reflectivity.

Techniques for the joint estimation of motion parameters and SAR image formation are based on a variety of approaches. These include adaptation of inverse synthetic aperture imaging-type methods [29, 30, 52]; autofocus-type methods [23, 58]; the keystone transform [36]; time-frequency transform-based imaging methods [17, 18]; and generalized likelihood ratio-type approaches where the reflectivity images are formed for a range of hypothesized motion parameters from which the unknown motion parameters are estimated while simultaneously forming focused reflectivity images [22, 23, 25, 34].

Our work addresses the synthetic aperture imaging of ground reflectivity and estimation of multiple moving target velocities using high resolution Doppler measurements. SAR imaging using high resolution Doppler measurements has been studied in the literature [5, 12, 31, 32, 38, 42, 43, 49, 50, 51, 53, 55]. However, all of these works except our work in [51], address imaging of stationary scenes. In [51] we address the moving target imaging problem based on a model different from the one introduced and studied in the current paper. Furthermore, this paper contains results, derivations, and analysis that were not presented in [49, 50, 51].

1.3. Overview and advantages of our work. We note that all of the work in SAR imaging of moving targets has been developed for the conventional wideband SAR [1, 2, 4, 11, 17,

18, 22, 23, 25, 27, 29, 34, 36, 40, 41, 52, 54, 57, 58]. Our work differs significantly from the existing work in SAR imaging of moving targets. Conventional SAR moving target imaging methods ignore the "temporal" Doppler since wideband waveforms have poor Doppler resolution. Furthermore, they rely on start-stop approximation [9, 24]. We instead begin with the wave equation and derive a novel forward model that includes temporal Doppler parameters induced by the movement of the antennas and moving targets. Next, we develop a novel filtered-backprojection (FBP)-type method combined with image contrast optimization to reconstruct the scene reflectivity and to determine the velocity of moving targets.

Similarly to [22, 23, 25, 34], we adopt a generalized likelihood ratio-type approach and form a set of reflectivity images for a range of hypothesized velocities for each scatterer. Our imaging method exploits high Doppler resolution of the transmitted waveforms in that we form reflectivity images by filtering and backprojecting the preprocessed received signal onto the position-space iso-Doppler contours defined in this paper. The scatterers that lie on the position-space iso-Doppler contours can be determined with high resolution due to high resolution Doppler measurements. We show that when the hypothesized velocity is equal to the correct velocity of a scatterer at a given location, the singularities of the scene are reconstructed at the correct location and orientation. We design the filter so that the singularities of the scene are reconstructed at the correct strength whenever the hypothesized velocity is equal to the true velocity of a scatterer. This filter depends not only on the antenna beam patterns, geometric spreading factors, etc., but also on the hypothesized target velocity. We next use the contrast of the reflectivity images to determine the velocity of moving targets. We present the point spread function (PSF) analysis and the resolution analysis of our method. The PSF analysis shows that our reflectivity image reconstruction method uses temporal Doppler and Doppler rate in forming a high resolution image. We analyze the resolution of the reconstructed reflectivity images and the resolution of achievable velocity estimation. Our analysis identifies several factors related to the imaging geometry and the transmitted waveforms that affect the resolution of reflectivity images and velocity field. We analyze the error between the correct and reconstructed positions of the scatterers due to error in the hypothesized velocity. We derive an analytic formula that predicts the positioning errors/smearing caused by moving targets in reflectivity images reconstructed under the stationary scene assumption. Specifically, we show that small errors in the velocity estimation result in small positioning errors in the reconstructed reflectivity images. We present extensive numerical simulations to demonstrate the performance of our method and to validate the theoretical findings.

In addition to the advantages provided by the ultra-narrowband CW signals, our moving target imaging method also has the following advantages as compared to the existing SAR moving target imaging methods:

(1) Unlike [4, 23, 25, 27, 29, 34, 36, 40, 41, 52, 57, 58], our method can reconstruct the images of multiple moving targets regardless of the target speed, the direction of target velocity, and target location, and can determine the two-dimensional velocity of ground moving targets. Furthermore, our method can reconstruct high-resolution images of stationary and moving targets simultaneously.

(2) Unlike the methods in [1, 2, 4, 27, 40, 41, 54, 57], our imaging method does not require a priori knowledge of the target motion parameters. Furthermore, it does not require a priori knowledge of the number of moving targets present in the scene.

(3) Our method focuses moving targets at the correct locations in the reconstructed reflectivity images. The localization and repositioning techniques of moving targets used in most conventional SAR or ground moving target indicator methods are not needed [23, 25, 34, 58].

(4) We use a linear model for the target motion. However, our method can be easily extended to accommodate arbitrary target motions, such as nonlinear, accelerating targets.

(5) It can be used for arbitrary imaging geometries including arbitrary flight trajectories and nonflat topography. Furthermore, our image formation method is analytic, so it can be implemented computationally efficiently [6, 7, 16].

1.4. Organization of the paper. The remainder of the paper is organized as follows. In section 2, we present our moving target, incident, and scattered field models, as well as the received signal model from a moving scene. In section 3, we develop a novel forward model that maps the reflectivity and velocity field of a moving scene to a correlated received signal. In section 4, we develop an FBP-type image formation method to reconstruct the reflectivity of the scene and a contrast-maximization-based velocity estimation method. In section 5 we analyze the resolution of the reconstructed reflectivity images and the velocity resolution. In section 6 we present the error in the position of scatterers due to error in the hypothesized velocity. In section 7, we present numerical simulations. Section 8 concludes our paper.

2. Models for moving targets, incident field, scattered field, and received signal. We use the following notational conventions throughout the paper. The bold Roman, bold italic, and italic lowercase letters are used to denote variables in \mathbb{R}^3 , \mathbb{R}^2 , and \mathbb{R} , respectively, i.e., $\mathbf{x} = (\mathbf{x}, x) \in \mathbb{R}^3$, with $\mathbf{x} \in \mathbb{R}^2$ and $x \in \mathbb{R}$. The calligraphic letters (\mathcal{F}, \mathcal{K} , etc.) are used to denote operators. Table 1 lists the notation used throughout the paper.

Let the earth's surface be denoted by $\mathbf{x} = (\mathbf{x}, \psi(\mathbf{x})) \in \mathbb{R}^3$, where $\mathbf{x} \in \mathbb{R}^2$ and $\psi : \mathbb{R}^2 \to \mathbb{R}$ is a known function for the ground topography. Furthermore, we assume that the scattering takes place in a thin region near the surface. Thus, the reflectivity function has the form

(2.1)
$$V(\mathbf{x}) = \rho(\mathbf{x})\delta(x - \psi(\mathbf{x})).$$

2.1. Model for a moving target. Let $\mathbf{z} = \mathbf{\Gamma}(\mathbf{x}, t)$ denote the location of a moving target at time t, where \mathbf{x} denotes the location of the target at some reference time, say t = 0. We assume that for each $t \in [0, T]$, the function $\mathbf{\Gamma}(\cdot, t) : \mathbb{R}^3 \to \mathbb{R}^3$ is a diffeomorphism. Physically, this means that two distinct scatterers cannot move into the same location.¹ Furthermore, we assume that for each $\mathbf{x} \in \mathbb{R}^3$, $\mathbf{\Gamma}(\mathbf{x}, \cdot) : \mathbb{R} \to \mathbb{R}$ is differentiable.

Let the inverse $\Gamma^{-1}(\cdot, t)$ of the function $\Gamma(\cdot, t)$ be $\alpha(\cdot, t)$, i.e., $\mathbf{x} = \alpha(\mathbf{z}, t) = \Gamma^{-1}(\mathbf{z}, t)$. We assume that the refractive indices of the scatterers are preserved over time; however, the scatterer at \mathbf{x} moves along the trajectory $\mathbf{z} = \Gamma(\mathbf{x}, t)$. Thus, $V(\mathbf{x})$ at time t = 0 translates as $V(\alpha(\mathbf{z}, t))$ at time t.

Let $\mathbf{v}_{\mathbf{x}}(t)$ denote the velocity of the target at time t, located at \mathbf{x} when t = 0, i.e.,

(2.2)
$$\mathbf{v}_{\mathbf{x}}(t) = \dot{\mathbf{\Gamma}}(\mathbf{x}, t)$$
$$= [\dot{\Gamma}_1(\mathbf{x}, t), \dot{\Gamma}_2(\mathbf{x}, t), \dot{\Gamma}_3(\mathbf{x}, t)],$$

¹Note that $\Gamma(\cdot, t)$ denotes the location of scatterers in \mathbb{R}^3 . Since radar targets are rigid bodies, two distinct scatterers cannot occupy the same space. Therefore, $\Gamma(\cdot, t)$ is always invertible.

Table 1

 $Table \ of \ notation.$

Symbol	Designation		
$\omega_0(f_0)$	(Angular) carrier frequency of the ultra-narrowband waveform		
$\mathbf{x} = (oldsymbol{x}, \psi(oldsymbol{x}))$	Earth's surface		
$V(\mathbf{x})$	Three-dimensional reflectivity function		
$ ho(oldsymbol{x})$	Surface reflectivity		
$\Gamma(\boldsymbol{x},t)$	Location of the moving target at time t located at \mathbf{x} at $t = 0$		
$\mathbf{v}_{\mathbf{x}}$	Velocity of the moving target located at \mathbf{x} at time $t = 0$		
$\hat{\mathbf{x}}$	Unit vector in the direction of $\mathbf{x} \in \mathbb{R}^3$		
$\boldsymbol{\gamma}_T(t), \dot{\boldsymbol{\gamma}}_T(t)$	Flight trajectory and velocity of the transmitter		
$oldsymbol{\gamma}_R(t), \dot{oldsymbol{\gamma}}_R(t)$	Flight trajectory and velocity of the receiver		
r(t)	Received signal along the receiver trajectory $\gamma_R(t)$ due to a trans-		
	mitter traversing the trajectory $\boldsymbol{\gamma}_T(t)$		
$q(oldsymbol{x},oldsymbol{v})$	Reflectivity function of the moving target that takes into account		
	the target movement		
$p(t), \tilde{p}(t)$	Transmitted waveform and its complex amplitude		
s	Temporal translation variable		
μ	Temporal scaling factor		
$\phi(t)$	Temporal windowing function		
$d(s,\mu)$	Windowed, scaled-and-translated correlations of the received signal		
	and the transmitted waveform		
${\cal F}$	Forward modeling operator		
$arphi(t,oldsymbol{x},oldsymbol{v},s,\mu)$	Phase of the operator \mathcal{F}		
$A(t, \boldsymbol{x}, \boldsymbol{v}, s, \mu)$	Amplitude of the operator \mathcal{F}		
$\operatorname{supp}(A)$	Support of A		
$f_d(s, \mathbf{x}, \mathbf{v})$	Bistatic Doppler frequency with respect to a moving target		
$F(s,\mu)$	Four-dimensional bistatic iso-Doppler manifold		
$F_{\boldsymbol{v}_0}(s,\mu)$	Two-dimensional position-space bistatic iso-Doppler contours		
$F_{\boldsymbol{x}_0}(s,\mu)$	Two-dimensional velocity-space bistatic iso-Doppler contours		
$f_d(s, \mathbf{x}, \mathbf{v})$	Bistatic Doppler rate with respect to a moving target		
$\dot{F}(s,C)$	Four-dimensional Bistatic iso-Doppler-rate manifold		
$\dot{F}_{\boldsymbol{v}_0}(s,C)$	Two-dimensional position-space bistatic iso-Doppler-rate contours		
$\dot{F}_{\boldsymbol{x}_0}(s,C)$	Two-dimensional velocity-space bistatic iso-Doppler-rate contours		
$\mathcal{K}_{\boldsymbol{v}_h}$	Filtered-backprojection reflectivity imaging operator for a hypoth-		
	esized velocity \mathbf{v}_h		
$L^{\boldsymbol{v}_{\mathbf{x}}}_{\boldsymbol{v}_{h}}(\boldsymbol{z}, \boldsymbol{x})$	Point spread function of $\mathcal{K}_{\boldsymbol{v}_h}$		
$Q_{oldsymbol{v}_h}(oldsymbol{z},t,s)$	Reconstruction filter of the reflectivity imaging operator $\mathcal{K}_{\boldsymbol{v}_h}$		
$ ho_{oldsymbol{v}_h}(oldsymbol{z})$	Reconstructed reflectivity image for a hypothesized velocity		
$\Omega_{\boldsymbol{v_x},\boldsymbol{z}}$	Data collection manifold at $\mathbf{x} = (\boldsymbol{x}, \boldsymbol{\psi}(\boldsymbol{x}))$ for $\mathbf{v}_h = \mathbf{v}_0$		
L_{ϕ}	Length of the support of the temporal windowing function $\phi(t)$		
$I(oldsymbol{v}_h)$	Contrast image		
\mathcal{M}	Sample mean over the spatial coordinates		
ς	Fourier vector associated with the velocity		

where $\mathbf{\Gamma}(\mathbf{x},t) = [\Gamma_1(\mathbf{x},t), \ \Gamma_2(\mathbf{x},t), \ \Gamma_3(\mathbf{x},t)]^T$ and $\dot{\mathbf{\Gamma}}(\mathbf{x},\cdot)$ denotes the derivative of $\mathbf{\Gamma}(\mathbf{x},\cdot)$ with respect to t. We define

(2.3)
$$\boldsymbol{v}_{\mathbf{x}}(t) = [\dot{\Gamma}_1(\mathbf{x}, t), \ \dot{\Gamma}_2(\mathbf{x}, t)].$$

For ground moving targets, since

(2.4)
$$\Gamma_3(\mathbf{x},t) = \psi((\Gamma_1(\mathbf{x},t),\ \Gamma_2(\mathbf{x},t))),$$

we write

(2.5)

$$\begin{split} \dot{\mathbf{\Gamma}}_{3}(\mathbf{x},t) &= \nabla_{\boldsymbol{x}} \psi(\boldsymbol{x}) \cdot \left[\dot{\Gamma}_{1}(\mathbf{x},t), \ \dot{\Gamma}_{2}(\mathbf{x},t) \right] \\ &= \nabla_{\boldsymbol{x}} \psi(\boldsymbol{x}) \cdot \boldsymbol{v}_{\mathbf{x}}(t), \end{split}$$

where $\nabla_{\boldsymbol{x}} \psi(\boldsymbol{x})$ is the gradient of $\psi(\boldsymbol{x})$ with respect to \boldsymbol{x} . Thus,

(2.6)
$$\mathbf{v}_{\mathbf{x}}(t) = \left[\boldsymbol{v}_{\mathbf{x}}(t), \ \nabla_{\boldsymbol{x}} \boldsymbol{\psi}(\boldsymbol{x}) \cdot \boldsymbol{v}_{\mathbf{x}}(t) \right].$$

2.2. Model for the incident field. For a transmitter with isotropic antenna located at \mathbf{z} transmitting a waveform s(t), the propagation of electromagnetic waves in a homogeneous medium can be described using the scalar wave equation [14, 20],

(2.7)
$$\left[\nabla^2 - \frac{1}{c^2}\partial_t^2\right]E(t, \mathbf{y}) = \delta(\mathbf{y} - \mathbf{z})s(t)$$

where c is the speed of electromagnetic waves in the medium and $E(t, \mathbf{x})$ is the electric field. Note that this model can be extended to include realistic antenna models in a straightforward manner.

The propagation medium is characterized by the Green's function, which satisfies

(2.8)
$$\left[\nabla^2 - \frac{1}{c_0^2}\partial_t^2\right]g(t, \mathbf{y}) = -\delta(\mathbf{y})\delta(t).$$

In free space, the Green's function is given by

(2.9)
$$g(\mathbf{y},t) = \frac{\delta(t-|\mathbf{y}|/c_0)}{4\pi|\mathbf{y}|},$$

where c_0 is the speed of light in a vacuum.

Let $\gamma_T(t)$ be the trajectory of the transmitter and p(t) be the transmitted waveform. The incident field E^{in} satisfies the scalar wave equation in (2.7), where c is replaced by c_0 and z is replaced by $\gamma_T(t)$:

(2.10)
$$\left[\nabla^2 - \frac{1}{c_0^2} \partial_t^2\right] E^{\text{in}}(t, \mathbf{z}) = \delta(\mathbf{z} - \boldsymbol{\gamma}_T(t)) p(t).$$

Thus, using (2.9), we have

(2.11)
$$E^{\rm in}(\mathbf{z},t) = -\int \frac{\delta(t-t'-|\mathbf{z}-\boldsymbol{\gamma}_T(t')|/c_0)}{4\pi|\mathbf{z}-\boldsymbol{\gamma}_T(t')|} p(t') \mathrm{d}t'.$$

2.3. Models for the scattered field and the received signal. Let $E^{\rm sc}(\mathbf{y},t)$ denote the scattered field at \mathbf{y} due to the transmitter located at $\gamma_T(t)$ transmitting waveform p(t). Then, as in [11] and [26], using (2.7) and under the Born approximation and the assumption of isotropic receiving antenna, we have

(2.12)
$$E^{\rm sc}(\mathbf{y},t) = -\int \frac{\delta(t-t'-|\mathbf{y}-\mathbf{z}|/c_0)}{4\pi|\mathbf{y}-\mathbf{z}|} \int V(\boldsymbol{\alpha}(\mathbf{z},t')) \\ \times \left(-\int \frac{\delta(t'-t''-|\mathbf{z}-\boldsymbol{\gamma}_T(t'')|/c_0)}{4\pi|\mathbf{z}-\boldsymbol{\gamma}_T(t'')|}\ddot{p}(t'')dt''\right)dt'd\mathbf{z}.$$

Let $\gamma_R(t)$ denote the trajectory of the receiver and r(t) denote the received signal at the receiver. Then, we have

(2.13)

$$r(t) = E^{\rm sc}(\boldsymbol{\gamma}_R(t), t)$$

$$= \int \frac{\delta(t - t' - |\boldsymbol{\gamma}_R(t) - \mathbf{z}|/c_0)}{4\pi |\boldsymbol{\gamma}_R(t) - \mathbf{z}|} V(\boldsymbol{\alpha}(\mathbf{z}, t'))$$

$$\times \frac{\delta(t' - t'' - |\mathbf{z} - \boldsymbol{\gamma}_T(t'')|/c_0)}{4\pi |\mathbf{z} - \boldsymbol{\gamma}_T(t'')|} \ddot{p}(t'') dt'' dt' d\mathbf{z}.$$

Assuming that the waveform is transmitted starting at time s, for a short duration of $t'' \in [0, T]$,² the wave goes out at $s + t'', t'' \in [0, T]$, from the transmitter, reaches the target at t' + s, and arrives at the receiving antenna at t + s. Note that t'', t', t are relative time variables within the interval that starts at time s. Thus, for this short time interval, using (2.13), we have

(2.14)
$$r(t+s) = \int \frac{\delta(t-t'-|\boldsymbol{\gamma}_R(t+s)-\mathbf{z}|/c_0)}{4\pi|\boldsymbol{\gamma}_R(t+s)-\mathbf{z}|} V(\boldsymbol{\alpha}(\mathbf{z},t'+s)) \\ \times \frac{\delta(t'-t''-|\mathbf{z}-\boldsymbol{\gamma}_T(t''+s)|/c_0)}{4\pi|\mathbf{z}-\boldsymbol{\gamma}_T(t''+s)|} \ddot{p}(t''+s) \mathrm{d}t'' \mathrm{d}t' \mathrm{d}\mathbf{z}.$$

In (2.14), we make the change of variables

(2.15)
$$\mathbf{z} \to \mathbf{x} = \boldsymbol{\alpha}(\mathbf{z}, t' + s) = \boldsymbol{\Gamma}^{-1}(\mathbf{z}, t' + s)$$

and obtain

(2.16)
$$r(t+s) = \int \frac{\delta(t-t'-|\gamma_R(t+s)-\Gamma(\mathbf{x},t'+s)|/c_0)}{4\pi|\gamma_R(t+s)-\Gamma(\mathbf{x},t'+s)|} V(\mathbf{x})|\nabla_{\mathbf{x}}\Gamma(\mathbf{x},t'+s)| \\ \times \frac{\delta(t'-t''-|\Gamma(\mathbf{x},t'+s)-\gamma_T(t''+s)|/c_0)}{4\pi|\Gamma(\mathbf{x},t'+s)-\gamma_T(t''+s)|}\ddot{p}(t''+s)dt''dt'd\mathbf{x},$$

where $|\nabla_{\mathbf{x}} \Gamma(\mathbf{x}, t' + s)|$ is the determinant of the Jacobian that comes from the change of variables. Note that the derivation from (2.2) to (2.16) is valid when Γ is a diffeomorphism almost everywhere [46].

Since radar scenes are not very compressible, we assume that $|\Gamma(x,t)| \approx 1$. We also make the assumption that the scatterers are moving linearly and therefore

(2.17)
$$\Gamma(\mathbf{x},t) \approx \mathbf{x} + \mathbf{v}_{\mathbf{x}}t,$$

where the velocity $\mathbf{v}_{\mathbf{x}}$ is now time independent. Note that (2.17) is a diffeomorphism almost everywhere for typical radar scenes with moving targets. Under these assumptions, (2.16) becomes

(2.18)
$$r(t+s) = \int \frac{\delta(t-t'-|\boldsymbol{\gamma}_{R}(t+s)-(\mathbf{x}+\mathbf{v}_{\mathbf{x}}(t'+s))|/c_{0})}{4\pi|\boldsymbol{\gamma}_{R}(t+s)-(\mathbf{x}+\mathbf{v}_{\mathbf{x}}(t'+s))|} V(\mathbf{x}) \\ \times \frac{\delta(t'-t''-|\mathbf{x}+\mathbf{v}_{\mathbf{x}}(t'+s)-\boldsymbol{\gamma}_{T}(t''+s)|/c_{0})}{4\pi|\mathbf{x}+\mathbf{v}_{\mathbf{x}}(t'+s)-\boldsymbol{\gamma}_{T}(t''+s)|}\ddot{p}(t''+s)dt''dt'd\mathbf{x}$$

Note that in (2.18) $\mathbf{x} = [\mathbf{x}, \psi(\mathbf{x})]$ and $\mathbf{v}_{\mathbf{x}} = [\mathbf{v}_{\mathbf{x}}, \nabla_{\mathbf{x}}\psi(\mathbf{x}) \cdot \mathbf{v}_{\mathbf{x}}]$.

²For a typical wideband chirp pulse, this time interval is in the order of 10^{-6} s, while for an ultra-narrowband CW signal, it is in the order of 10^{-3} s or longer.

We now define

(2.19)
$$q(\boldsymbol{x}, \boldsymbol{v}) = \rho(\boldsymbol{x})\delta(\boldsymbol{v} - \boldsymbol{v}_{\mathbf{x}})$$

(2.20)
$$\approx \rho(\boldsymbol{x})\varphi(\boldsymbol{v},\boldsymbol{v}_{\mathbf{x}})$$

as the *phase-space reflectivity function* of the moving scene where φ is a differentiable function of \boldsymbol{v} that approximates $\delta(\boldsymbol{v} - \boldsymbol{v}_{\mathbf{x}})$ in the limit.

Note that a notion of "phase-space reflectivity function" was introduced in [10]. However, our definition in (2.19)-(2.20) differs from the one in [10]. The definition of phase-space reflectivity function in (2.19)-(2.20) assumes that the reflectivity of moving targets does not change over time, the targets simply move from one location to another; and there is a single velocity associated with each moving target. However, the definition in [10] associates a continuum of velocities with each moving target (such as a plume of smoke) while assuming that the reflectivity of scatterers remains unchanged over time.

Using (2.19) and (2.1), we rewrite (2.18) as follows:

(2.21)
$$r(t+s) = \int \frac{\delta(t-t'-|\boldsymbol{\gamma}_R(t+s)-(\mathbf{x}+\mathbf{v}(t'+s))|/c_0)}{4\pi|\boldsymbol{\gamma}_R(t+s)-(\mathbf{x}+\mathbf{v}(t'+s))|} q(\boldsymbol{x},\boldsymbol{v}) \\ \times \frac{\delta(t'-t''-|\mathbf{x}+\mathbf{v}(t'+s)-\boldsymbol{\gamma}_T(t''+s)|/c_0)}{4\pi|\mathbf{x}+\mathbf{v}(t'+s)-\boldsymbol{\gamma}_T(t''+s)|} \ddot{p}(t''+s) \mathrm{d}t'' \mathrm{d}t' \mathrm{d}\boldsymbol{x} \mathrm{d}\boldsymbol{v},$$

where $\mathbf{v} = [\mathbf{v}, \nabla_{\mathbf{x}} \psi(\mathbf{x}) \cdot \mathbf{v}].$

We next make some approximations to evaluate t', t'' integrals in (2.21). First, we make the Taylor series expansions in γ_R and γ_T around t, t'' = 0,

(2.22)
$$\gamma_R(t+s) \approx \gamma_R(s) + \dot{\gamma}_R(s)t + \cdots,$$

(2.23)
$$\gamma_T(t''+s) \approx \gamma_T(s) + \dot{\gamma}_T(s)t'' + \cdots$$

Next, under the assumptions that

(2.24)
$$\begin{aligned} |\mathbf{x} + \mathbf{v}(t'+s) - \gamma_T(s)| \geqslant |\mathbf{v}t'|, \ |\dot{\gamma}_T(s)t''|, \\ |\gamma_R(s) - (\mathbf{x} + \mathbf{v}(t'+s))| \geqslant |\mathbf{v}t'|, \ |\dot{\gamma}_R(s)t|, \end{aligned}$$

we approximate

(2.25)
$$\begin{aligned} |\mathbf{x} + \mathbf{v}(t'+s) - \gamma_T(t''+s)| &\approx |\mathbf{x} + \mathbf{v}s - \gamma_T(s)| \\ &+ ((\mathbf{x} + \widehat{\mathbf{v}s}) - \gamma_T(s)) \cdot [\mathbf{v}t' - \dot{\gamma}_T(s)t''], \\ &|\gamma_R(t+s) - (\mathbf{x} + \mathbf{v}(t'+s))| &\approx |\gamma_R(s) - (\mathbf{x} + \mathbf{v}s)| \end{aligned}$$

(2.26)
$$+ (\boldsymbol{\gamma}_R(s) - (\mathbf{x} + \mathbf{v}s)) \cdot [\dot{\boldsymbol{\gamma}}_R(s)t - \mathbf{v}t']$$

Thus, substituting (2.25) and (2.26) into (2.21) and carrying out t'' and t' integrations, we obtain³

(2.27)
$$r(t+s) = \int \frac{\ddot{p}(\alpha t - \tau + s)q(\boldsymbol{x}, \boldsymbol{v})}{(4\pi)^2 |\boldsymbol{\gamma}_R(s) - (\mathbf{x} + \mathbf{v}s)||(\mathbf{x} + \mathbf{v}s) - \boldsymbol{\gamma}_T(s)|} d\boldsymbol{x} d\boldsymbol{v},$$

³Note that in the calculation of the t'' and t' integrations, the Jacobians $[1 - (\boldsymbol{\gamma}_R(s) - (\mathbf{x} + \mathbf{v}s)) \cdot \mathbf{v}/c_0]^{-1}$, $[1 - (\boldsymbol{\gamma}_T(s) - (\mathbf{x} + \mathbf{v}s)) \cdot \dot{\boldsymbol{\gamma}}_T(s)/c_0]^{-1}$ are ignored since they are approximately 1.

where the time dilation α is given by

(2.28)
$$\alpha = \frac{1 - (\boldsymbol{\gamma}_R(s) - (\mathbf{x} + \mathbf{v}s)) \cdot \dot{\boldsymbol{\gamma}}_R(s)/c_0}{1 + (\boldsymbol{\gamma}_T(s) - (\mathbf{x} + \mathbf{v}s)) \cdot \dot{\boldsymbol{\gamma}}_T(s)/c_0} \cdot \frac{1 + (\boldsymbol{\gamma}_T(s) - (\mathbf{x} + \mathbf{v}s)) \cdot \mathbf{v}/c_0}{1 - (\boldsymbol{\gamma}_R(s) - (\mathbf{x} + \mathbf{v}s)) \cdot \mathbf{v}/c_0}$$

and the time delay τ is given by

(2.29)
$$\tau \approx [|\boldsymbol{\gamma}_T(s) - \mathbf{x}| + |\boldsymbol{\gamma}_R(s) - \mathbf{x}|]/c_0 - [((\boldsymbol{\gamma}_T(s) - (\mathbf{x} + \mathbf{v}s)) + (\boldsymbol{\gamma}_R(s) - (\mathbf{x} + \mathbf{v}s))) \cdot \mathbf{v}s]/c_0$$

We see that the time dilation term α in (2.28) is the product of two terms. The first term is the Doppler scale factor due to the movement of the transmitting and receiving antennas. The second term is the Doppler scale factor due to the movement of targets. Similarly, the delay term τ in (2.29) is composed of two terms. The first term represents the *bistatic range* for a target located at **x**, while the second term describes the range variation due to the movement of targets.

Note that conventional wideband SAR image formation methods assume that the radar scene is stationary. Therefore, the Doppler scale factor due to the movement of targets is ignored and set to 1. Furthermore, these methods rely on the "start-stop" approximation [9, 24], where the movement of the antennas within each pulse propagation is neglected. Therefore, the Doppler scale factor induced by the movement of antennas is also ignored and set to 1. As a result, wideband SAR imaging methods, including those developed for moving target imaging [1, 2, 4, 17, 18, 22, 23, 25, 27, 29, 34, 36, 40, 41, 52, 54, 57, 58], ignore the time dilation term α in (2.27) and set it equal to 1 since wideband signals cannot provide high resolution Doppler measurements.

2.4. Received signal model. For a narrowband waveform, we have

(2.30)
$$p(t) = e^{i\omega_0 t} \tilde{p}(t) ,$$

where ω_0 denotes the carrier frequency and $\tilde{p}(t)$ is the complex envelope of p, which is slow-varying as a function of t as compared to $e^{i\omega_0 t}$.

Substituting (2.30) into (2.27), we obtain

(2.31)
$$r(t+s) = -\omega_0^2 \int \frac{\tilde{p}(\alpha t - \tau + s)e^{i\omega_0(\alpha t - \tau + s)}q(\boldsymbol{x}, \boldsymbol{v})}{(4\pi)^2 G_{TR}(s, \boldsymbol{x}, \boldsymbol{v})} d\boldsymbol{x} d\boldsymbol{v},$$

where α and τ are as in (2.28) and (2.29) and G_{TR} is the product of the geometrical spreading factors given by

(2.32)
$$G_{TR}(s, \boldsymbol{x}, \boldsymbol{v}) = |\boldsymbol{\gamma}_R(s) - (\mathbf{x} + \mathbf{v}s)||\mathbf{x} + \mathbf{v}s - \boldsymbol{\gamma}_T(s)|.$$

Note that \tilde{p} is a slow-varying function of time. Therefore, we approximate $\tilde{p}(\alpha t) \approx \tilde{p}(t)$ in the rest of our discussion. Furthermore, since the speeds of the antennas and the scatterers are much less than the speed of light, we approximate (2.28) as $\alpha \approx 1 + \beta$, where

(2.33)
$$\beta = [(\boldsymbol{\gamma}_T(s) \ \widehat{\boldsymbol{-}}(\mathbf{x} + \mathbf{v}s)) \cdot (\mathbf{v} - \dot{\boldsymbol{\gamma}}_T(s)) + (\boldsymbol{\gamma}_R(s) \ \widehat{\boldsymbol{-}}(\mathbf{x} + \mathbf{v}s)) \cdot (\mathbf{v} - \dot{\boldsymbol{\gamma}}_R(s))]/c_0.$$

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Note that $f_0\beta$, where $f_0 = \omega_0/2\pi$, represents the total Doppler frequency induced by the relative radial motion of the antennas and the target. We refer to $-f_0\beta$ as the *bistatic* Doppler frequency for moving targets and denote it with $f_d(s, \boldsymbol{x}, \boldsymbol{v})$, i.e.,

(2.34)
$$f_d(s, \boldsymbol{x}, \boldsymbol{v}) = \frac{f_0}{c_0} [(\boldsymbol{\gamma}_T(s) - (\mathbf{x} + \mathbf{v}s)) \cdot (\dot{\boldsymbol{\gamma}}_T(s) - \mathbf{v}) + (\boldsymbol{\gamma}_R(s) - (\mathbf{x} + \mathbf{v}s)) \cdot (\dot{\boldsymbol{\gamma}}_R(s) - \mathbf{v})].$$

Note that in (2.32) and (2.34), $\mathbf{x} = [\mathbf{x}, \psi(\mathbf{x})]$ and $\mathbf{v} = [\mathbf{v}, \nabla_{\mathbf{x}} \psi(\mathbf{x}) \cdot \mathbf{v}]$.

3. Forward model for moving target imaging. In this section, we derive a forward model by correlating the windowed and translated received signal with the scaled or frequency-shifted transmitted waveform, which is a mapping from the four-dimensional position and velocity space to the data space that depends on two variables, translation and scaling factor. We use the forward model to reconstruct the moving targets in two-dimensional position space and to estimate their two-dimensional velocities.

We define the correlation of the received signal given in (2.31) with a scaled or frequencyshifted version of the transmitted signal over a finite time window as follows:

(3.1)
$$d(s,\mu) = \int r(t+s)p^*(\mu t)\phi(t)dt$$

for some $s \in \mathbb{R}$ and $\mu \in \mathbb{R}^+$, where $\phi(t), t \in [0, T_{\phi}]$, is a smooth windowing function with a finite support.

Substituting (2.31) into (3.1), we obtain

(3.2)
$$d(s,\mu) = \int \frac{\mathrm{e}^{\mathrm{i}\omega_0(\alpha-\mu)t} \mathrm{e}^{\mathrm{i}\omega_0(s-\tau)}}{(4\pi)^2 G_{TR}(s,\boldsymbol{x},\boldsymbol{v})} \omega_0^4 \tilde{p}(t-\tau+s) \tilde{p}^*(t) q(\boldsymbol{x},\boldsymbol{v}) d\boldsymbol{x} d\boldsymbol{v} dt$$

Note that since $\tilde{p}(t)$ is a slow-varying function of t, we use $\tilde{p}(\mu t) \approx \tilde{p}(t)$ in (3.2). We define the forward modeling operator, \mathcal{F} , as

(3.3)
$$d(s,\mu) \approx \mathcal{F}[q](s,\mu)$$
$$:= \int e^{-i\phi(t,\boldsymbol{x},\boldsymbol{v},s,\mu)} A(t,\boldsymbol{x},\boldsymbol{v},s,\mu) q(\boldsymbol{x},\boldsymbol{v}) d\boldsymbol{x} d\boldsymbol{v} dt,$$

where

(3.4)
$$\phi(t, \boldsymbol{x}, \boldsymbol{v}, \boldsymbol{s}, \boldsymbol{\mu}) = 2\pi f_0 t [(\boldsymbol{\mu} - 1) + f_d(\boldsymbol{s}, \boldsymbol{x}, \boldsymbol{v}) / f_0],$$

(3.5)
$$A(t, \boldsymbol{x}, \boldsymbol{v}, s, \mu) = \frac{\tilde{p}(t - \tau + s)\tilde{p}^{*}(t)\mathrm{e}^{\mathrm{i}\omega_{0}(s - \tau)}\omega_{0}^{4}}{(4\pi)^{2}G_{TR}(s, \boldsymbol{x}, \boldsymbol{v})},$$

and the bistatic Doppler frequency f_d is as defined in (2.34).

We assume that the illumination pattern and flight trajectories are chosen such that in the support of A, ϕ is smooth in $(\boldsymbol{x}, \boldsymbol{v})$, t, and (s, μ) , and $[\nabla_{(\boldsymbol{x}, \boldsymbol{v})}\phi, \partial_t\phi] \neq 0$, $[\nabla_{(s,\mu)}\phi, \partial_t\phi] \neq 0$. Furthermore, we assume that for some m_A , A satisfies the inequality

$$(3.6) \qquad \sup_{(t,\mu,s,\boldsymbol{x},\boldsymbol{v})\in\mathcal{U}} \left|\partial_t^{\alpha_t}\partial_\mu^{\alpha_\mu}\partial_s^{\beta_s}\partial_{x_1}^{\epsilon_1}\partial_{x_2}^{\epsilon_2}\partial_{v_1}^{\varepsilon_1}\partial_{v_2}^{\varepsilon_2}A(t,\boldsymbol{x},\boldsymbol{v},s,\mu)\right| \le C_A(1+t^2)^{(m_A-|\alpha_t|)/2},$$



Figure 1. Position-space bistatic iso-Doppler contours determined for a certain s and a fixed $\mathbf{v}_0 = [-150, 150, 0]$ m/s for three different transmitter and receiver flight trajectories indicated by the dashed and dash-dot lines, respectively. The black and white triangles denote the corresponding positions of the transmitter and receiver. Note that each red curve corresponds to a distinct value of μ .

where \mathcal{U} is any compact subset of $\mathbb{R} \times \mathbb{R}^+ \times \mathbb{R} \times \mathbb{R}^2 \times \mathbb{R}^2$, and the constant C_A depends on $\mathcal{U}, \alpha_{t,\mu}, \beta_s, \epsilon_{1,2}, \epsilon_{1,2}$. This assumption is needed in order to make various stationary phase calculations hold.

3.1. Leading-order contributions of the forward model. Under the assumptions stated above, (3.3) defines \mathcal{F} as a *Fourier integral operator* [44] whose leading-order contribution comes from the intersection of the illuminated ground topography, the velocity field whose third component lies on the tangent plane of the ground topography, and $(\mathbf{x}, \mathbf{v}) \in \mathbb{R}^3 \times \mathbb{R}^3$ that have the same bistatic Doppler frequency [3].

We denote the manifold formed by this intersection as

(3.7)
$$F(s,\mu) = \{ (\boldsymbol{x},\boldsymbol{v}) : f_d(s,\boldsymbol{x},\boldsymbol{v}) = f_0(1-\mu), \, (\boldsymbol{x},\boldsymbol{v}) \in \operatorname{supp}(A) \}$$

and refer to $F(s, \mu)$ as the bistatic iso-Doppler manifold.

In order to visualize the bistatic iso-Doppler manifold of moving targets, we consider the cross-sections of the bistatic iso-Doppler manifold for a constant velocity and a constant position. We define

(3.8)
$$F_{\boldsymbol{v}_0}(s,\mu) = \{ \boldsymbol{x} : f_d(s,\mathbf{x},\mathbf{v}_0) = f_0(1-\mu), \ (\boldsymbol{x},\boldsymbol{v}_0) \in \operatorname{supp}(A) \}$$

and

(3.9)
$$F_{\boldsymbol{x}_0}(s,\mu) = \{ \boldsymbol{v} : f_d(s,\mathbf{x}_0,\mathbf{v}) = f_0(1-\mu), \ (\boldsymbol{x}_0,\boldsymbol{v}) \in \operatorname{supp}(A) \}.$$

Figures 1 and 2 show the position-space and velocity-space bistatic iso-Doppler contours for three different flight trajectories over a flat topography.

(a) The transmitter and receiver are both traversing straight linear flight trajectories. $\gamma_T(s) = [3.5, s, 6.5]$ km and $\gamma_R(s) = [(s-7), s, 6.5]$ km, where s = vt with speed v = 261 m/s.

(b) The transmitter is traversing a straight linear flight trajectory, $\gamma_R(s) = [s, 0, 6.5]$ km, and the receiver is traversing a parabolic flight trajectory, $\gamma_T(s) = [s, (s-11)^2 * 22/121, 6.5]$ km, where s = vt with speed v = 261 m/s.



Figure 2. Velocity-space bistatic iso-Doppler contours determined for a certain s and a fixed $\mathbf{x}_0 = [5, 10, 0]$ km for three different transmitter and receiver flight trajectories shown in Figure 1. Note that each red curve corresponds to a distinct value of μ .

(c) The transmitter and receiver are both traversing a circular flight trajectory. $\gamma_T(s) = \gamma_C(s)$ and $\gamma_R(s) = \gamma_C(s - \pi/4)$, where $\gamma_C(s) = [11 + 11 \cos s, 11 + 11 \sin s, 6.5]$ km with $s = \frac{v}{R}t$, where speed v = 261m/s and radius R = 11km.

4. Image formation. A natural choice for forming phase-space reflectivity images would be to use a FBP-type imaging operator that filters and backprojects the data onto the bistatic iso-Doppler manifolds of moving targets introduced in section 3. Ideally, we wish to reconstruct a phase-space reflectivity image so that the PSF of the imaging operator is an approximate Dirac-delta function in both position and velocity spaces. However, since the data d depends on two parameters and the phase-space reflectivity q depends on four parameters, it may not be possible to obtain such a PSF by backprojecting onto the bistatic iso-Doppler manifolds of moving targets.

Therefore, we assume that the velocity is constant, say v_h , and reconstruct a set of twodimensional reflectivity images in position space only for a range of hypothesized velocities. We refer to each image as the v_h -reflectivity image and form it by an FBP-type imaging operator, where we filter and backproject the data onto the position-space bistatic iso-Doppler contours, i.e., the cross-sections of the bistatic iso-Doppler manifolds for a range of hypothesized velocities. We show that whenever the hypothesized velocity is equal to the correct velocity for a scatterer, the scatterer can be reconstructed at the correct location in the position space. We design the FBP filter to ensure that the reconstructed reflectivity for a scatterer has the correct strength whenever the hypothesized velocity is equal to the true velocity of the scatterer. From this set of images, we estimate the velocity of the scatterers using a figure of merit that measures the degree to which the images are focused. The reflectivity images corresponding to the estimated velocities provide focused images of the moving scatterers present in the scene.

Below we introduce the FBP operator in forming the v_h -reflectivity images, analyze its PSF, and next present the design of the FBP filter. Finally, we describe how to determine the velocity of moving targets.

4.1. v_h -reflectivity image formation. We form the v_h -reflectivity image $q_{v_h}(z)$ for a fixed hypothesized velocity $\mathbf{v}_h = [v_h, \nabla_z \psi(z) \cdot v_h]$ by filtering and backprojecting the data onto the position-space iso-Doppler contour $F_{v_h}(s, \mu)$:

(4.1)
$$q_{\boldsymbol{v}_h}(\boldsymbol{z}) := \mathcal{K}_{\boldsymbol{v}_h}[d](\boldsymbol{z}) \\ = \int e^{i\phi_{\boldsymbol{v}_h}(t,\boldsymbol{z},s,\mu)} Q_{\boldsymbol{v}_h}(\boldsymbol{z},t,s) d(s,\mu) dt ds d\mu,$$

where $\mathcal{K}_{\boldsymbol{v}_h}$ is the FBP operator for the fixed velocity \boldsymbol{v}_h ,

(4.2)
$$\phi_{\boldsymbol{v}_h}(t,\boldsymbol{z},s,\mu) = \phi(t,\boldsymbol{z},\boldsymbol{v}_h,s,\mu),$$

and Q_{v_h} is the filter to be determined below. Note that v_h is a fixed parameter for ϕ_{v_h} and Q_{v_h} .

We assume that for some $m_{Q_{v_h}}$, Q_{v_h} satisfies the inequality

(4.3)
$$\sup_{(t,s,\boldsymbol{z})\in\mathcal{U}} \left|\partial_t^{\alpha_t}\partial_s^{\beta_s}\partial_{z_1}^{\epsilon_1}\partial_{z_2}^{\epsilon_2}Q_{\boldsymbol{v}_h}(\boldsymbol{z},t,s)\right| \le C_{Q_{\boldsymbol{v}_h}}(1+t^2)^{(m_{Q_{\boldsymbol{v}_h}}-|\alpha_t|)/2},$$

where \mathcal{U} is any compact subset of $\mathbb{R} \times \mathbb{R}^+ \times \mathbb{R}^2$, and the constant $C_{Q_{\boldsymbol{v}_h}}$ depends on $\mathcal{U}, \alpha_t, \beta_s$, $\epsilon_{1,2}$. Furthermore, the support of $Q_{\boldsymbol{v}_h}$ is chosen such that $\phi_{\boldsymbol{v}_h}$ satisfies conditions similar to those stated before (3.6). Under these assumptions, (4.1) defines $\mathcal{K}_{\boldsymbol{v}_h}$ as a Fourier integral operator [44].

4.2. PSF analysis. Substituting (3.3) into (4.1), we rewrite (4.1) as

(4.4)
$$q_{\boldsymbol{v}_h}(\boldsymbol{z}) := \mathcal{K}_{\boldsymbol{v}_h} \mathcal{F}[q](\boldsymbol{z}, \boldsymbol{v}_h) \\ = \int L_{\boldsymbol{v}_h}^{\boldsymbol{v}_{\mathbf{x}}}(\boldsymbol{z}, \boldsymbol{x}) q(\boldsymbol{x}, \boldsymbol{v}_{\mathbf{x}}) d\boldsymbol{x} ,$$

where $L_{v_h}^{v_{\mathbf{x}}}(z, x)$ is the point spread function (PSF) of the two-dimensional reflectivity imaging operator for the hypothesized velocity v_h with respect to the true velocity $v_{\mathbf{x}}$ given by

(4.5)
$$L_{\boldsymbol{v}_{h}}^{\boldsymbol{v}_{\mathbf{x}}}(\boldsymbol{z},\boldsymbol{x}) = \int e^{i[\phi_{\boldsymbol{v}_{h}}(t,\boldsymbol{z},s,\mu) - \phi(t,\boldsymbol{x},\boldsymbol{v}_{\mathbf{x}},s,\mu)]} \times Q_{\boldsymbol{v}_{h}}(\boldsymbol{z},t,s)A(t',\boldsymbol{x},\boldsymbol{v}_{\mathbf{x}},s,\mu)dtdsd\mu dt'.$$

We define

(4.6)
$$\Phi_k = \phi_{\boldsymbol{v}_h}(t, \boldsymbol{z}, s, \mu) - \phi(t, \boldsymbol{x}, \boldsymbol{v}_{\mathbf{x}}, s, \mu)$$
$$= 2\pi t [(\mu - 1)f_0 + f_d(s, \boldsymbol{z}, \boldsymbol{v}_h)] - 2\pi t' [(\mu - 1)f_0 + f_d(s, \boldsymbol{x}, \boldsymbol{v}_{\mathbf{x}})] .$$

Applying the stationary phase theorem to approximate the t' and μ integrations in (4.5),⁴ we obtain

(4.7)
$$\begin{aligned} \partial_{t'} \Phi_k &= -2\pi [(\mu - 1)f_0 + f_d(s, \boldsymbol{x}, \boldsymbol{v}_{\mathbf{x}})] = 0\\ &\implies \mu = 1 - \frac{f_d(s, \boldsymbol{x}, \boldsymbol{v}_{\mathbf{x}})}{f_0}, \end{aligned}$$

(4.8)
$$\partial_{\mu}\Phi_{k} = 2\pi(t - t')f_{0} = 0$$
$$\implies t = t'.$$

⁴The determinant of the Hessian of Φ_k is $(2\pi)^2 f_0^2$. Thus, the stationary points are nondegenerate.

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Substituting the results back into (4.5), we get the kernel of the image fidelity operator $\mathcal{K}_{v_h}\mathcal{F}$:

(4.9)
$$L_{\boldsymbol{v}_{h}}^{\boldsymbol{v}_{\mathbf{x}}}(\boldsymbol{z},\boldsymbol{x}) \approx \int e^{i2\pi t [f_{d}(s,\boldsymbol{z},\boldsymbol{v}_{h}) - f_{d}(s,\boldsymbol{x},\boldsymbol{v}_{\mathbf{x}})]} \times Q_{\boldsymbol{v}_{h}}(\boldsymbol{z},t,s) A(t,\boldsymbol{x},\boldsymbol{v}_{\mathbf{x}},s,1 - f_{d}(s,\boldsymbol{x},\boldsymbol{v}_{\mathbf{x}})/f_{0}) dt \, ds \, .$$

To simplify our notation, we let

(4.10)
$$A(t, \boldsymbol{x}, \boldsymbol{v}_{\mathbf{x}}, s) = A(t, \boldsymbol{x}, \boldsymbol{v}_{\mathbf{x}}, s, 1 - f_d(s, \boldsymbol{x}, \boldsymbol{v}_{\mathbf{x}})/f_0)$$

The main contribution to $L_{v_h}^{v_x}$ comes from the critical points of the phase of $\mathcal{K}_{v_h}\mathcal{F}$ that satisfy the conditions [44]

(4.11)
$$\partial_t (2\pi t [f_d(s, \boldsymbol{z}, \boldsymbol{v}_h) - f_d(s, \boldsymbol{x}, \boldsymbol{v}_{\mathbf{x}})]) = 0$$
$$\Longrightarrow f_d(s, \boldsymbol{z}, \boldsymbol{v}_h) = f_d(s, \boldsymbol{x}, \boldsymbol{v}_{\mathbf{x}}),$$

$$\partial_s (2\pi t [f_d(s, \boldsymbol{x}, \boldsymbol{v}_{\mathbf{x}}) - f_d(s, \boldsymbol{z}, \boldsymbol{v}_h)]) = 0$$

(4.12)
$$\Longrightarrow \hat{f}_d(s, \boldsymbol{z}, \boldsymbol{v}_h) = \hat{f}_d(s, \boldsymbol{x}, \boldsymbol{v}_{\mathbf{x}}),$$

where $\dot{f}_d(s, \boldsymbol{x}, \boldsymbol{v}_{\mathbf{x}})$ denotes the first-order derivative of $f_d(s, \boldsymbol{x}, \boldsymbol{v}_{\mathbf{x}})$ with respect to time s, i.e., $\dot{f}_d(s, \boldsymbol{x}, \boldsymbol{v}_{\mathbf{x}}) = \partial f_d(s, \boldsymbol{x}, \boldsymbol{v}_{\mathbf{x}})/\partial s$. We refer to $\dot{f}_d(s, \boldsymbol{x}, \boldsymbol{v}_{\mathbf{x}})$ as the bistatic Doppler-rate.

Using (2.34), we obtain

$$\dot{f}_d(s, \boldsymbol{x}, \boldsymbol{v}_{\mathbf{x}}) = \frac{f_0}{c_0} \left[\frac{1}{|\boldsymbol{\gamma}_T(s) - (\mathbf{x} + \mathbf{v}_{\mathbf{x}}s)|} |(\dot{\boldsymbol{\gamma}}_T(s) - \mathbf{v}_{\mathbf{x}})_{\perp}|^2 + (\boldsymbol{\gamma}_T(s) - (\mathbf{x} + \mathbf{v}_{\mathbf{x}}s)) \cdot \ddot{\boldsymbol{\gamma}}_T(s) + \frac{1}{|\boldsymbol{\gamma}_R(s) - (\mathbf{x} + \mathbf{v}_{\mathbf{x}}s)|} |(\dot{\boldsymbol{\gamma}}_R(s) - \mathbf{v}_{\mathbf{x}})_{\perp}|^2 + (\boldsymbol{\gamma}_R(s) - (\mathbf{x} + \mathbf{v}_{\mathbf{x}}s)) \cdot \ddot{\boldsymbol{\gamma}}_R(s) \right],$$
(4.13)

where

(4.14)

$$(\dot{\boldsymbol{\gamma}}_{T,R}(s) - \mathbf{v}_{\mathbf{x}})_{\perp} = (\dot{\boldsymbol{\gamma}}_{T,R}(s) - \mathbf{v}_{\mathbf{x}}) - ((\boldsymbol{\gamma}_{T,R}(s) - (\mathbf{x} + \mathbf{v}_{\mathbf{x}}s))) \times [(\boldsymbol{\gamma}_{T,R}(s) - (\mathbf{v}_{\mathbf{x}})) \cdot (\dot{\boldsymbol{\gamma}}_{T,R}(s) - \mathbf{v}_{\mathbf{x}})]$$

denotes the projection of the relative velocity $\dot{\gamma}_{T,R}(s) - \mathbf{v}_{\mathbf{x}}$ onto the plane whose normal vector is along $(\gamma_{T,R}(s) - (\mathbf{x} + \mathbf{v}_{\mathbf{x}}s))$. Note that in (4.13) $\mathbf{x} = [\mathbf{x}, \psi(\mathbf{x})]$ and $\mathbf{v}_{\mathbf{x}} = [\mathbf{v}_{\mathbf{x}}, \nabla_{\mathbf{x}}\psi(\mathbf{x}) \cdot \mathbf{v}_{\mathbf{x}}]$.

In (4.13), the summation of the first two terms in the square brackets corresponds to the relative radial acceleration between the transmitter and the target located at $\mathbf{x} + \mathbf{v}_{\mathbf{x}}s$ at time s, while the summation of the last two terms in the square brackets corresponds to the relative radial acceleration between the receiver and the target located at $\mathbf{x} + \mathbf{v}_{\mathbf{x}}s$ at time s. For the derivation of (4.13), see Appendix A.

We refer to the locus of the points formed by the intersection of the illuminated surface, $[\boldsymbol{x}, \psi(\boldsymbol{x})]$, the velocity field, $[\boldsymbol{v}, \nabla_{\boldsymbol{x}} \psi(\boldsymbol{x}) \cdot \boldsymbol{v}]$, and the set $\{(\mathbf{x}, \mathbf{v}) \in \mathbb{R}^3 \times \mathbb{R}^3 : \dot{f}_d(s, \mathbf{z}, \mathbf{v}) = C\}$, for some constant C, as the *bistatic iso-Doppler-rate manifold* and denote it by

(4.15)
$$\dot{F}(s,C) = \{(\boldsymbol{x},\boldsymbol{v}) : \dot{f}_d(s,\boldsymbol{x},\boldsymbol{v}) = C, \, (\boldsymbol{x},\boldsymbol{v}) \in \operatorname{supp}(A) \}.$$



Figure 3. Position-space bistatic iso-Doppler-rate contours determined for a certain s and a fixed $\mathbf{v}_0 = [-150, 150, 0]$ m/s for three different transmitter and receiver flight trajectories as described in section 3.1. The black and white triangles denote the corresponding positions of the transmitter and receiver. Note that each blue curve corresponds to a distinct value of C.

We consider the cross-sections of the bistatic iso-Doppler-rate manifold for a constant velocity and a constant position and define

(4.16)
$$\dot{F}_{\boldsymbol{v}_0}(s,C) = \{ \boldsymbol{x} : \dot{f}_d(s,\boldsymbol{x},\boldsymbol{v}_0) = C, \, (\boldsymbol{x},\boldsymbol{v}_0) \in \operatorname{supp}(A) \}$$

and

(4.17)
$$\dot{F}_{\boldsymbol{x}_0}(s,C) = \{ \boldsymbol{v} : \dot{f}_d(s,\mathbf{x}_0,\boldsymbol{v}) = C, \, (\boldsymbol{x}_0,\boldsymbol{v}) \in \operatorname{supp}(A) \}.$$

Equation (4.16) specifies an iso-Doppler-rate contour in the two-dimensional position space. We refer to this contour as the *position-space bistatic iso-Doppler-rate contour for moving targets*. Similarly, (4.17) specifies an iso-Doppler-rate contour in the two-dimensional velocity space. We refer to this contour as the *velocity-space bistatic iso-Doppler-rate contour for moving targets*.

Figures 3 and 4 show the position-space bistatic iso-Doppler-rate contours and velocityspace bistatic iso-Doppler-rate contours for three different flight trajectories over a flat topography that are described in section 3.1.

The critical points of the phase of $\mathcal{K}_{\boldsymbol{v}_h}\mathcal{F}$ that contribute to the reflectivity image formation are those points that lie at the intersection of the position-space bistatic iso-Doppler contours, $F_{\boldsymbol{v}_h}(s,\mu)$, and position-space bistatic iso-Doppler-rate contours, $\dot{F}_{\boldsymbol{v}_h}(s,C)$. For the correct velocity, i.e., $\boldsymbol{v}_h = \boldsymbol{v}_{\mathbf{x}}$, this intersection contributes to the reconstruction of the true target.⁵ Note that when $\boldsymbol{v}_h \neq \boldsymbol{v}_{\mathbf{x}}$, the points lying at the aforementioned intersection may lead to the artifacts in the reconstructed reflectivity image.

4.3. Determination of the FBP filter. We determine $Q_{\boldsymbol{v}_h}$ so that the PSF of the twodimensional reflectivity imaging operator, $L_{\boldsymbol{v}_h}^{\boldsymbol{v}_x}(\boldsymbol{z}, \boldsymbol{x})$, is as close as possible to the Dirac-delta function, $\delta(\boldsymbol{z}-\boldsymbol{x})$ for $\boldsymbol{v}_h = \boldsymbol{v}_x$, i.e., whenever the reflectivity at \boldsymbol{z} is reconstructed for the correct

⁵We assume that the flight trajectory and the illumination patterns are chosen such that the intersection has a single element avoiding any right-left type of ambiguities.



Figure 4. Velocity-space bistatic iso-Doppler-rate contours determined for a certain s and a fixed $\mathbf{x}_0 = [5, 10, 0]$ km for three different transmitter and receiver flight trajectories as described in section 3.1. Note that each blue curve corresponds to a distinct value of C.

target velocity $v_{\mathbf{x}}$ [48]. We assume that at the correct target velocity, the flight trajectory and the illumination pattern are chosen such that the only contribution to $L_{v_h}^{v_{\mathbf{x}}}(z, x)$ comes from those points z = x.

Thus, we linearize $f_d(s, \boldsymbol{z}, \boldsymbol{v}_h)$ around $\boldsymbol{z} = \boldsymbol{x}$ for $\boldsymbol{v}_h = \boldsymbol{v}_x$ and approximate

(4.18)
$$f_d(s, \boldsymbol{z}, \boldsymbol{v}_h) - f_d(s, \boldsymbol{x}, \boldsymbol{v}_h) \approx (\boldsymbol{z} - \boldsymbol{x}) \cdot \nabla_{\boldsymbol{z}} f_d(s, \boldsymbol{z}, \boldsymbol{v}_h) \,.$$

We write

(4.19)
$$A(t, \boldsymbol{z}, \boldsymbol{v}_h, s) \approx A(t, \boldsymbol{x}, \boldsymbol{v}_{\mathbf{x}}, s) \,.$$

Thus, (4.9) becomes

(4.20)
$$L_{\boldsymbol{v}_h}^{\boldsymbol{v}_h}(\boldsymbol{z},\boldsymbol{x}) = \int e^{it(\boldsymbol{z}-\boldsymbol{x})\cdot\boldsymbol{\Xi}_{\boldsymbol{v}_h}(\boldsymbol{s},\boldsymbol{z})} Q_{\boldsymbol{v}_h}(\boldsymbol{z},t,s) A(t,\boldsymbol{z},\boldsymbol{v}_h,s) dt \, ds \,,$$

where

(4.21)
$$\boldsymbol{\Xi}_{\boldsymbol{v}_h}(s, \boldsymbol{z}) = 2\pi \nabla_{\boldsymbol{z}} f_d(s, \boldsymbol{z}, \boldsymbol{v}_h) \,.$$

For each \boldsymbol{z} , we make the following change of variables:

(4.22)
$$(t,s) \to \boldsymbol{\xi} = t \boldsymbol{\Xi}_{\boldsymbol{v}_h}(s,\boldsymbol{z}) \,.$$

Then we write (4.20) as follows:

(4.23)
$$L^{\boldsymbol{v}_h}_{\boldsymbol{v}_h}(\boldsymbol{z}, \boldsymbol{x}) = \int_{\Omega_{\boldsymbol{v}_h, \boldsymbol{z}}} e^{i(\boldsymbol{z}-\boldsymbol{x})\cdot\boldsymbol{\xi}} Q_{\boldsymbol{v}_h}(\boldsymbol{z}, \boldsymbol{\xi}) A(\boldsymbol{z}, \boldsymbol{v}_h, \boldsymbol{\xi}) \eta(\boldsymbol{z}, \boldsymbol{v}_h, \boldsymbol{\xi}) d\boldsymbol{\xi} ,$$

where

(4.24)
$$Q_{\boldsymbol{v}_h}(\boldsymbol{z},\boldsymbol{\xi}) = Q_{\boldsymbol{v}_h}(\boldsymbol{z},t(\boldsymbol{\xi}),s(\boldsymbol{\xi})),$$

(4.25)
$$A(\boldsymbol{z}, \boldsymbol{v}_h, \boldsymbol{\xi}) = A(t(\boldsymbol{\xi}), \boldsymbol{z}, \boldsymbol{v}_h, s(\boldsymbol{\xi})),$$

and

(4.26)
$$\eta(\boldsymbol{z}, \boldsymbol{v}_h, \boldsymbol{\xi}) = \frac{\partial(t, s)}{\partial \boldsymbol{\xi}} = |t|^{-1} \left| \det \left[\begin{array}{c} \boldsymbol{\Xi}_{\boldsymbol{v}_h}(s, \boldsymbol{z}) \\ \partial_s \boldsymbol{\Xi}_{\boldsymbol{v}_h}(s, \boldsymbol{z}) \end{array} \right] \right|^{-1}$$

is the determinant of the Jacobian that comes from the change of variables given in (4.22). The domain of integration in (4.23) is given by

(4.27)
$$\Omega_{\boldsymbol{v}_h,\boldsymbol{z}} = \{\boldsymbol{\xi} = t \boldsymbol{\Xi}_{\boldsymbol{v}_h}(s,\boldsymbol{z}) \,|\, A(t,\boldsymbol{z},\boldsymbol{v}_h,s) \neq 0, \quad t,s \in \mathbb{R}\}.$$

We refer to $\Omega_{\boldsymbol{v}_h, \boldsymbol{z}}$ as the *data collection manifold* at \boldsymbol{z} for $\boldsymbol{v}_h = \boldsymbol{v}_x$. This set determines many of the properties of the reconstructed reflectivity image when $\boldsymbol{v}_h = \boldsymbol{v}_x$.

Using (4.21) and (2.34), we obtain

$$\Xi_{\boldsymbol{v}_h}(s, \boldsymbol{z}) = -\frac{2\pi f_0}{c_0} \left\{ [D\psi + H\psi s] \cdot \left[\frac{(\dot{\boldsymbol{\gamma}}_T(s) - \mathbf{v}_h)_{\perp}}{|\boldsymbol{\gamma}_T(s) - (\mathbf{z} + \mathbf{v}_h s)|} + \frac{(\dot{\boldsymbol{\gamma}}_R(s) - \mathbf{v}_h)_{\perp}}{|\boldsymbol{\gamma}_R(s) - (\mathbf{z} + \mathbf{v}_h s)|} \right] + H\psi \cdot \widehat{\left[(\boldsymbol{\gamma}_T(s) - (\mathbf{z} + \mathbf{v}_h s)) + (\boldsymbol{\gamma}_R(s) - (\mathbf{z} + \mathbf{v}_h s))] \right\}},$$

$$(4.28)$$

where

(4.29)
$$D\psi = \begin{bmatrix} 1 & 0 & \partial\psi(\boldsymbol{z})/\partial z_1 \\ 0 & 1 & \partial\psi(\boldsymbol{z})/\partial z_2 \end{bmatrix},$$

(4.30)
$$H\psi = \begin{bmatrix} 0 & 0 & \frac{\partial^2 \psi(z)}{\partial^2 z_1} v_{h1} + \frac{\partial^2 \psi(z)}{\partial z_2 \partial z_1} v_{h2} \\ 0 & 0 & \frac{\partial^2 \psi(z)}{\partial z_1 \partial z_2} v_{h1} + \frac{\partial^2 \psi(z)}{\partial^2 z_2} v_{h2} \end{bmatrix},$$

and $(\dot{\gamma}_{T,R} - \mathbf{v}_h)_{\perp}$ is the projection of $\dot{\gamma}_{T,R} - \mathbf{v}_h$ onto the plane whose normal vector is $(\gamma_{T,R}(s) - (\mathbf{z} + \mathbf{v}_h s))$ as defined by (4.14). Note that $\mathbf{v}_h = [\mathbf{v}_h, \nabla_{\mathbf{z}} \psi(\mathbf{z}) \cdot \mathbf{v}_h], \mathbf{v}_h = [v_{h1}, v_{h2}]$. For the derivation of (4.28), see Appendix B.

To approximate the PSF $L_{v_h}^{v_h}(z, x)$ in (4.23) with the Dirac-delta function, we choose the filter as follows:

(4.31)
$$Q_{\boldsymbol{v}_h}(\boldsymbol{z},\boldsymbol{\xi}) = \frac{\chi_{\Omega_{\boldsymbol{v}_h,\boldsymbol{z}}}}{\eta(\boldsymbol{z},\boldsymbol{v}_h,\boldsymbol{\xi})} \frac{A^*(\boldsymbol{z},\boldsymbol{v}_h,\boldsymbol{\xi})}{|A(\boldsymbol{z},\boldsymbol{v}_h,\boldsymbol{\xi})|^2}$$

where $\chi_{\Omega_{y_{1,z}}}$ is a smooth cut-off function that prevents division by zero in (4.31).

With this choice of filter, the resulting FBP operator can recover not only the correct position and orientation of a scatterer, but also the correct reflectivity at \mathbf{x} whenever $\mathbf{v}_h = \mathbf{v}_{\mathbf{x}}$ in the \mathbf{v}_h -reflectivity image.

4.4. Determination of the velocity field. The FBP of data results in a set of reflectivity images q_{v_h} in the two-dimensional position space corresponding to a range of velocity values that is suitably chosen for ground moving targets. When the hypothesized velocity v_h is equal to the correct velocity v_x , the corresponding v_h -reflectivity image is focused at x. We measure

the degree to which the reflectivity images are focused with the image contrast measure [23, 30] and generate a contrast image as follows:

(4.32)
$$I(\boldsymbol{v}_h) = \frac{\mathcal{M}[|q_{\boldsymbol{v}_h} - \mathcal{M}[q_{\boldsymbol{v}_h}]|^2]}{|\mathcal{M}[q_{\boldsymbol{v}_h}]|^2} \, .$$

where $\boldsymbol{v}_h = [v_{h1}, v_{h2}]$ is the index of the contrast image and $\mathcal{M}[\cdot]$ denotes the spatial average over the spatial coordinates. Note that the image contrast can be viewed as the ratio of the standard deviation to the mean of the \boldsymbol{v}_h -reflectivity image. This figure-of-merit was previously used in [23, 30] to determine target velocities from a stack of images for the conventional SAR moving target imaging.

Since the number of pixels in a v_h -reflectivity image is typically much larger than the number of hypothesized velocities, the computational complexity of forming the image in (4.32) is dominated by the backprojection step, which can be implemented efficiently using fast-backprojection algorithms [6, 16, 35, 45].

If there are multiple moving targets with different velocities in the scene, the contrast image could have several peaks, each one corresponding to the velocity of a different moving target. We accordingly detect the moving targets and determine their velocities by detecting the local maxima in the contrast image $I(v_h)$. A threshold can be used in the detection, which may be determined using the constant false alarm rate (CFAR) criterion [39].

In practice, the discretized and estimated velocity may deviate from the true velocity. In the following two sections, we analyze the velocity resolution and the error in the reflectivity image reconstruction due to error in the estimated velocity.

5. Resolution analysis. In this section, we analyze the resolution of reconstructed reflectivity images and the velocity resolution available in the collected data. Our resolution analysis results are consistent with the Doppler ambiguity theory of ultra-narrowband CW signals [28].

5.1. Resolution of reflectivity images at the correct target velocity. To determine the resolution of the reconstructed reflectivity images, we analyze the bandwidth of the PSF associated with the image fidelity operator $\mathcal{K}_{v_h}\mathcal{F}$ at the correct target velocity.

Substituting (4.31) into (4.23) and the result back into (4.4), we obtain

(5.1)
$$q_{\boldsymbol{v}_h}(\boldsymbol{z}) := \mathcal{K}_{\boldsymbol{v}_h} \mathcal{F}[q](\boldsymbol{z}) \\ = \int_{\Omega_{\boldsymbol{v}_h,\boldsymbol{z}}} e^{i(\boldsymbol{z}-\boldsymbol{x})\cdot\boldsymbol{\xi}} q(\boldsymbol{x},\boldsymbol{v}_{\mathbf{x}}) d\boldsymbol{x} d\boldsymbol{\xi}.$$

Equation (5.1) shows that the image $q_{\boldsymbol{v}_h}(\boldsymbol{z})$ is a band-limited version of q whose bandwidth is determined by the data collection manifold $\Omega_{\boldsymbol{v}_h,\boldsymbol{z}}$ whenever the hypothesized velocity is equal to the true velocity. The larger the data collection manifold, the better the resolution of the reconstructed reflectivity image becomes. Furthermore, as indicated by (4.27) and (4.28), the bandwidth contribution of $\boldsymbol{\xi}$ to the reflectivity image at \boldsymbol{z} is given by

(5.2)
$$\frac{2\pi f_0}{c_0} L_{\phi} \left[[D\psi + H\psi s] \cdot \left[\frac{(\dot{\gamma}_T(s) - \mathbf{v}_h)_{\perp}}{|\gamma_T(s) - (\mathbf{z} + \mathbf{v}_h s)|} + \frac{(\dot{\gamma}_R(s) - \mathbf{v}_h)_{\perp}}{|\gamma_R(s) - (\mathbf{z} + \mathbf{v}_h s)|} \right] + 2\cos \frac{\theta_{TR}(\mathbf{z}, \mathbf{v}_h, s)}{2} H\psi \cdot \hat{b}_{TR}(\mathbf{z}, \mathbf{v}_h, s) \right],$$

Table 2

Parameters that affect the resolution of the velocity and the v_h -reflectivity image.

Parameter	$Increase(\uparrow)$	Position	Velocity
		resolution	resolution
Carrier frequency: f_0	\uparrow^{\dagger}	\uparrow	\uparrow
Length of the windows L_{ϕ}	\uparrow	\uparrow	\uparrow
Distance $ \boldsymbol{\gamma}_T(s) - (\mathbf{z} + \mathbf{v}_h s) , \boldsymbol{\gamma}_T(s) - (\mathbf{z} + \mathbf{v}_h s) $	\uparrow	\downarrow	\downarrow
Relative velocity $\dot{\boldsymbol{\gamma}}_T - \mathbf{v}_h$ or $\dot{\boldsymbol{\gamma}}_R - \mathbf{v}_h$	\uparrow	\uparrow	\uparrow
Bistatic angle θ_{TR}	\uparrow	\downarrow	\downarrow
Local curvature of ground topography	\uparrow	\uparrow	N/A
Number of s samples	\uparrow	\uparrow	\uparrow

[†]Higher (\uparrow) or lower (\downarrow).

where L_{ϕ} denotes the length of the support of $\phi(t)$, $\hat{b}_{TR}(\mathbf{z}, \mathbf{v}_h, s)$ denotes the unit vector in the direction of $\widehat{[(\gamma_T(s) - (\mathbf{z} + \mathbf{v}_h s)) + (\gamma_R(s) - (\mathbf{z} + \mathbf{v}_h s))]}$, and $\theta_{TR}(\mathbf{z}, \mathbf{v}_h, s)$ denotes the bistatic angle formed by the transmitter and receiver with respect to the target located at $(\mathbf{z} + \mathbf{v}_h s)$ at time s. $D\psi$ and $H\psi$ are as described in (4.29) and (4.30).

Equation (5.2) shows that as the carrier frequency of the transmitted signal f_0 becomes higher, the magnitude of $\boldsymbol{\xi}$ gets larger, which results in a higher resolution reflectivity image of the moving target. Furthermore, (5.2) shows that the resolution depends on the range of the antenna to the moving target via the terms $|\gamma_T(s) - (\mathbf{z} + \mathbf{v}_h s)|$ and $|\gamma_R(s) - (\mathbf{z} + \mathbf{v}_h s)|$, and the relative speed between the transmitter (receiver) and the moving target via the terms $(\dot{\boldsymbol{\gamma}}_T(s) - \mathbf{v}_h)_{\perp}$ and $(\dot{\boldsymbol{\gamma}}_R(s) - \mathbf{v}_h)_{\perp}$. As the antennas move away from the target, or the relative speed decreases in certain directions, the magnitude of $\boldsymbol{\xi}$ decreases, which results in reduced resolution. Additionally, the larger number of processing windows, i.e., s samples, used for imaging leads to a larger data collection manifold, and hence better resolution. As indicated by the second line of (5.2), the resolution of the reflectivity image also depends on the bistatic angle $\theta_{TR}(\mathbf{z}, \mathbf{v}_h, s)$. The larger $\theta_{TR}(\mathbf{z}, \mathbf{v}_h, s)$ is, the lower the resolution becomes. Unlike the stationary scene imaging using ultra-narrowband CW signals [48], the local curvature of the ground topography affects the resolution of reconstructed images via the Hessian of the ground topography. The larger the principle components of the local curvature (magnitude of the diagonal elements of the Hessian) are, the larger the length of $\boldsymbol{\xi}$ becomes, and hence the better the resolution.

We emphasize again that this analysis holds only for those reconstructed scatterers at x whose velocity v_x is equal to the hypothesized velocity v_h .

We summarize the parameters that affect the resolution of the reconstructed moving target image in Table 2.

5.2. Velocity resolution. Our imaging method discretizes the range of the velocity and forms a reflectivity image corresponding to each velocity sample. Therefore, the velocity resolution depends on how finely the range of the velocity can be sampled, which, in turn, depends on the "velocity bandwidth" available in the data. We show that, for a point target located at a fixed position, the data can be interpreted as the band-limited Fourier transform of the phase-space reflectivity function with respect to the velocity variable, and we can

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analyze the bandwidth of the data in terms of the imaging geometry, parameters of the ultranarrowband CW signals, and other data collection parameters.

We assume that the scene consists of a moving point target located at x_0 at t = 0 moving with velocity v_{x_0} , i.e.,

(5.3)
$$q(\boldsymbol{x},\boldsymbol{v}) = \delta(\boldsymbol{x} - \boldsymbol{x}_0)q(\boldsymbol{x}_0,\boldsymbol{v}).$$

Without loss of generality, we assume that $v_{\mathbf{x}_0} = 0$. Performing Taylor series expansion in the phase of the forward model given by (3.4) around v = 0, we get

(5.4)
$$\phi(t, \boldsymbol{x}, \boldsymbol{v}, \boldsymbol{s}, \boldsymbol{\mu}) \approx \phi(t, \boldsymbol{x}, 0, \boldsymbol{s}, \boldsymbol{\mu}) + \nabla_{\boldsymbol{v}} \phi(t, \boldsymbol{x}, \boldsymbol{v}, \boldsymbol{s}, \boldsymbol{\mu})|_{\boldsymbol{v}=0} \cdot \boldsymbol{v}.$$

Substituting (5.3) and (5.4) into (3.3), we obtain

(5.5)
$$\mathcal{F}[q](s,\mu) \approx \int e^{-i\phi(t,\boldsymbol{x}_{0},0,s,\mu)} e^{-i\nabla_{\boldsymbol{v}}\phi(t,\boldsymbol{x}_{0},\boldsymbol{v},s,\mu)|_{\boldsymbol{v}=0}} \times q(\boldsymbol{x}_{0},\boldsymbol{v})A(t,\boldsymbol{x}_{0},\boldsymbol{v},s,\mu)d\boldsymbol{v}dt,$$

where

(5.6)
$$\phi(t, \boldsymbol{x}_0, 0, s, \mu) = 2\pi t [(\mu - 1)f_0 + f_d(s, \boldsymbol{x}_0, 0)]$$

and

(5.7)
$$\nabla_{\boldsymbol{v}}\phi(t,\boldsymbol{x}_0,\boldsymbol{v},s,\mu)|_{\boldsymbol{v}=0} = 2\pi t \nabla_{\boldsymbol{v}} f_d(s,\boldsymbol{x}_0,\boldsymbol{v})|_{\boldsymbol{v}=0}.$$

Note that $f_d(s, \boldsymbol{x}_0, 0)$ in (5.6) represents the Doppler frequency for the target having zero velocity, which is induced by the movement of the transmitter and receiver.

Substituting (5.6) and (5.7) into (5.5), we obtain

(5.8)
$$\mathcal{F}[q](s,\mu) \approx \int \left(e^{-i2\pi t \nabla_{\boldsymbol{v}} f_d(s,\boldsymbol{x}_0,\boldsymbol{v})|_{\boldsymbol{v}=0} \cdot \boldsymbol{v}} q(\boldsymbol{x}_0,\boldsymbol{v}) A(t,\boldsymbol{x}_0,\boldsymbol{v},s,\mu) d\boldsymbol{v} \right) \\ \times e^{-i2\pi t [(\mu-1)f_0 + f_d(s,\boldsymbol{x}_0,0)]} dt \,.$$

Let

(5.9)
$$t\nabla_{\boldsymbol{v}} f_d(s, \boldsymbol{x}_0, \boldsymbol{v})|_{\boldsymbol{v}=0} = \boldsymbol{\varsigma}.$$

We see that ς is the Fourier vector associated with v. Therefore, the length and direction of ς determine the velocity resolution available in the data, $d(s, \mu)$.

The bandwidth contribution of ς is given as follows:

(5.10)

$$\begin{aligned} |\mathbf{\varsigma}| &= |t\nabla_{\mathbf{v}}f_d(s, \mathbf{x}_0, \mathbf{v})|_{\mathbf{v}=0} \\ &= L_{\phi} \left| D\psi \cdot \left[2\cos\frac{\theta_{TR}(\mathbf{x}_0, \mathbf{v}, s)}{2} \hat{b}_{TR}(\mathbf{x}_0, \mathbf{v}, s) \right. \\ &+ \frac{(\dot{\gamma}_T(s) - \mathbf{v})_{\perp} s}{|\gamma_T(s) - (\mathbf{x}_0 + \mathbf{v}s)|} + \frac{(\dot{\gamma}_R(s) - \mathbf{v})_{\perp} s}{|\gamma_R(s) - (\mathbf{x}_0 + \mathbf{v}s)|} \right] \right|. \end{aligned}$$

where L_{ϕ} , $\theta_{TR}(\mathbf{x}_0, \mathbf{v}, s)$, $\hat{b}_{TR}(\mathbf{x}_0, \mathbf{v}, s)$ are as defined in (5.2). Note that $\mathbf{x}_0 = [\mathbf{x}_0, \psi(\mathbf{x}_0)]$, $\mathbf{v} = [\mathbf{v}, \nabla_{\mathbf{x}_0} \psi(\mathbf{x}_0) \cdot \mathbf{v}]$, and D is given by (4.29) with \mathbf{z} replaced with \mathbf{x}_0 .

Comparing (5.10) with (5.2), we see that, as in the reflectivity image formation, the larger the carrier frequency f_0 and the length of the support of $\phi(t)$, L_{ϕ} , the higher the velocity resolution is. Furthermore, the velocity resolution also depends on the range of the antennas to the moving target via the terms $|\gamma_T(s) - (\mathbf{x}_0 + \mathbf{v}s)|$ and $|\gamma_R(s) - (\mathbf{x}_0 + \mathbf{v}s)|$, and the relative speed between the transmitter (receiver) and the target via the terms $(\dot{\gamma}_T(s) - \mathbf{v})_{\perp}$ and $(\dot{\gamma}_R(s) - \mathbf{v})_{\perp}$. The increase in the number of s samples used for imaging also results in a larger data collection manifold and hence better resolution. Additionally, the larger the bistatic angle $\theta_{TR}(\mathbf{x}_0, \mathbf{v}, s)$ is, the lower the velocity resolution becomes. Note that the bistatic angle $\theta_{TR}(\mathbf{x}_0, \mathbf{v}, s)$ has a larger impact on the velocity resolution than on the position resolution due to the dependence on $D\psi$ instead of $H\psi$. These findings are summarized in the last column of Table 2.

Note that the parameters that affect the resolution of reflectivity images and velocity resolution identified in our analysis are consistent with the Doppler ambiguity theory of ultranarrowband CW signals [28].

6. Analysis of position error in reflectivity images due to incorrect velocity field. In this section, we develop a theory to address the following questions: (1) SAR images using high resolution Doppler measurements, reconstructed under the stationary scene assumption contain positioning errors or smearing artifacts due to moving targets. Given the imaging geometry and velocity of targets, can we quantify and predict the positioning errors in SAR images? (2) Is the backprojection-based image formation robust when the estimated velocity deviates from the true velocity of a target?

Note that smearing artifacts in SAR images due to moving targets have been studied in [19]. However, this study is limited to a particular phase error model associated with certain target motion models and results in position error estimates only in the "azimuthal direction." Our theory is based on microlocal analysis and results in quantitative position error estimates in two dimensions that are not limited to a particular imaging geometry or target motion model.

In the previous section, we showed that the image fidelity operator $\mathcal{K}_{v_h}\mathcal{F}$ reconstructs the singularities at the intersection of the bistatic iso-Doppler and iso-Doppler-rate manifolds defined by the following two equations:

(6.1)
$$f_d(s, \boldsymbol{z}, \boldsymbol{v}_h) - f_d(s, \boldsymbol{x}, \boldsymbol{v}_{\mathbf{x}}) = 0,$$

(6.2)
$$\dot{f}_d(s, \boldsymbol{z}, \boldsymbol{v}_h) - \dot{f}_d(s, \boldsymbol{x}, \boldsymbol{v}_{\mathbf{x}}) = 0,$$

where $f_d = \partial_s f_d$. When $v_h = v_x$, one of the solutions of (6.2) is z = x, which shows that $\mathcal{K}_{v_h} \mathcal{F}$ reconstructs a singularity that coincides with the visible singularity of the scene $q(x, v_x)$. We shall refer to such singularities of $\mathcal{K}_{v_h} \mathcal{F}[q]$ as the useful singularities.⁶ If, on the other hand, $v_h \neq v_x$, the useful singularities of $\mathcal{K}_{v_h} \mathcal{F}[q]$ no longer coincide with the visible singularities

⁶Note that, in addition to useful singularities, $\mathcal{K}_{\boldsymbol{v}_h}\mathcal{F}$ may reconstruct additional artifact singularities that are of the same strength as the useful singularities. The locations of these singularities are given by the solution of (6.2) when $\boldsymbol{v}_h = \boldsymbol{v}_{\mathbf{x}}$.

of the scene reflectivity. In this section, we analyze the shift in the location of the useful singularities of the v_h -reflectivity image due to errors in the hypothesized velocity field v_h . The analysis provides the positioning error between the correct and reconstructed targets due to the error in their hypothesized velocities. Additionally, it shows the geometry and degree of smearing in the reconstructed reflectivity images due to incorrect velocity information given the imaging geometry. For simplicity, we assume that the ground topography is flat for the rest of our analysis.

Suppose that, for the target located at x at t = 0 moving with velocity v_x , we use an erroneous hypothesized velocity

in the backprojection, where $v_z = v_x$ and $\epsilon \triangle v_z$, $\epsilon \in \mathbb{R}$, is the error in the velocity v_h . Then, the target at position x = z is reconstructed at $z_{\epsilon} = z + \triangle z$, and we have

(6.4)
$$f_d(s, \boldsymbol{z} + \Delta \boldsymbol{z}, \boldsymbol{v}_{\mathbf{z}} + \epsilon \Delta \boldsymbol{v}_{\mathbf{z}}) - f_d(s, \boldsymbol{x}, \boldsymbol{v}_{\mathbf{x}}) = 0$$

(6.5)
$$\dot{f}_d(s, \boldsymbol{z} + \Delta \boldsymbol{z}, \boldsymbol{v}_{\mathbf{z}} + \epsilon \Delta \boldsymbol{v}_{\mathbf{z}}) - \dot{f}_d(s, \boldsymbol{x}, \boldsymbol{v}_{\mathbf{x}}) = 0.$$

Equations (6.4) and (6.5) show that the visible singularity at \boldsymbol{x} in the scene is mapped to a singularity at $\boldsymbol{z}_{\epsilon} = \boldsymbol{z} + \Delta \boldsymbol{z}$ in the reconstructed image.

We want to determine the first-order approximation to the shift Δz due to the velocity error $\epsilon \Delta v_z$. In order to determine Δz , we assume that $\epsilon \to 0$ is small and expand (6.4) and (6.5) in Taylor series around $\epsilon = 0$ and keep the first-order terms in ϵ . Then, using (6.1)–(6.2) and (6.4)–(6.5) in the Taylor series expansion, we obtain

(6.6)
$$\epsilon \partial_{\epsilon} f_d(s, \boldsymbol{z}, \boldsymbol{v}_{\mathbf{z}} + \epsilon \bigtriangleup \boldsymbol{v}_{\mathbf{z}})|_{\epsilon=0} + \nabla_{\boldsymbol{z}} f_d(s, \boldsymbol{z}, \boldsymbol{v}_{\mathbf{z}}) \cdot \bigtriangleup \boldsymbol{z} = 0,$$

(6.7)
$$\epsilon \partial_{\epsilon} \dot{f}_d(s, \boldsymbol{z}, \boldsymbol{v}_{\mathbf{z}} + \epsilon \Delta \boldsymbol{v}_{\mathbf{z}})|_{\epsilon=0} + \nabla_{\boldsymbol{z}} \dot{f}_d(s, \boldsymbol{z}, \boldsymbol{v}_{\mathbf{z}}) \cdot \Delta \boldsymbol{z} = 0.$$

Evaluating (6.6) and (6.7) for the bi-static Doppler frequency of moving targets, (6.6) simplifies to

$$(6.8) \qquad \begin{aligned} -\epsilon s \triangle \mathbf{v}_{\mathbf{z}}^{\perp,T} \cdot \frac{(\dot{\boldsymbol{\gamma}}_{T}(s) - \mathbf{v}_{\mathbf{z}})}{|\boldsymbol{\gamma}_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} \\ -\epsilon s \triangle \mathbf{v}_{\mathbf{z}}^{\perp,R} \cdot \frac{(\dot{\boldsymbol{\gamma}}_{R}(s) - \mathbf{v}_{\mathbf{z}})}{|\boldsymbol{\gamma}_{R}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} \\ -\epsilon \triangle \mathbf{v}_{\mathbf{z}} \cdot \left[(\boldsymbol{\gamma}_{T}(s) \widehat{-(\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)}) + (\boldsymbol{\gamma}_{R}(s) \widehat{-(\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)}) \right] \\ = \Delta \mathbf{z} \cdot \boldsymbol{\Xi}_{\boldsymbol{v}_{\mathbf{z}}}(s, \mathbf{z}) \frac{c_{0}}{2\pi f_{0}}, \end{aligned}$$

where for flat topography,

(6.9)
$$\boldsymbol{\Xi}_{\boldsymbol{v}_{\mathbf{z}}}(s,\boldsymbol{z})\frac{c_{0}}{2\pi f_{0}} = -D\psi \cdot \left[\frac{(\dot{\boldsymbol{\gamma}}_{T}(s) - \mathbf{v}_{\mathbf{z}})_{\perp}}{|\boldsymbol{\gamma}_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} + \frac{(\dot{\boldsymbol{\gamma}}_{R}(s) - \mathbf{v}_{\mathbf{z}})_{\perp}}{|\boldsymbol{\gamma}_{R}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|}\right],$$

and $\triangle \mathbf{v}_{\mathbf{z}}^{\perp,T,R}$ and $(\dot{\gamma}_{T,R}(s) - \mathbf{v}_{\mathbf{z}})_{\perp}$ are the projections of $\triangle \mathbf{v}_{\mathbf{z}}$ and $\dot{\gamma}_{T,R}(s) - \mathbf{v}_{\mathbf{z}}$ onto the plane whose normal direction is $(\gamma_{T,R}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s))$. Note that in (6.8) and (6.9), $\mathbf{v}_{\mathbf{z}} = [\mathbf{v}_{\mathbf{z}}, 0]$,

 $\mathbf{z} = [\mathbf{z}, 0], \, \mathbf{v}_{\mathbf{z}} = \mathbf{v}_{\mathbf{x}}$, and $\mathbf{z} = \mathbf{x}$. In other words, \mathbf{z} and $\mathbf{v}_{\mathbf{z}}$ are the correct position and velocity of the target in the image domain that is located at \mathbf{x} moving with velocity $\mathbf{v}_{\mathbf{x}}$ in the scene. Similarly, (6.7) simplifies to

$$-\epsilon \triangle \mathbf{v}_{\mathbf{z}}^{\perp,T} \cdot \left[\frac{s \ddot{\gamma}_{T}(s)}{|\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} + \frac{2(\dot{\gamma}_{T}(s) - \mathbf{v}_{\mathbf{z}})_{\perp}}{|\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} C_{T}(\mathbf{z}, \mathbf{v}_{\mathbf{z}}, s) \right] + \epsilon s \triangle \mathbf{v}_{\mathbf{z}} \cdot (\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)) \frac{|(\dot{\gamma}_{T}(s) - \mathbf{v}_{\mathbf{z}})_{\perp}|^{2}}{|\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|^{2}} - \epsilon \triangle \mathbf{v}_{\mathbf{z}}^{\perp,R} \cdot \left[\frac{s \ddot{\gamma}_{R}(s)}{|\gamma_{R}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} + \frac{2(\dot{\gamma}_{R}(s) - \mathbf{v}_{\mathbf{z}})_{\perp}}{|\gamma_{R}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} C_{R}(\mathbf{z}, \mathbf{v}_{\mathbf{z}}, s) \right] + \epsilon s \triangle \mathbf{v}_{\mathbf{z}} \cdot (\gamma_{R}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)) \frac{|(\dot{\gamma}_{R}(s) - \mathbf{v}_{\mathbf{z}})_{\perp}|^{2}}{|\gamma_{R}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|^{2}} (6.10) = -\Delta \mathbf{z} \cdot \dot{\Xi}_{\mathbf{v}_{\mathbf{z}}}(s, \mathbf{z}) \frac{c_{0}}{2\pi f_{0}},$$

where $\mathbf{\Xi}_{\mathbf{v}_{\mathbf{z}}}(s, \mathbf{z}) = \partial_s \mathbf{\Xi}_{\mathbf{v}_{\mathbf{z}}}(s, \mathbf{z})$ is the derivative of $\mathbf{\Xi}_{\mathbf{v}_{\mathbf{z}}}(s, \mathbf{z})$ with respect to s for flat topography. For the explicit form of $C_{T,R}(\mathbf{z}, \mathbf{v}_{\mathbf{z}}, s)$ and $\mathbf{\Xi}_{\mathbf{v}_{\mathbf{z}}}(s, \mathbf{z})$, and the derivation of (6.8) and (6.10), see Appendices C and D. Note that in (6.10), $\mathbf{\ddot{\gamma}}_{T,R}^{\perp}$ is the projection of the acceleration, $\mathbf{\ddot{\gamma}}_{T,R}$, of the transmitting/receiving antenna onto the plane whose normal direction is $(\mathbf{\gamma}_{T,R}(\mathbf{s}) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s))$.

The shift Δz in the useful singularity lies at the intersection of the solution of (6.8) and (6.10). Equations (6.8) and (6.10) show that when the error in the velocity v_z is in the order of ϵ , the shift in the reconstructed useful singularities is also in the order of ϵ , which means that the reconstructed reflectivity images would vary smoothly with respect to the change in the velocity around the correct value.

Equations (6.8) and (6.10) show that for a given aperture location s, the shift in position, Δz , depends on the components of the velocity error $\Delta \mathbf{v}_{\mathbf{z}}$ in the look directions of the transmitting/receiving antennas, $(\gamma_{T,R}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s))$, and its projections onto the planes perpendicular to the antenna look directions. Clearly, the shift in position depends on the antenna flight trajectories. The *s* dependency of the shift explains the smearing observed in the final backprojected data.

Clearly, (6.8) and (6.10) can be used to predict the positioning errors caused by moving targets in reflectivity images reconstructed under the stationary scene assumption, in which case $\Delta \mathbf{v_z} = -\mathbf{v_x}$.

Example: Monostatic SAR traversing a linear flight trajectory. To understand the implications of (6.8) and (6.10) and to illustrate the shift in position, we consider a relatively simple scenario where the transmitting and receiving antennas are collocated, traversing a linear trajectory forming a relatively short synthetic aperture.

Let $\gamma = \gamma_T = \gamma_R$ denote the flight trajectory. Then (6.8) and (6.10) become

$$-\epsilon s \triangle \mathbf{v}_{\mathbf{z}}^{\perp} \cdot \frac{(\dot{\boldsymbol{\gamma}}(s) - \mathbf{v}_{\mathbf{z}})}{|\boldsymbol{\gamma}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} - \epsilon \triangle \mathbf{v}_{\mathbf{z}} \cdot (\boldsymbol{\gamma}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)) = -\Delta \mathbf{z} \cdot \frac{(\dot{\boldsymbol{\gamma}}(s) - \mathbf{v}_{\mathbf{z}})_{\perp}}{|\boldsymbol{\gamma}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|}$$
(6.11)

and

$$(6.12) -\epsilon s \Delta \mathbf{v}_{\mathbf{z}}^{\perp} \cdot \frac{\ddot{\gamma}(s)}{|\gamma(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} - 2\epsilon \Delta \mathbf{v}_{\mathbf{z}}^{\perp} \cdot \frac{(\dot{\gamma}(s) - \mathbf{v}_{\mathbf{z}})_{\perp}}{|\gamma(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} + 2\epsilon \Delta \mathbf{v}_{\mathbf{z}}^{\perp} \cdot \frac{(\dot{\gamma}(s) - \mathbf{v}_{\mathbf{z}})_{\perp}[(\dot{\gamma}(s) - \mathbf{v}_{\mathbf{z}}) \cdot (\gamma(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s))]s}{|\gamma(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|^{2}} + \epsilon s \Delta \mathbf{v}_{\mathbf{z}} \cdot (\gamma(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)) \frac{|(\dot{\gamma}(s) - \mathbf{v}_{\mathbf{z}})_{\perp}|^{2}}{|\gamma(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|^{2}} = -\Delta \mathbf{z} \cdot (\gamma(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)) \frac{|(\dot{\gamma}(s) - \mathbf{v}_{\mathbf{z}})_{\perp}|^{2}}{|\gamma(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|^{2}} - \Delta \mathbf{z} \cdot (\dot{\gamma}(s) - \mathbf{v}_{\mathbf{z}})_{\perp} \frac{2(\dot{\gamma}(s) - \mathbf{v}_{\mathbf{z}}) \cdot (\gamma(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s))|^{2}}{|\gamma(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|^{2}} + \Delta \mathbf{z} \cdot \frac{\ddot{\gamma}^{\perp}(s)}{|\gamma(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|}.$$

We assume that the radar flies along a linear straight trajectory with a constant velocity and observes a region of interest in the far-field and in the boresight direction of the antenna. Since the speed of the target is usually much smaller than the speed of the antenna, we assume that the relative velocity vector, $\dot{\gamma} - \mathbf{v}_{\mathbf{z}}$, is perpendicular to the radar line of sight (RLOS), $(\gamma(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s))$, throughout a short synthetic aperture. Under these assumptions, $\ddot{\gamma} = 0$, $(\dot{\gamma}(s) - \mathbf{v}_{\mathbf{z}}) \cdot (\gamma(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)) = 0$, and $(\dot{\gamma} - \mathbf{v}_{\mathbf{z}})_{\perp} \approx \dot{\gamma} - \mathbf{v}_{\mathbf{z}}$. Thus, (6.11) and (6.12) reduce to

(6.13)
$$|\triangle \mathbf{z}^{\perp}| = \epsilon s |\triangle \mathbf{v}_{\mathbf{z}}^{\perp}| \cos \theta + \epsilon |\triangle \mathbf{v}_{\mathbf{z}}^{r}| \frac{|\boldsymbol{\gamma}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|}{|\dot{\boldsymbol{\gamma}} - \mathbf{v}_{\mathbf{z}}|}$$

and

(6.14)
$$|\Delta \mathbf{z}^{r}| = -\epsilon s |\Delta \mathbf{v}_{\mathbf{z}}^{r}| + 2\epsilon |\Delta \mathbf{v}_{\mathbf{z}}^{\perp}| \cos \theta \frac{|\boldsymbol{\gamma}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|}{|\dot{\boldsymbol{\gamma}} - \mathbf{v}_{\mathbf{z}}|},$$

where θ denotes the angle between $\triangle \mathbf{v}_{\mathbf{z}}^{\perp}$ and $\dot{\boldsymbol{\gamma}} - \mathbf{v}_{\mathbf{z}}$ on the plane normal to the RLOS, $|\triangle \mathbf{z}^{\perp}| = \triangle \mathbf{z} \cdot (\dot{\boldsymbol{\gamma}} - \mathbf{v}_{\mathbf{z}})$ denotes the position shift along the direction of the vector $(\dot{\boldsymbol{\gamma}} - \mathbf{v}_{\mathbf{z}})$, i.e., perpendicular to the RLOS, and $|\triangle \mathbf{z}^r| = \triangle \mathbf{z} \cdot (\boldsymbol{\gamma}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s))$ denotes the position shift along the RLOS. We refer to $|\triangle \mathbf{z}^{\perp}|$ and $|\triangle \mathbf{z}^r|$ as the transverse position error and the radial position error, respectively. Similarly, we refer to $|\triangle \mathbf{v}_{\mathbf{z}}^{\perp}|$ and $|\triangle \mathbf{v}_{\mathbf{z}}^r|$ as the transverse velocity error and the radial velocity error, respectively.

From (6.13) and (6.14), we see that for a fixed time (aperture point) s, the transverse position error, $|\Delta \mathbf{z}^{\perp}|$, mainly depends on the radial component of the velocity error, $|\Delta \mathbf{v}_{\mathbf{z}}^{r}|$, due to the range term, $|\boldsymbol{\gamma}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|$. Similarly, the radial position error, $|\Delta \mathbf{z}^{r}|$, mainly depends on the transverse component of the velocity error, $|\Delta \mathbf{v}_{\mathbf{z}}^{\perp}|$. Under the far-field assumption and

for a short synthetic aperture, we note that the RLOS vector, $(\gamma(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s))$, and the second terms in (6.13) and (6.14) are approximately *s* independent. In the following section, we elaborate on this example and show the shift and smearing for a point target moving perpendicular to the antenna flight trajectory.

7. Numerical simulations. We performed two sets of numerical simulations to demonstrate the performance of our imaging method and to validate the theoretical results. In the first set of simulations, we numerically studied the reflectivity (or position) reconstruction performance and the velocity estimation performance of our method for a single point moving target. We also demonstrated the theoretical velocity error analysis described in section 6 using the experimental results of the first set of simulations. In the second set of simulations, we demonstrated the performance of our imaging method for multiple moving targets. Different transmitter and receiver trajectories were used in the two sets of simulations. In the first set of simulations, we considered a monostatic antenna traversing a straight linear trajectory. In the second set of simulations, we considered a bistatic setup where both the transmitter and receiver are traversing a circular trajectory.

For all the numerical experiments, we assumed that a single-frequency CW operating at $f_0 = \omega_0/2\pi = 800$ MHz is being transmitted. To avoid an inverse crime [13], we used (2.27) to generate the received signal and (3.1) to generate the data used for image formation, and chose the windowing function ϕ in (3.1) to be a Hanning function. Note that the forward model (3.3), on which the inversion is based, is an approximation to (2.31).

7.1. Simulations for a point moving target. We considered a scene of size $256 \times 256m^2$ with flat topography centered at [11, 11, 0]km. The scene was discretized into 128×128 pixels, where [0, 0, 0]m and [256, 256, 0]m correspond to the pixels (1, 1) and (128, 128), respectively. We assumed that a point moving target with unit reflectivity was located at the center of the scene at time t = 0 moving with velocity [0, 6.2, 0]m/s. Note that this position corresponds to the (65, 65)th pixel in the reconstructed scene.

We considered a monostatic antenna traversing a straight linear trajectory, $\gamma_L(s) = (s, 0, 6.5)$ km, at a constant speed. Hence, s = vt, where v = 261m/s is the radar velocity. Figure 5 shows the two-dimensional view of the scene with the target and antenna trajectories. The aperture length used for the image was 5.5e3m, as indicated by the red line.

We assumed that the velocity of the target is in the range of $[-10, 10] \times [-10, 10]$ m/s and implemented the velocity estimation in two stages, each using a different discretized step: We first discretized the entire velocity space into a 21 × 21 grid with a step size of 1m/s, from which we obtained an initial estimate of the target velocity, $\tilde{\boldsymbol{v}}_{\mathbf{x},0}$. Then, we discretized a small region of size $[-1,1] \times [-1,1]$ m/s around the initial velocity estimate into a 21 × 21 grid with a step size of 0.1m/s to refine our velocity estimate obtained in the first stage.

We reconstructed $\tilde{\rho}_{\boldsymbol{v}_h}(\boldsymbol{x})$ images via the FBP method as described in section 4.1 with $f_0 = 0.8e9 \text{GHz}, L_{\phi} = 42.67 \text{ms}$, and the aperture sampling frequency $f_s = 97.1869 \text{Hz}$.

We formed the contrast images for each velocity estimation stage as described in section 4.4. The results are shown in Figures 6(a) and 6(b). The red circle shows the velocity estimation. The initial velocity estimate of $\tilde{\boldsymbol{v}}_{\mathbf{x},0} = [0,7]$ m/s is shown in Figure 6(a), which is close to the true target velocity, $\boldsymbol{v}_{\mathbf{x}} = [0,6.2]$ m/s. The bright region around the peak in the



Figure 5. Two-dimensional illustration of the simulation setup for a single moving target using a monostatic antenna. The dark region shows the scene considered. The red dot shows the position of the point target with the arrow indicating the direction of the target velocity. The radar platform traverses a straight linear trajectory, as shown by the black line. The aperture used for the image is shown by the red line.



Figure 6. The contrast images formed in the two-stage velocity estimation. (a) Contrast image formed for the entire velocity space discretized using a step size of 1m/s. The estimated velocity is $\tilde{\mathbf{v}}_{\mathbf{x},0} = [0,7]$ m/s as indicated by the red circle. (b) Contrast image formed for a small region of size $[-1,1] \times [-1,1]$ m/s around $\tilde{\mathbf{v}}_{\mathbf{x},0}$ using a step size of 0.1m/s. This corresponds to the region $[-1,1] \times [6,8]$ m/s. The estimated velocity at this stage is $\tilde{\mathbf{v}}_{\mathbf{x}} = [-0.4,6]$ m/s, as shown by the red circle. The black circle shows the true target velocity.

contrast image shown in Figure 6(a) indicates that the image contrast varies smoothly with the hypothesized velocity.

The contrast image obtained using a finer discretization step is shown in Figure 6(b). This contrast image results in a velocity estimate of [-0.4, 6]m/s which is shown by the red circle. The estimate deviates slightly from the true value shown by a black circle. Looking at Figure 6(b), we see that the refinement of velocity estimation is not as good as expected.



Figure 7. Reconstructed reflectivity images (a) with the estimated velocity, $\tilde{v}_{\mathbf{x}} = [-0.4, 6]$ m/s; and (b) with the correct target velocity, i.e., $v_{\mathbf{x}} = [0, 6.2]$ m/s. The black circle indicates the true target position at time t = 0.

This may be explained by the velocity resolution provided by the linear flight trajectory and the short aperture as well as waveform parameters.

Figure 7(a) shows the reconstructed reflectivity image of the moving target when $v_h = \tilde{v}_x = [-0.4, 6]$ m/s. Note that the black circle shows the true target location. Figure 7(b) shows the reconstructed reflectivity image of the target when the hypothesized velocity is equal to the true target velocity, i.e., $v_h = v_x = [0, 6.2]$ m/s. We see that the moving target in Figure 7(a) is reconstructed almost as well as the one in Figure 7(b) with the exception of slight energy spread and a position error due to error in the estimated velocity. In the following subsection, we present a quantitative numerical study to demonstrate the results of the analysis described in section 6.

7.2. Numerical analysis of the position error due to velocity error. We use the simulation results obtained in the previous subsection to demonstrate the theoretical analysis presented in section 6. Note that the geometry considered in the simulation is consistent with the example given in subsection 6.

Figures 8(a) and 9(a) show the reflectivity images reconstructed using $\boldsymbol{v}_h = [0, 6.7]$ m/s and $\boldsymbol{v}_h = [0.5, 6.2]$ m/s, respectively. Note that the former has a radial velocity error of $|\Delta \mathbf{v}_z^r| = 0.5$ m/s and the latter has a transverse velocity error of $|\Delta \mathbf{v}_z^\perp| = 0.5$ m/s. The true position of the moving target is shown by a red circle in Figures 8(a) and 9(a).

As compared to the image reconstructed using the correct velocity shown in Figure 7(b), we see that in Figure 8(a), there is an obvious horizontal (or transverse) position shift, while in Figure 9(a), there is an even larger vertical (or radial) position shift. This is predicted by (6.13) and (6.14) in section 6, which state that the velocity error in the transverse direction would lead to roughly twice the radial position error that would result from the same magnitude of velocity error in the radial direction. Table 3 compares the position shift errors that are measured from the reconstructed images and those predicted by (6.13) and (6.14), as well as the estimated target positions (in pixel indices) and the corresponding reflectivity values. We also note the smearing in Figures 8(a) and 9(a) due to the velocity error. This can be seen more clearly by comparing the X and Y profiles of the reconstructed images, as shown in



Figure 8. (a) Reconstructed reflectivity image when $v_h = [0, 6.7]$ m/s with a radial velocity error, $\Delta \mathbf{v}_z^r = 0.5$ m/s. The black circle indicates the true target position at time t = 0. (b) X profiles and (c) Y profiles. Solid lines show the X and Y profiles of the image reconstructed using the correct velocity shown in Figure 7(b).

Figures 8(b), 8(c), 9(b), and 9(c). Note that the X and Y profiles were shifted to the center for ease of comparison with the results obtained using the correct velocity.

7.3. Simulations for multiple moving targets. In this subsection, we perform simulations for a scene containing multiple moving targets to demonstrate the performance of our method in detecting and estimating the location and velocity of multiple moving targets.

We considered a scene of size 1100×1100 m² with flat topography centered at [11, 11, 0]km. The scene was discretized into 128×128 pixels, where [0, 0, 0]m and [1100, 1100, 0]m correspond to the pixels (1, 1) and (128, 128), respectively. Figure 10 shows the scene with a static extended target and multiple moving targets along with their corresponding velocities.

We assumed that the transmitter and receiver were traversing a circular trajectory given by $\gamma_C(s) = (11+11\cos(s), 11+11\sin(s), 6.5)$ km. Let $\gamma_T(s)$ and $\gamma_R(s)$ denote the trajectories of the transmitter and receiver. We set $\gamma_T(s) = \gamma_C(s)$ and $\gamma_R(s) = \gamma_C(s - \frac{\pi}{4})$. Note that the variable s in γ_C is equal to $\frac{V}{R}t$, where V is the speed of the receiver or the transmitter, and R is the radius of the circular trajectory. We set the speed of the transmitter and receiver to 261m/s. Figure 11 shows the three-dimensional view of the transmitter and receiver



Figure 9. (a) Reconstructed reflectivity image when $v_h = [0.5, 6.2]$ m/s with a transverse velocity error, $\Delta \mathbf{v}_{\mathbf{z}}^{\perp} = 0.5$ m/s. The black circle indicates the true target position at time t = 0. (b) X profiles and (c) Y profiles with a comparison with the profiles of Figure 7(b).

 Table 3

 Analysis of the reflectivity images reconstructed using erroneous velocities.

Velocity error	Measured	Analytic	Estimated	Target
	position shift	position shift	target	reflectivity
	(m)	(m)	location	
None (correct velocity)	0	0	$(65, 65)^{\rm th}$	1
$ \triangle \mathbf{v}_{\mathbf{z}}^{r} = 0.5 \mathrm{m/s}$	$22 \; (\triangle \mathbf{z}^{\perp})$	$21.07 \; (\triangle \mathbf{z}^{\perp})$	$(76, 59)^{\rm th}$	0.6145
$ \triangle \mathbf{v}_{\mathbf{z}}^{\perp} = 0.5 \mathrm{m/s}$	52 ($ \triangle \mathbf{z}^r $)	$42.14 \; (\triangle \mathbf{z}^r)$	$(62, 39)^{\rm th}$	0.7237

trajectories and the scene. Note that in practice, a target may not maintain a constant velocity long enough for antennas to traverse large circular apertures. However, we chose such an aperture to avoid artifacts due to limited aperture and to highlight the more interesting moving target related effects.



Figure 10. The moving target scene considered in the numerical simulations.



Figure 11. A three-dimensional illustration of the simulation setup. The dark region denotes the scene (moving targets are not displayed) considered in the simulations. The transmitter/receiver antennas traverse a continuum of positions along the circular trajectory as shown by the red line. At a certain time instant, the transmitter and receiver are located at the positions indicated by the solid dots.

The length of the signal was set to $L_{\phi} = 0.1707$ s. The circular trajectory was uniformly sampled into 2048 points, corresponding to $f_s = 7.7339$ Hz.

We assumed that the velocity of the targets is in the range of $[-20, 20] \times [-20, 20]$ m/s and discretized the target velocity space into a 41 × 41 grid with the discretization step equal to 1m/s. Thus, the velocity estimation precision is 1m/s in our simulations. We reconstructed $\tilde{\rho}_{\boldsymbol{v}_h}(\boldsymbol{x})$ images via the FBP method as described in section 4.1.

We form the contrast image as described in section 4.4. The result is shown in Figure 12. We see from Figure 12 that there are four dominant peaks marked with red circles. This indicates that there are four different velocities associated with the moving target scene. The velocities where the peaks are located are [-10, 15, 0], [0, 10, 0], [15, -5, 0], and [0, 0, 0]m/s. The estimated velocities are equal to the true target velocities used in the simulations.

Figure 13 presents the reconstructed reflectivity images corresponding to the estimated velocities, i.e., [-10, 15, 0], [0, 10, 0], [15, -5, 0], and [0, 0, 0]m/s. We see that the targets are



Figure 12. The contrast image obtained from the reflectivity images reconstructed using a range of hypothesized velocities.



Figure 13. Reconstructed images corresponding to the velocities: (a) $\mathbf{v}_h = [0, 0, 0] \text{m/s}$; (b) $\mathbf{v}_h = [-10, 15, 0] \text{m/s}$; (c) $\mathbf{v}_h = [0, 10, 0] \text{m/s}$; (d) $\mathbf{v}_h = [15, -5, 0] \text{m/s}$.

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well focused in the images formed using the correct velocity associated with each target. Note that Figure 13(a) is the image reconstructed with $\mathbf{v}_h = [0, 0, 0]$ m/s. In this case, the moving target imaging method described here is equivalent to the static target imaging method that we introduced in [48]. As expected, only the static target is reconstructed in Figure 13(a).

8. Conclusion. We have introduced a novel method for the synthetic aperture imaging of moving targets using ultra-narrowband transmitted waveforms. Starting from the first principles, we developed a novel forward model by correlating the received signal with a scaled version of the transmitted signal over a finite time interval. Unlike the conventional wideband SAR forward model, which is based on the start-stop approximation and high resolution delay measurements, this model does not use start-stop approximation and is based on the temporal Doppler induced by the movement of antennas and moving targets. The analysis of the forward model shows that the data used for reconstruction are the projections of the phase-space reflectivity onto the bistatic iso-Doppler manifolds of moving targets. We next developed an FBP-type image reconstruction method to reconstruct the reflectivity of the scene and used a contrast optimization method to estimate the velocity of moving targets. The reflectivity reconstruction involves backprojecting the correlated signal onto the twodimensional cross-sections of the iso-Doppler manifolds of moving targets which we referred to as the position-space iso-Doppler contours for a range of hypothesized velocities. We showed that when the hypothesized velocity is equal to the true velocity of a scatterer, the singularity is reconstructed at the correct position and orientation. The PSF analysis shows that the visible singularities reconstructed are those that are at the intersection of position-space bistatic iso-Doppler curves and bistatic iso-Doppler-rate curves corresponding to the correct target velocity. We designed the filter so that the strength of the singularities is preserved at the correct velocity. The resulting filter depends not only on the antenna beam patterns, but also on the hypothesized velocity of targets. Using the image contrast optimization, we estimated the velocity of moving targets from a stack of reflectivity images.

We have analyzed the resolution of the reconstructed reflectivity images and the velocity resolution available in the data by analyzing the PSF of the imaging operator and the temporal Doppler bandwidth of the correlated data. Our analysis shows that both the reflectivity and velocity resolutions are determined by the temporal duration and the carrier frequency of the transmitted waveforms. These findings are consistent with the Doppler ambiguity theory of CWs. Additionally, our analysis has identified various other factors, such as the relative velocity between the antennas and the moving targets, the range of the antennas to the moving targets, the bistatic angle and the variation in the ground topography, that affect the reflectivity and velocity resolutions. Note that the velocity resolution analysis in section 5.2 provides the minimum detectable velocity. Beyond this limit, the detectability of moving targets from a stationary background clutter depends on the signal-to-clutter ratio (SCR). An extensive numerical study demonstrating detectability of moving targets at different SCR levels can be found in [51]. These results can be further enhanced by "multi-channel" processing, which we plan to study in the future.

We have analyzed the error in reconstructed reflectivity images due to error in target velocity. Our analysis leads to several important results in moving target imaging. First, it shows that the position error primarily depends on the component of the velocity error in the antenna look direction and the projection of the velocity error onto the planes perpendicular to the look direction and the trajectories of the antennas. Second, our analysis explains the artifacts expected due to moving targets when the image is reconstructed under a stationary scene assumption. Finally, it shows that the position error in the backprojected data is small when the error in the estimated velocity is small. Additionally, our error analysis method can be easily applied to understand and analyze the positioning errors due to errors in antenna positions.

We presented extensive numerical simulations to verify our theoretical analysis and to illustrate the performance of our imaging method.

We considered the bistatic scenario where the transmitting and receiving antennas are sufficiently far apart. The results for the monostatic case can be deduced by simply setting the two antenna trajectories to be equal.

Our moving target imaging method can be easily extended to incorporate imaging of airborne targets and complex target motion models. While in the current paper we assumed that the velocity of each target remains constant throughout the synthetic aperture, the forward model and the image formation method can be extended to include higher-order kinetic parameters. We leave the investigation of this topic to future research.

Our method is based on using "single channel" data and can be used as a basis for developing "multiple channel" moving target SAR imaging methods using ultra-narrowband CW signals.

Our imaging method can be implemented efficiently by using fast backprojection algorithms [35, 45] or fast Fourier integral operator computation methods [6, 16], and by utilizing parallel processing on graphics processing units [8].

Although our imaging scheme was developed in a deterministic setting, it is also applicable when the measurements are corrupted by additive white Gaussian noise [47]. When a priori information for the scene to be reconstructed is available and additive noise is colored, the FBP-type inversion method presented in this paper can be extended as described in [56].

Finally, while our primary interest is in radar imaging, our method is also applicable to other similar imaging problems such as those that may arise in acoustics.

Appendix A. Derivation of \dot{f}_d . Let $\gamma_{T(R)} = (\gamma_{T(R)}^1, \gamma_{T(R)}^2, \gamma_{T(R)}^3)^T$, $\dot{\gamma}_{T(R)} = (\dot{\gamma}_{T(R)}^1, \dot{\gamma}_{T(R)}^2, \dot{\gamma}_{T(R)}^3)^T$.

$$(\gamma_T(s) - (\mathbf{x} + \mathbf{v}s)) \cdot (\dot{\gamma}_T(s) - \mathbf{v}) = \frac{1}{|\gamma_T(s) - (\mathbf{x} + \mathbf{v}s)|} [(\gamma_T^1(s) - (x_1 + v_1s))(\dot{\gamma}_T^1(s) - v_1) + (\gamma_T^2(s) - (x_2 + v_2s))(\dot{\gamma}_T^2(s) - v_2) + (\gamma_T^3(s) - (x_3 + v_3s))(\dot{\gamma}_T^3(s) - v_3)].$$
(A.1)

Note that $\mathbf{x} = (\boldsymbol{x}, \psi(\boldsymbol{x})), \ \boldsymbol{x} = (x_1, x_2).$ Thus,

$$\frac{\partial (\boldsymbol{\gamma}_{T}(s) - (\mathbf{x} + \mathbf{v}s)) \cdot (\dot{\boldsymbol{\gamma}}_{T}(s) - \mathbf{v})}{\partial s} \\
= \left[\frac{-1}{|\boldsymbol{\gamma}_{T}(s) - (\mathbf{x} + \mathbf{v}s)|^{2}} \frac{\boldsymbol{\gamma}_{T}(s) - (\mathbf{x} + \mathbf{v}s)}{|\boldsymbol{\gamma}_{T}(s) - (\mathbf{x} + \mathbf{v}s)|} \cdot (\dot{\boldsymbol{\gamma}}_{T}(s) - \mathbf{v}) \right]$$

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$$\begin{aligned} \times \left[(\gamma_T(s) - (\mathbf{x} + \mathbf{v}s)) \cdot (\dot{\gamma}_T(s) - \mathbf{v}) \right] \\ &+ \frac{1}{|\gamma_T(s) - (\mathbf{x} + \mathbf{v}s)|} \left[(\dot{\gamma}_T^1(s) - v_1)^2 + (\gamma_T^1(s) - (x_1 + v_1s)) \ddot{\gamma}_T^1(s) \right. \\ &+ (\dot{\gamma}_T^2(s) - v_2)^2 + (\gamma_T^2(s) - (x_2 + v_2s)) \ddot{\gamma}_T^2(s) \\ &+ (\dot{\gamma}_T^3(s) - v_3)^2 + (\gamma_T^3(s) - (x_3 + v_3s)) \ddot{\gamma}_T^3(s) \right] \\ &= \frac{-1}{|\gamma_T(s) - (\mathbf{x} + \mathbf{v}s)|} \left[(\gamma_T(s) - (\mathbf{x} + \mathbf{v}s)) \cdot (\dot{\gamma}_T(s) - \mathbf{v}) \right]^2 \\ &+ \frac{1}{|\gamma_T(s) - (\mathbf{x} + \mathbf{v}s)|} \left[|\dot{\gamma}_T(s) - \mathbf{v}|^2 + (\gamma_T(s) - (\mathbf{x} + \mathbf{v}s)) \cdot \ddot{\gamma}_T(s) \right] \\ &= \frac{1}{|\gamma_T(s) - (\mathbf{x} + \mathbf{v}s)|} \left[|\dot{\gamma}_T(s) - \mathbf{v}|^2 - ((\gamma_T(s) - (\mathbf{x} + \mathbf{v}s)) \cdot (\dot{\gamma}_T(s) - \mathbf{v}))^2 \right] \\ &+ (\gamma_T(s) - (\mathbf{x} + \mathbf{v}s)) \cdot \ddot{\gamma}_T(s) \\ \end{aligned}$$

where

 (\mathbf{A})

(A.3)
$$(\dot{\boldsymbol{\gamma}}_T(s) - \mathbf{v})_{\perp} = (\dot{\boldsymbol{\gamma}}_T(s) - \mathbf{v}) \\ - (\boldsymbol{\gamma}_T(s) - (\mathbf{x} + \mathbf{v}s))((\boldsymbol{\gamma}_T(s) - (\mathbf{x} + \mathbf{v}s)) \cdot (\dot{\boldsymbol{\gamma}}_T(s) - \mathbf{v}))$$

denotes the projection of the relative velocity between the transmitter and the moving target $\dot{\gamma}_T(s) - \mathbf{v}$ onto the plane whose normal vector is along $(\gamma_T(s) - (\mathbf{x} + \mathbf{v}s))$, and $a_{T,r}(s, \mathbf{x})$ denotes the projection of the transmitter acceleration $\ddot{\gamma}_T(s)$ along $(\gamma_T(s) - (\mathbf{x} + \mathbf{v}s))$. We see that the summation of the two terms of (A.2) is the total radial acceleration of the transmitter evaluated at s with respect to the moving target located at $\mathbf{x} + \mathbf{v}s$ on the ground at s.

Using (A.2) and (2.34), we obtain

$$\dot{f}_d(s, \mathbf{x}, \mathbf{v}) = \frac{f_0}{c_0} \left[\frac{1}{|\boldsymbol{\gamma}_T(s) - (\mathbf{x} + \mathbf{v}s)|} |(\dot{\boldsymbol{\gamma}}_T(s) - \mathbf{v})_{\perp}|^2 + (\boldsymbol{\gamma}_T(s) - (\mathbf{x} + \mathbf{v}s)) \cdot \ddot{\boldsymbol{\gamma}}_T(s) + \frac{1}{|\boldsymbol{\gamma}_R(s) - (\mathbf{x} + \mathbf{v}s)|} |(\dot{\boldsymbol{\gamma}}_R(s) - \mathbf{v})_{\perp}|^2 + (\boldsymbol{\gamma}_R(s) - (\mathbf{x} + \mathbf{v}s)) \cdot \ddot{\boldsymbol{\gamma}}_R(s) \right],$$
(A.4)

where, similarly to (A.3),

(A.5)
$$(\dot{\boldsymbol{\gamma}}_{R}(s) - \mathbf{v})_{\perp} = (\dot{\boldsymbol{\gamma}}_{R}(s) - \mathbf{v}) - (\boldsymbol{\gamma}_{R}(s) - (\mathbf{x} + \mathbf{v}s))((\boldsymbol{\gamma}_{R}(s) - (\mathbf{x} + \mathbf{v}s)) \cdot (\dot{\boldsymbol{\gamma}}_{R}(s) - \mathbf{v}))$$

denotes the projection of the relative velocity between the receiver and the moving target $\dot{\gamma}_R(s) - \mathbf{v}$ onto the plane whose normal vector is along $(\gamma_R(s) - (\mathbf{x} + \mathbf{v}s))$.

Appendix B. Derivation of Ξ_{v_0} . Using (4.21), we have

(B.1)
$$\boldsymbol{\Xi}_{\boldsymbol{v}_0}(s,\boldsymbol{x}) = 2\pi \nabla_{\boldsymbol{x}} f_d(s,\boldsymbol{x},\boldsymbol{v}_0) = \begin{bmatrix} \partial f_d / \partial x_1 \\ \partial f_d / \partial x_2 \end{bmatrix}$$

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The first-order partial differential of (A.1) with respect to x_1 is given by

$$\frac{\partial(\gamma_{T}(s) - (\mathbf{x} + \mathbf{v}s)) \cdot (\dot{\gamma}_{T}(s) - \mathbf{v})}{\partial x_{1}} = \frac{-1}{|\gamma_{T}(s) - (\mathbf{x} + \mathbf{v}s)|^{2}} \times \left[\frac{-(\gamma_{T}^{1}(s) - x_{1}) - (\frac{\partial \psi}{\partial x_{1}} + \frac{\partial^{2} \psi}{\partial^{2} x_{1}} v_{1}s + \frac{\partial^{2} \psi}{\partial x_{2} \partial x_{1}} v_{2}s)(\gamma_{T}^{3}(s) - (\psi(x_{1}, x_{2}) + v_{3}s))}{|\gamma_{T}(s) - (\mathbf{x} + \mathbf{v}s)|} \times \left((\gamma_{T}(s) - (\mathbf{x} + \mathbf{v}s)) \cdot (\dot{\gamma}_{T}(s) - \mathbf{v}) \right) \right] \\ + \frac{1}{|\gamma_{T}(s) - (\mathbf{x} + \mathbf{v}s)|} \left[-(\dot{\gamma}_{T}^{1}(s) - v_{1}) - \left(\frac{\partial \psi}{\partial x_{1}} + \frac{\partial^{2} \psi}{\partial^{2} x_{1}} v_{1}s + \frac{\partial^{2} \psi}{\partial x_{2} \partial x_{1}} v_{2}s \right) (\dot{\gamma}_{T}^{3}(s) - v_{3}) \right] \\ (B.2) \quad -(\gamma_{T}^{3}(s) - (\psi(x_{1}, x_{2}) + v_{3}s)) \left(\frac{\partial^{2} \psi}{\partial^{2} x_{1}} v_{1} + \frac{\partial^{2} \psi}{\partial x_{2} \partial x_{1}} v_{2} \right) \right] .$$

Note that $v_3 = \nabla_{\boldsymbol{x}} \psi(\boldsymbol{x}) \cdot [v_1, v_2] = \frac{\partial \psi}{\partial x_1} v_1 + \frac{\partial \psi}{\partial x_2} v_2$. Similarly, the first-order partial differential of (A.1) with respect to z_2 can be expressed as follows:

$$\frac{\partial(\gamma_{T}(s) - (\mathbf{x} + \mathbf{v}s)) \cdot (\dot{\gamma}_{T}(s) - \mathbf{v})}{\partial x_{2}} = \frac{-1}{|\gamma_{T}(s) - (\mathbf{x} + \mathbf{v}s)|^{2}} \times \left[\frac{-(\gamma_{T}^{2}(s) - x_{2}) - (\frac{\partial\psi}{\partial x_{2}} + \frac{\partial^{2}\psi}{\partial x_{1}\partial x_{2}}v_{1}s + \frac{\partial^{2}\psi}{\partial^{2}x_{2}}v_{2}s)(\gamma_{T}^{3}(s) - (\psi(x_{1}, x_{2}) + v_{3}s))}{|\gamma_{T}(s) - (\mathbf{x} + \mathbf{v}s)|} \times \left((\gamma_{T}(s) - (\mathbf{x} + \mathbf{v}s)) \cdot (\dot{\gamma}_{T}(s) - \mathbf{v}) \right) \right] \\ + \frac{1}{|\gamma_{T}(s) - (\mathbf{x} + \mathbf{v}s)|} \left[-(\dot{\gamma}_{T}^{2}(s) - v_{2}) - \left(\frac{\partial\psi}{\partial x_{2}} + \frac{\partial^{2}\psi}{\partial x_{1}\partial x_{2}}v_{1}s + \frac{\partial^{2}\psi}{\partial^{2}x_{2}}v_{2}s \right) (\dot{\gamma}_{T}^{3}(s) - v_{3}) \\ - (\gamma_{T}^{3}(s) - (\psi(x_{1}, x_{2}) + v_{3}s)) \left(\frac{\partial^{2}\psi}{\partial x_{1}\partial x_{2}}v_{1} + \frac{\partial^{2}\psi}{\partial^{2}x_{2}}v_{2} \right) \right].$$
(B.3)

We define

(B.4)
$$D\psi = \begin{bmatrix} 1 & 0 & \partial\psi(\boldsymbol{x})/\partial x_1 \\ 0 & 1 & \partial\psi(\boldsymbol{x})/\partial x_2 \end{bmatrix}$$

and

(B.5)
$$H\psi = \begin{bmatrix} 0 & 0 & \frac{\partial^2 \psi(\mathbf{x})}{\partial^2 x_1} v_1 + \frac{\partial^2 \psi(\mathbf{x})}{\partial x_2 \partial x_1} v_2 \\ 0 & 0 & \frac{\partial^2 \psi(\mathbf{x})}{\partial x_1 \partial x_2} v_1 + \frac{\partial^2 \psi(\mathbf{x})}{\partial^2 x_2} v_2 \end{bmatrix}$$

Hence

(B.6)
$$\begin{bmatrix} \frac{\partial(\gamma_T(s)-(\mathbf{x}+\mathbf{v}s))\cdot(\dot{\gamma}_T(s)-\mathbf{v})}{\partial x_1}\\ \frac{\partial(\gamma_T(s)-(\mathbf{x}+\mathbf{v}s))\cdot(\dot{\gamma}_T(s)-\mathbf{v})}{\partial x_2} \end{bmatrix}$$
$$= -[D\psi + H\psi s] \cdot \frac{(\dot{\gamma}_T(s)-\mathbf{v})_{\perp}}{|\gamma_T(s)-(\mathbf{x}+\mathbf{v}s)|} - H\psi^2 \cdot (\gamma_T(s)-(\mathbf{x}+\mathbf{v}s)),$$

where $(\dot{\gamma}_T(s) - \mathbf{v})_{\perp}$ is defined by (A.3).

Thus, using (2.34), applying the derivation in (B.2), (B.3), and (B.6) to each component of $\nabla_{\boldsymbol{x}}[(\gamma_R(s) - (\mathbf{x} + \mathbf{v}s)) \cdot (\dot{\boldsymbol{\gamma}}_R(s) - \mathbf{v})]$, we obtain

$$\Xi_{\boldsymbol{v}_0}(s,\boldsymbol{x}) = -\frac{2\pi f_0}{c_0} \left\{ [D\psi + H\psi s] \cdot \left[\frac{(\dot{\boldsymbol{\gamma}}_T(s) - \mathbf{v}_0)_{\perp}}{|\boldsymbol{\gamma}_T(s) - (\mathbf{x} + \mathbf{v}_0 s)|} + \frac{(\dot{\boldsymbol{\gamma}}_R(s) - \mathbf{v}_0)_{\perp}}{|\boldsymbol{\gamma}_R(s) - (\mathbf{x} + \mathbf{v}_0 s)|} \right] + H\psi \cdot \left[(\boldsymbol{\gamma}_T(s) \widehat{-(\mathbf{x} + \mathbf{v}_0 s)}) + (\boldsymbol{\gamma}_R(s) \widehat{-(\mathbf{x} + \mathbf{v}_0 s)}) \right] \right\}.$$
(B.7)

Note that $H\psi$ in (B.7) is given by (B.5) with v_1, v_2 replaced with $v_{0,1}, v_{0,2}$, where $\mathbf{v}_0 = [v_{0,1}, v_{0,2}, \nabla_{\boldsymbol{x}}\psi(\boldsymbol{x}) \cdot [v_{0,1}, v_{0,2}]].$

Appendix C. Derivation of (6.8). Using (2.34), we have

(C.1)
$$f_d(s, \mathbf{z}, \mathbf{v}_{\mathbf{z}} + \epsilon \triangle \mathbf{v}_{\mathbf{z}}) = \frac{f_0}{c_0} \left[((\boldsymbol{\gamma}_T(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s + \epsilon \triangle \mathbf{v}_{\mathbf{z}}s))) \cdot (\dot{\boldsymbol{\gamma}}_T(s) - \mathbf{v}_{\mathbf{z}} - \epsilon \triangle \mathbf{v}_{\mathbf{z}}) + ((\boldsymbol{\gamma}_R(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s + \epsilon \triangle \mathbf{v}_{\mathbf{z}}s))) \cdot (\dot{\boldsymbol{\gamma}}_R(s) - \mathbf{v}_{\mathbf{z}} - \epsilon \triangle \mathbf{v}_{\mathbf{z}}) \right].$$

Now we calculate the first derivative of (C.1) with respect to ϵ . Let us consider the derivative of the first item in the square bracket in (C.1):

(C.2)

$$\frac{d}{d\epsilon} (\boldsymbol{\gamma}_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s + \epsilon \Delta \mathbf{v}_{\mathbf{z}}s)) \cdot (\dot{\boldsymbol{\gamma}}_{T}(s) - \mathbf{v}_{\mathbf{z}} - \epsilon \Delta \mathbf{v}_{\mathbf{z}}) \\
= ((\boldsymbol{\gamma}_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s + \epsilon \Delta \mathbf{v}_{\mathbf{z}}s)))'|_{\epsilon=0} \cdot (\dot{\boldsymbol{\gamma}}_{T}(s) - \mathbf{v}_{\mathbf{z}} - \epsilon \Delta \mathbf{v}_{\mathbf{z}}) \\
+ (\boldsymbol{\gamma}_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s + \epsilon \Delta \mathbf{v}_{\mathbf{z}}s)) \cdot (-\Delta \mathbf{v}_{\mathbf{z}})|_{\epsilon=0},$$

where the superscript ' denotes the first derivative with respect to ϵ ,

(C.3)
$$((\gamma_T(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s + \epsilon \bigtriangleup \mathbf{v}_{\mathbf{z}}s)))'|_{\epsilon=0} = \frac{-[\bigtriangleup vs - [(\gamma_T(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)) \cdot \bigtriangleup \mathbf{v}_{\mathbf{z}}s](\gamma_T(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s))]}{|\gamma_T(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} = \frac{-s \bigtriangleup \mathbf{v}_{\mathbf{z}}^{\perp,T}}{|\gamma_T(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|}.$$

Note that $\triangle \mathbf{v}_{\mathbf{z}}^{\perp,T}$ is the projection of the velocity error $\triangle \mathbf{v}_{\mathbf{z}}$ on the plane whose normal direction is along $(\gamma_T(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s))$.

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Thus, substituting (C.3) into (C.2), and the result back into (C.2), we have

(C.4)

$$\begin{aligned}
& \partial_{\epsilon} f_{d}(s, \boldsymbol{z}, \boldsymbol{v}_{\mathbf{z}} + \epsilon \Delta \boldsymbol{v}_{\mathbf{z}})|_{\epsilon=0} \\
&= \frac{f_{0}}{c_{0}} \left\{ -\frac{s \Delta \mathbf{v}_{\mathbf{z}}^{\perp,T} \cdot (\dot{\boldsymbol{\gamma}}_{T}(s) - \mathbf{v}_{\mathbf{z}})}{|\boldsymbol{\gamma}_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} - \Delta \mathbf{v}_{\mathbf{z}} \cdot (\boldsymbol{\gamma}_{T}(s) \widehat{-(\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)}) \\
&- \frac{s \Delta \boldsymbol{v}_{\mathbf{z}}^{\perp,R} \cdot (\dot{\boldsymbol{\gamma}}_{R}(s) - \mathbf{v}_{\mathbf{z}})}{|\boldsymbol{\gamma}_{R}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} - \Delta \mathbf{v}_{\mathbf{z}} \cdot (\boldsymbol{\gamma}_{R}(s) \widehat{-(\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)}) \right\}.
\end{aligned}$$

We assume flat topography. From (6.9), we have

(C.5)
$$\nabla_{\mathbf{z}} f_d(s, \mathbf{z}, \mathbf{v}_{\mathbf{z}}) = \frac{f_0}{c_0} \left\{ D \cdot \left[\frac{(\dot{\gamma}_T(s) - \mathbf{v}_{\mathbf{z}})^{\perp}}{|\gamma_T(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} + \frac{(\dot{\gamma}_R(s) - \mathbf{v}_{\mathbf{z}})^{\perp}}{|\gamma_R(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} \right] \right\}$$
$$= \frac{f_0}{c_0} \left\{ -\frac{2\pi f_0}{c_0} \mathbf{\Xi}_{\mathbf{v}_{\mathbf{z}}}(s, \mathbf{z}) \right\}.$$

Plugging (C.4) and (C.5) into (6.6), we obtain

$$-\epsilon s \left[\frac{\bigtriangleup \mathbf{v}_{\mathbf{z}}^{\perp,T} \cdot (\dot{\boldsymbol{\gamma}}_{T}(s) - \mathbf{v}_{\mathbf{z}})}{|\boldsymbol{\gamma}_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} + \frac{\bigtriangleup \mathbf{v}_{\mathbf{z}}^{\perp,R} \cdot (\dot{\boldsymbol{\gamma}}_{R}(s) - \mathbf{v}_{\mathbf{z}})}{|\boldsymbol{\gamma}_{R}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} \right] - \epsilon \bigtriangleup \mathbf{v}_{\mathbf{z}} \cdot [(\boldsymbol{\gamma}_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)) + (\boldsymbol{\gamma}_{R}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s))]$$
(C.6)
$$= \bigtriangleup \mathbf{z} \cdot \mathbf{\Xi}_{\mathbf{v}_{\mathbf{z}}}(s, \mathbf{z}).$$

Appendix D. Derivation of (6.10). Using (4.13), we have

$$\begin{aligned} \dot{f}_d(s, \mathbf{z}, \mathbf{v}_{\mathbf{z}} + \epsilon \triangle \mathbf{v}_{\mathbf{z}}) \\ &= \frac{f_0}{c_0} \left[\frac{|(\dot{\gamma}_T(s) - (\mathbf{v}_{\mathbf{z}} + \epsilon \triangle \mathbf{v}_{\mathbf{z}}))_\perp|^2}{|\gamma_T(s) - (\mathbf{z} + (\mathbf{v}_{\mathbf{z}} + \epsilon \triangle \mathbf{v}_{\mathbf{z}})s)|} + (\gamma_T(s) - (\mathbf{z} + (\mathbf{v}_{\mathbf{z}} + \epsilon \triangle \mathbf{v}_{\mathbf{z}})s)) \cdot \ddot{\gamma}_T(s) \right. \\ (\text{D.1}) &\quad + \frac{|(\dot{\gamma}_R(s) - (\mathbf{v}_{\mathbf{z}} + \epsilon \triangle \mathbf{v}_{\mathbf{z}}))_\perp|^2}{|\gamma_R(s) - (\mathbf{z} + (\mathbf{v}_{\mathbf{z}} + \epsilon \triangle \mathbf{v}_{\mathbf{z}})s)|} + (\gamma_R(s) - (\mathbf{z} + (\mathbf{v}_{\mathbf{z}} + \epsilon \triangle \mathbf{v}_{\mathbf{z}})s)) \cdot \ddot{\gamma}_R(s) \right]. \end{aligned}$$

Let

(D.2)
$$\star = \frac{1}{|\boldsymbol{\gamma}_T(s) - (\mathbf{z} + (\mathbf{v} + \epsilon \bigtriangleup \boldsymbol{v})s)|} |(\dot{\boldsymbol{\gamma}}_T(s) - (\mathbf{v} + \epsilon \bigtriangleup \boldsymbol{v}))_{\perp}|^2.$$

Calculating the first derivative of (D.2) with respect to ϵ , we obtain

(D.3)
$$\frac{\partial \star}{\partial \epsilon} = \left[\frac{1}{|\boldsymbol{\gamma}_T(s) - (\mathbf{z} + (\mathbf{v}_{\mathbf{z}} + \epsilon \bigtriangleup \mathbf{v}_{\mathbf{z}})s)|} \right]' |(\dot{\boldsymbol{\gamma}}_T(s) - (\mathbf{v}_{\mathbf{z}} + \epsilon \bigtriangleup \mathbf{v}_{\mathbf{z}}))_{\perp}|^2 + \frac{1}{|\boldsymbol{\gamma}_T(s) - (\mathbf{z} + (\mathbf{v}_{\mathbf{z}} + \epsilon \bigtriangleup \mathbf{v}_{\mathbf{z}})s)|} (|(\dot{\boldsymbol{\gamma}}_T(s) - (\mathbf{z} + (\mathbf{v}_{\mathbf{z}} + \epsilon \bigtriangleup \mathbf{v}_{\mathbf{z}})))_{\perp}|^2)',$$

where []' denotes the first derivative with respect to ϵ ,

(D.4)
$$\left[\frac{1}{|\boldsymbol{\gamma}_T(s) - (\mathbf{z} + (\mathbf{v}_{\mathbf{z}} + \epsilon \bigtriangleup \mathbf{v}_{\mathbf{z}})s)|}\right]' = \frac{(\boldsymbol{\gamma}_T(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s + \epsilon \bigtriangleup \mathbf{v}_{\mathbf{z}}s)) \cdot \bigtriangleup \mathbf{v}_{\mathbf{z}}s}{|\boldsymbol{\gamma}_T(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s + \epsilon \bigtriangleup \mathbf{v}_{\mathbf{z}}s)|^2}$$

and

(D.5)

$$(|(\dot{\boldsymbol{\gamma}}_T(s) - (\mathbf{v}_{\mathbf{z}} + \epsilon \triangle \mathbf{v}_{\mathbf{z}}))_{\perp}|^2)' = 2|(\dot{\boldsymbol{\gamma}}_T(s) - (\mathbf{v}_{\mathbf{z}} + \epsilon \triangle \mathbf{v}_{\mathbf{z}}))_{\perp}| \times |(\dot{\boldsymbol{\gamma}}_T(s) - (\mathbf{v}_{\mathbf{z}} + \epsilon \triangle \mathbf{v}_{\mathbf{z}}))_{\perp}|'$$

In (D.5),

$$\begin{aligned} |(\dot{\boldsymbol{\gamma}}_T(s) - (\mathbf{v}_{\mathbf{z}} + \epsilon \bigtriangleup \mathbf{v}_{\mathbf{z}}))_{\perp}|' &= \frac{1}{|(\dot{\boldsymbol{\gamma}}_T(s) - (\mathbf{v}_{\mathbf{z}} + \epsilon \bigtriangleup \mathbf{v}_{\mathbf{z}}))_{\perp}|} \\ (\mathrm{D.6}) &\times (\dot{\boldsymbol{\gamma}}_T(s) - (\mathbf{v}_{\mathbf{z}} + \epsilon \bigtriangleup \mathbf{v}_{\mathbf{z}}))_{\perp} \cdot (\dot{\boldsymbol{\gamma}}_T(s) - (\mathbf{v}_{\mathbf{z}} + \epsilon \bigtriangleup \mathbf{v}_{\mathbf{z}}))'_{\perp}, \end{aligned}$$

where

$$(\dot{\gamma}_{T}(s) - (\mathbf{v}_{\mathbf{z}} + \epsilon \bigtriangleup \mathbf{v}_{\mathbf{z}}))'_{\perp}|_{\epsilon=0}$$

$$= -\bigtriangleup \mathbf{v}_{\mathbf{z}} - \left\{ \frac{-s \bigtriangleup \mathbf{v}_{\mathbf{z}}^{\perp,T}}{|\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} (\gamma_{T}(s) \widehat{-(\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)}) \cdot (\dot{\gamma}_{T}(s) - \mathbf{v}_{\mathbf{z}}) \right.$$

$$+ (\gamma_{T}(s) \widehat{-(\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)}) \left[\frac{-s \bigtriangleup \mathbf{v}_{\mathbf{z}}^{\perp,T}}{|\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} \cdot (\dot{\gamma}_{T}(s) - \mathbf{v}_{\mathbf{z}}) \right.$$

$$- \bigtriangleup \mathbf{v} \cdot (\gamma_{T}(s) \widehat{-(\mathbf{z} + \mathbf{v}_{\mathbf{z}})}) \right] \right\}$$

$$= -\bigtriangleup \mathbf{v}_{\mathbf{z}}^{\perp,T} \left[1 - \frac{s (\gamma_{T}(s) \widehat{-(\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)) \cdot (\dot{\gamma}_{T}(s) - \mathbf{v}_{\mathbf{z}})}{|\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} \right]$$

$$(D.7) \qquad + (\gamma_{T}(s) \widehat{-(\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)}) \frac{s \bigtriangleup \mathbf{v}_{\mathbf{z}}^{\perp,T} \cdot (\dot{\gamma}_{T}(s) - \mathbf{v}_{\mathbf{z}})}{|\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|},$$

where $\triangle \mathbf{v}_{\mathbf{z}}^{\perp,T,R}$ is the projection of the velocity error $\triangle \mathbf{v}_{\mathbf{z}}$ onto the plane whose normal direction is along $(\gamma_{T,R}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s))$.

Substituting (D.7) into (D.6) and then the result back into (D.5), we have

$$(|(\dot{\boldsymbol{\gamma}}_{T}(s) - (\mathbf{v} + \epsilon \bigtriangleup \boldsymbol{v}))_{\perp}|^{2})'|_{\epsilon=0}$$

(D.8)
$$= -2\bigtriangleup \mathbf{v}_{\mathbf{z}}^{\perp,T} \cdot (\dot{\boldsymbol{\gamma}}_{T}(s) - \mathbf{v}_{\mathbf{z}})_{\perp} \left[1 - \frac{s\left(\boldsymbol{\gamma}_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)\right) \cdot (\dot{\boldsymbol{\gamma}}_{T}(s) - \mathbf{v}_{\mathbf{z}})}{|\boldsymbol{\gamma}_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|}\right].$$

Using (D.8), (D.4), and (D.3), we obtain

$$\frac{\partial \star}{\partial \epsilon}|_{\epsilon=0} = \Delta \mathbf{v}_{\mathbf{z}} \cdot (\boldsymbol{\gamma}_{T}(s) \widehat{-(\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)}) \frac{s |(\dot{\boldsymbol{\gamma}}_{T}(s) - \mathbf{v}_{\mathbf{z}})_{\perp}|^{2}}{|\boldsymbol{\gamma}_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|^{2}}$$
(D.9)
$$-2 \frac{\Delta \mathbf{v}_{\mathbf{z}}^{\perp, T} \cdot (\dot{\boldsymbol{\gamma}}_{T}(s) - \mathbf{v}_{\mathbf{z}})_{\perp}}{|\boldsymbol{\gamma}_{T}(s) - (\mathbf{z} + \mathbf{v} - \mathbf{z}s)|} \left[1 - \frac{s (\boldsymbol{\gamma}_{T}(s) \widehat{-(\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)}) \cdot (\dot{\boldsymbol{\gamma}}_{T}(s) - \mathbf{v}_{\mathbf{z}})}{|\boldsymbol{\gamma}_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|}\right]$$

Thus, using (D.9) and (C.3), we have

 $\partial_{\epsilon}\dot{f}_d(s, \boldsymbol{z}, \boldsymbol{v} + \epsilon riangle \boldsymbol{v})|_{\epsilon=0}$

$$= \frac{f_0}{c_0} \left[-\Delta \mathbf{v}_{\mathbf{z}}^{\perp,T} \cdot \left(\frac{s \ddot{\gamma}_T(s)}{|\gamma_T(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}} s)|} + \frac{2(\dot{\gamma}_T(s) - \mathbf{v}_{\mathbf{z}})_{\perp}}{|\gamma_T(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}} s)|} C_T(\mathbf{z}, \mathbf{v}_{\mathbf{z}}, s) \right) \right] \\ + \Delta \mathbf{v}_{\mathbf{z}} \cdot (\gamma_T(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}} s)) \frac{s |(\dot{\gamma}_T(s) - \mathbf{v}_{\mathbf{z}})_{\perp}|^2}{|\gamma_T(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}} s)|^2} \\ - \Delta \mathbf{v}_{\mathbf{z}}^{\perp,R} \cdot \left(\frac{s \ddot{\gamma}_R(s)}{|\gamma_R(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}} s)|} + \frac{2(\dot{\gamma}_R(s) - \mathbf{v}_{\mathbf{z}})_{\perp}}{|\gamma_R(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}} s)|} C_R(\mathbf{z}, \mathbf{v}_{\mathbf{z}}, s) \right) \right]$$

$$(D.10) + \Delta \mathbf{v}_{\mathbf{z}} \cdot (\gamma_R(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}} s)) \frac{s |(\dot{\gamma}_R(s) - \mathbf{v}_{\mathbf{z}})_{\perp}|^2}{|\gamma_R(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}} s)|^2} \right],$$

where

(D.11)
$$C_{T,R}(\mathbf{z}, \mathbf{v}_{\mathbf{z}}, s) = 1 - \frac{s\left(\boldsymbol{\gamma}_{T,R}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)\right) \cdot (\dot{\boldsymbol{\gamma}}_{T,R}(s) - \mathbf{v}_{\mathbf{z}})}{|\boldsymbol{\gamma}_{T,R}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|}.$$

Now let us consider $\nabla_{\boldsymbol{z}}\dot{f}_d(s, \boldsymbol{z}, \boldsymbol{v}_{\mathbf{z}})$. We assume flat topography. We have

$$\begin{aligned} \nabla_{\boldsymbol{z}} \left(\frac{|(\dot{\gamma}_{T}(s) - \mathbf{v}_{\mathbf{z}})_{\perp}|^{2}}{|\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} + (\gamma_{T}(s) \widehat{-(\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)}) \cdot \ddot{\gamma}_{T}(s) \right) \\ &= \nabla_{\boldsymbol{z}} \left(\frac{|(\dot{\gamma}_{T}(s) - \mathbf{v}_{\mathbf{z}})_{\perp}|^{2}}{|\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} \right) + \nabla_{\boldsymbol{z}} ((\gamma_{T}(s) \widehat{-(\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)}) \cdot \ddot{\gamma}_{T}(s)) \\ &= \left(\nabla_{\boldsymbol{z}} \frac{1}{|\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} \right) |(\dot{\gamma}_{T}(s) - \mathbf{v}_{\mathbf{z}})_{\perp}|^{2} \\ &+ \frac{1}{|\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} \nabla_{\boldsymbol{z}} |(\dot{\gamma}_{T}(s) - \mathbf{v}_{\mathbf{z}})_{\perp}|^{2} \\ &+ (\nabla_{\boldsymbol{z}} (\gamma_{T}(s) \widehat{-(\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)})) \cdot \ddot{\gamma}_{T}(s) \,. \end{aligned}$$
(D.12)

In (D.12),

(D.13)
$$\nabla_{\mathbf{z}} \frac{1}{|\boldsymbol{\gamma}_T(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}} s)|} = \frac{D\psi \cdot (\boldsymbol{\gamma}_T(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}} s))}{|\boldsymbol{\gamma}_T(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}} s)|^2},$$

(D.14)
$$\nabla_{\mathbf{z}}(\boldsymbol{\gamma}_{T}(s) \widehat{-(\mathbf{z} + \mathbf{v}_{s})}) = \frac{(\boldsymbol{\gamma}_{T}(s) \widehat{-(\mathbf{z} + \mathbf{v}_{z}s)})}{|\boldsymbol{\gamma}_{T}(s) - (\mathbf{z} + \mathbf{v}_{z}s)|} [D\psi \cdot (\boldsymbol{\gamma}_{T}(s) \widehat{-(\mathbf{z} + \mathbf{v}_{z}s)})] \\ - \frac{1}{|\boldsymbol{\gamma}_{T}(s) - (\mathbf{z} + \mathbf{v}_{s})|} D\psi,$$

where, for flat topography,

(D.15)
$$D\psi = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix},$$

and

(D.16)
$$\nabla_{\boldsymbol{z}} |(\dot{\boldsymbol{\gamma}}_T(s) - \mathbf{v}_{\mathbf{z}})_{\perp}|^2 = 2\nabla_{\boldsymbol{z}} (\dot{\boldsymbol{\gamma}}_T(s) - \mathbf{v}_{\mathbf{z}})_{\perp} \cdot (\dot{\boldsymbol{\gamma}}_T(s) - \mathbf{v}_{\mathbf{z}})_{\perp},$$

where

$$\begin{aligned} \nabla_{\mathbf{z}}(\dot{\gamma}_{T}(s) - \mathbf{v}_{\mathbf{z}})_{\perp} \\ &= -\frac{(\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s))}{|\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} [D\psi \cdot (\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s))](\dot{\gamma}_{T}(s) - \mathbf{v}_{\mathbf{z}}) \cdot (\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)) \\ &+ \frac{(\dot{\gamma}_{T}(s) - \mathbf{v}_{\mathbf{z}}) \cdot (\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s))}{|\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} D\psi \\ &- \frac{(\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s))}{|\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} [D\psi \cdot (\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s))](\dot{\gamma}_{T}(s) - \mathbf{v}_{\mathbf{z}}) \cdot (\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)) \\ (\mathrm{D.17}) &+ \frac{(\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s))}{|\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} (D\psi \cdot \dot{\gamma}_{T}(s) - \mathbf{v}_{\mathbf{z}}) . \end{aligned}$$

Substituting (D.17) into (D.16), we obtain

(D.18)
$$\nabla_{\boldsymbol{z}} |(\dot{\boldsymbol{\gamma}}_T(s) - \mathbf{v})_{\perp}|^2 = 2 \frac{(\dot{\boldsymbol{\gamma}}_T(s) - \mathbf{v}_{\mathbf{z}}) \cdot (\boldsymbol{\gamma}_T(s) - (\mathbf{z} + \mathbf{v}s))}{|\boldsymbol{\gamma}_T(s) - (\mathbf{z} + \mathbf{v}s)|} D\psi \cdot (\dot{\boldsymbol{\gamma}}_T(s) - \mathbf{v})_{\perp}.$$

Using (D.18), (D.13), and (D.14), equation (D.12) becomes

$$\nabla_{\mathbf{z}} \left(\frac{|(\dot{\gamma}_{T}(s) - \mathbf{v}_{\mathbf{z}})_{\perp}|^{2}}{|\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} + (\gamma_{T}(s)\widehat{-(\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)}) \cdot \ddot{\gamma}_{T}(s) \right)$$

$$= -D\psi \cdot \left\{ -\frac{2(\dot{\gamma}_{T}(s) - \mathbf{v}_{\mathbf{z}}) \cdot (\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s))}{|\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|^{2}} (\dot{\gamma}_{T}(s) - \mathbf{v}_{\mathbf{z}})_{\perp}$$

$$(D.19) \qquad -\frac{|(\dot{\gamma}_{T}(s) - \mathbf{v}_{\mathbf{z}})_{\perp}|^{2}}{|\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|^{2}} (\gamma_{T}(s) \widehat{-(\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)}) + \frac{\ddot{\gamma}_{T}^{\perp}(s)}{|\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} \right\}.$$

Using (D.19), (D.10) and considering the fact that $\nabla_{\boldsymbol{z}}(\partial_s f_d) = \partial_s(\nabla_{\boldsymbol{z}} f_d) = \frac{1}{2\pi} \partial_s \boldsymbol{\Xi}_{\boldsymbol{v}_{\boldsymbol{z}}}$, after rearrangement, we obtain

$$\begin{aligned} -\epsilon \triangle \mathbf{v}_{\mathbf{z}}^{\perp,T} \cdot \left[\frac{s \ddot{\gamma}_{T}(s)}{|\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} + \frac{2(\dot{\gamma}_{T}(s) - \mathbf{v}_{\mathbf{z}})_{\perp}}{|\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} C_{T}(\mathbf{z}, \mathbf{v}_{\mathbf{z}}, s) \right] \\ + \epsilon s \triangle \mathbf{v}_{\mathbf{z}} \cdot (\gamma_{T}(s) \widehat{-(\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)}) \frac{|(\dot{\gamma}_{T}(s) - \mathbf{v}_{\mathbf{z}})_{\perp}|^{2}}{|\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|^{2}} \\ - \epsilon \triangle \mathbf{v}_{\mathbf{z}}^{\perp,R} \cdot \left[\frac{s \ddot{\gamma}_{R}(s)}{|\gamma_{R}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} + \frac{2(\dot{\gamma}_{R}(s) - \mathbf{v}_{\mathbf{z}})_{\perp}}{|\gamma_{R}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} C_{R}(\mathbf{z}, \mathbf{v}_{\mathbf{z}}, s) \right] \\ + \epsilon s \triangle \mathbf{v}_{\mathbf{z}} \cdot (\gamma_{R}(s) \widehat{-(\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)}) \frac{|(\dot{\gamma}_{R}(s) - \mathbf{v}_{\mathbf{z}})_{\perp}|^{2}}{|\gamma_{R}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|^{2}} \end{aligned}$$

$$(D.20) = -\Delta \mathbf{z} \cdot \dot{\Xi}_{\mathbf{v}_{\mathbf{z}}}(s, \mathbf{z}) \frac{c_{0}}{2\pi f_{0}},$$

where

$$\dot{\boldsymbol{\Xi}}_{\boldsymbol{v}_{\mathbf{z}}}(s,\boldsymbol{z})\frac{c_{0}}{2\pi f_{0}} = D\psi \cdot \left\{ \frac{|(\dot{\boldsymbol{\gamma}}_{T}(s) - \mathbf{v}_{\mathbf{z}})_{\perp}|^{2}}{|\boldsymbol{\gamma}_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|^{2}} (\boldsymbol{\gamma}_{T}(s) \widehat{-(\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)}) \right.$$

$$(D.21) + \frac{|(\dot{\gamma}_{R}(s) - \mathbf{v}_{\mathbf{z}})_{\perp}|^{2}}{|\gamma_{R}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|^{2}} (\gamma_{R}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)) + 2\frac{(\dot{\gamma}_{T}(s) - \mathbf{v}_{\mathbf{z}}) \cdot (\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s))}{|\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|^{2}} (\dot{\gamma}_{T}(s) - \mathbf{v}_{\mathbf{z}})_{\perp} + 2\frac{(\dot{\gamma}_{R}(s) - \mathbf{v}_{\mathbf{z}}) \cdot (\gamma_{R}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s))}{|\gamma_{R}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|^{2}} (\dot{\gamma}_{R}(s) - \mathbf{v}_{\mathbf{z}})_{\perp} - \frac{\ddot{\gamma}_{T}^{\perp}(s)}{|\gamma_{T}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} - \frac{\ddot{\gamma}_{R}^{\perp}(s)}{|\gamma_{R}(s) - (\mathbf{z} + \mathbf{v}_{\mathbf{z}}s)|} \right\}.$$

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