NI SPEEDY-33

User Manual

Signal Processing Engineering Educational Device for Youth



Worldwide Technical Support and Product Information

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Federal Communications Commission

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The following conventions are used in this manual:

» The » symbol leads you through nested menu items and dialog box options

to a final action. The sequence File»Page Setup»Options directs you to pull down the File menu, select the Page Setup item, and select Options

from the last dialog box.

This icon denotes a note, which alerts you to important information.

This icon denotes a caution, which advises you of precautions to take to

avoid injury, data loss, or a system crash.

bold Bold text denotes items that you must select or click in the software, such

as menu items and dialog box options. Bold text also denotes parameter

names.

italic Italic text denotes variables, emphasis, a cross reference, or an introduction

to a key concept. Italic text also denotes text that is a placeholder for a word

or value that you must supply.

monospace Text in this font denotes text or characters that you should enter from the

keyboard, sections of code, programming examples, and syntax examples. This font is also used for the proper names of disk drives, paths, directories, programs, subprograms, subroutines, device names, functions, operations,

variables, filenames, and extensions.

Platform Text in this font denotes a specific platform and indicates that the text

following it applies only to that platform.

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NI SPEEDY-33 Overview

The NI SPEEDY-33 (Signal Processing Engineering Educational Device for Youth featuring the Texas Instruments VC33 DSP) is a self-contained, high-performance, programmable product for signal processing applications. It boasts an easy-to-use, fast Digital Signal Processor (DSP) along with a number of features important to many signal processing applications. The NI SPEEDY-33 onboard flash memory, together with an easy-to-learn, easy-to-use software programming tool, supports the quick creation of standalone DSP-based products.

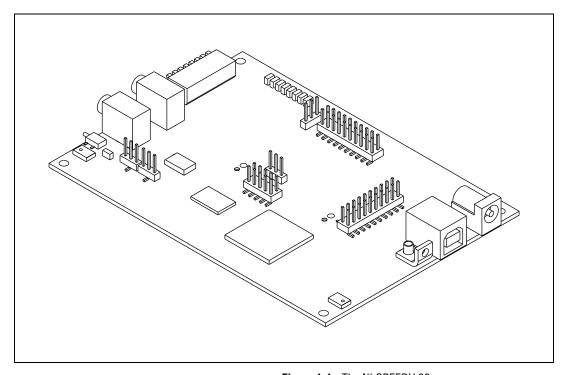


Figure 1-1. The NI SPEEDY-33

Theory of Operation

The NI SPEEDY-33 is a low-cost, high-performance floating-point TMS320VC33-based DSP system connected to a standard PC through the USB port. This easy-to-use system supports a variety of DSP processing, including audio applications with two input/output analog channels sampled at 48 kHz, and other applications with onboard digital I/O for controlling motors/servos. The NI SPEEDY-33 features 34 K × 32 words of on-chip memory. The 512 K × 8 onboard flash memory allows for storage of both the program application (programmed with the LabVIEW DSP Module or VAB software), as well as data such as tables, sound waveforms, and so on.

The NI SPEEDY-33 has eight lines of digital I/O, arranged as an eight-bit switch input port, and eight digital output LEDs. The digital I/O lines can be programmed with the LabVIEW DSP Module or VAB software. The eight inputs and eight outputs are also accessible through the simple expansion digital I/O connector. After the flash memory is programmed, the NI SPEEDY-33 can be unplugged from the PC and run in standalone mode.

Safety Information

The following section contains important safety information that you must follow when installing and using the module.

Do not operate the module in a manner not specified in this document. Misuse of the module can result in a hazard. You can compromise the safety protection built into the module if the module is damaged in any way. If the module is damaged, return it to National Instruments (NI) for repair.

Do not substitute parts or modify the module except as described in this document. Use the module only with the chassis, modules, accessories, and cables specified in the installation instructions. You must have all covers and filler panels installed during operation of the module.

Do not operate the module in an explosive atmosphere or where there may be flammable gases or fumes. If you must operate the module in such an environment, it must be in a suitably rated enclosure.

If you need to clean the module, use a soft, nonmetallic brush. Make sure that the module is completely dry and free from contaminants before returning it to service.

Operate the module only at or below Pollution Degree 2. Pollution is foreign matter in a solid, liquid, or gaseous state that can reduce dielectric strength or surface resistivity. The following is a description of pollution degrees:

- Pollution Degree 1 means no pollution or only dry, nonconductive pollution occurs. The pollution has no influence.
- Pollution Degree 2 means that only nonconductive pollution occurs in most cases. Occasionally, however, a temporary conductivity caused by condensation must be expected.
- Pollution Degree 3 means that conductive pollution occurs, or dry, nonconductive pollution occurs that becomes conductive due to condensation.

You must insulate signal connections for the maximum voltage for which the module is rated. Do not exceed the maximum ratings for the module. Do not install wiring while the module is live with electrical signals. Do not remove or add connector blocks when power is connected to the system. Avoid contact between your body and the connector block signal when hot swapping modules. Remove power from signal lines before connecting them to or disconnecting them from the module.

Operate the module at or below the measurement category¹ marked on the hardware label. Measurement circuits are subjected to working voltages² and transient stresses (overvoltage) from the circuit to which they are connected during measurement or test. Measurement categories establish standard impulse withstand voltage levels that commonly occur in electrical distribution systems. The following is a description of measurement categories:

- Measurement Category I is for measurements performed on circuits not directly connected to the electrical distribution system referred to as MAINS³ voltage. This category is for measurements of voltages from specially protected secondary circuits. Such voltage measurements include signal levels, special equipment, limited-energy parts of equipment, circuits powered by regulated low-voltage sources, and electronics.
- Measurement Category II is for measurements performed on circuits directly connected to the electrical distribution system. This category

¹ Measurement categories, also referred to as installation categories, are defined in electrical safety standard IEC 61010-1.

² Working voltage is the highest rms value of an AC or DC voltage that can occur across any particular insulation.

³ MAINS is defined as a hazardous live electrical supply system that powers equipment. Suitably rated measuring circuits may be connected to the MAINS for measuring purposes.

refers to local-level electrical distribution, such as that provided by a standard wall outlet (for example, 115 AC voltage for U.S. or 230 AC voltage for Europe). Examples of Measurement Category II are measurements performed on household appliances, portable tools, and similar modules.

- Measurement Category III is for measurements performed in the building installation at the distribution level. This category refers to measurements on hard-wired equipment such as equipment in fixed installations, distribution boards, and circuit breakers. Other examples are wiring, including cables, bus bars, junction boxes, switches, socket outlets in the fixed installation, and stationary motors with permanent connections to fixed installations.
- Measurement Category IV is for measurements performed at the primary electrical supply installation (<1,000 V). Examples include electricity meters and measurements on primary overcurrent protection devices and on ripple control units.

Installation

To install and set up the NI SPEEDY-33, refer to the *NI SPEEDY-33 Installation Guide*. You can find this document on the NI SPEEDY-33 User Documentation CD or the National Instruments Web site at ni.com/manuals.

Software, Drivers, and Examples

The NI SPEEDY-33 is supported by the LabVIEW DSP Module and Visual Application Builder (VAB). A variety of example DSP applications are standard with both software packages.

LabVIEW DSP Module

Refer to the *LabVIEW DSP Module Release Notes* for information about installing the LabVIEW DSP Module software and NI SPEEDY-33 drivers onto your computer. You can find this document by selecting **Start**» **All Programs»National Instruments»LabVIEW 7.1 Embedded Edition»LabVIEW Manuals»DSP_Release_Notes.pdf**.

For a tutorial on using the LabVIEW DSP Module with the NI SPEEDY-33, refer to the *Getting Started with the LabVIEW DSP Module* document. You can find this document by selecting **Start»** All **Programs»National Instruments»LabVIEW 7.1 Embedded Edition»LabVIEW Manuals»DSP_Getting_Started.pdf**.

Example applications for the NI SPEEDY-33 can be found in the NI Example Finder; in LabVIEW, select **Help»Find Examples**.

All NI user documentation is available on the National Instruments Web site at ni.com/manuals.

Visual Application Builder (VAB)

(Infinity Kit Users) Refer to the *NI SPEEDY-33 Installation Guide* for information about installing the VAB software and the NI SPEEDY-33 drivers onto your computer. You can find this document on the NI SPEEDY-33 User Documentation CD.

For a tutorial on using VAB with the NI SPEEDY-33, refer to the *VAB Starter's Guide*. The document can be found by selecting **Start»** All **Programs»VAB for INFINITY»VAB User Manual**.

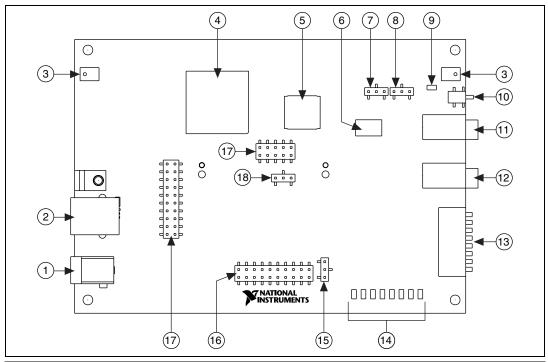


Software examples for the NI SPEEDY-33 can be found by clicking the **Open Examples** button, shown at left, on the VAB tool bar.

All NI user documentation is available on the National Instruments Web site at ni.com/manuals.

NI SPEEDY-33 Functional **Description and Interface**

This chapter describes the NI SPEEDY-33 hardware functions and details of interfacing and configuring the device. Figure 2-1 shows the NI SPEEDY-33 layout.



- Power Port (J10)
- 2 PC USB Port (J8)
- 3 Onboard Microphone (U2, U5)
- 4 DSP/On-Chip Memory (U6)
- 5 Flash Memory (U8)
- Stereo A/D, D/A (U9)
- Left Channel Audio Input Level Jumper (J1)
- Right Channel Audio Input Level Jumper (J2)
- Power LED (DS1)

- 10 Reset Button (SW1)
- 11 Audio Stereo Input Port (U11)
- 12 Audio Stereo Output Port (U14)
- 13 Switch Input Port (SW2)
- 14 Digital Output Port LEDs (DS2-DS9)
- 15 Flash Boot Jumper (J12)
- 16 Simple Expansion Digital I/O Connector (J11)
- 17 Standard Expansion Analog I/O Connector (J4, J6) 18 Flash Write Enable Jumper (J5)

Figure 2-1. NI SPEEDY-33 Top View

DSP

The digital signal processor on the NI SPEEDY-33 is a powerful floating-point, flexible, and easy-to-use processor designed by Texas Instruments.

The VC33 DSP is capable of high performance mathematical operations. It is a 32-bit, floating-point processor manufactured in 0.18 μ m four-level-metal CMOS (TImeline) technology, and is part of the SM320C3xTM generation of DSPs from Texas Instruments.

The VC33 DSP internal busing and special digital signal processing instruction set have the speed and flexibility to execute up to 150 million floating-point operations per second (MFLOPS). The VC33 DSP optimizes speed by implementing functions in hardware that other processors implement through software or microcode. This hardware-intensive approach provides performance previously unavailable on a single chip.



Note Although this DSP is capable of 75 MIPS, 150 MFLOPS, the crystal driving the DSP on the NI SPEEDY-33 is slightly slower than what would be required to achieve this maximum speed, namely 14.7456 MHz as opposed to the maximum 15 MHz. This allows for specific desirable sample rates to be achieved for the A/D and D/A hardware described in the *Stereo A/D*, *D/A* section. Refer to the Appendix A, *Specifications*, for information about DSP speed.

The VC33 DSP can perform parallel multiply and ALU operations on integer or floating-point data in a single cycle. Each processor possesses a general-purpose register file, a program cache, dedicated ARAUs, internal dual-access memories, one DMA channel supporting concurrent I/O, and a short machine-cycle time, resulting in a high-performance, easy-to-use device.

Typical signal processing applications are enhanced by the large address space, multiprocessor interface, internally- and externally-generated wait states, one external interface port, two timers, one serial port, and a multiple-interrupt structure. The VC33 DSP supports a wide variety of system applications from host processor to dedicated coprocessor. High-level language support is easily implemented through a register-based architecture, large address space, powerful addressing modes, flexible instruction set, and well-supported floating-point arithmetic.

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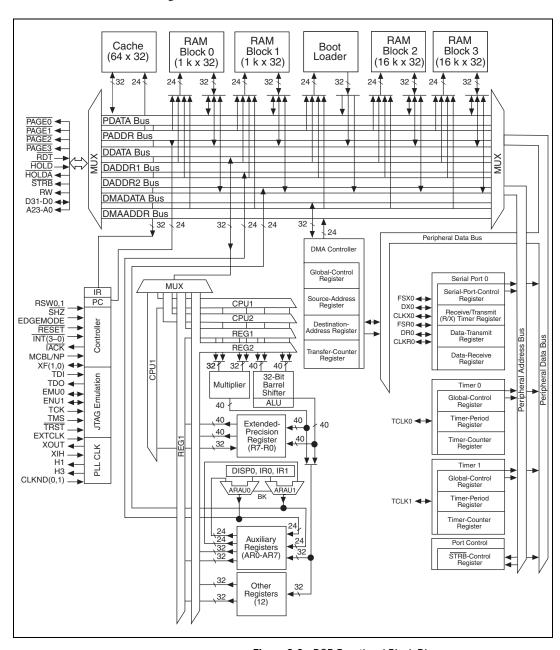


Figure 2-2 shows the architectural details of the VC33 DSP.

Figure 2-2. DSP Functional Block Diagram

Memory Map

The DSP runs in microcomputer/bootloader mode on the NI SPEEDY-33. The memory map for the NI SPEEDY-33 is shown in Figure 2-3.

oh [
FFFh	Reserved for Bootloader Operations	
1000h	External RAM (1008 KB) 5 Wait States	
3FFFFh	, ,	
40000h	(Empty)	
3FFFFFh 400000h	Flash Memory (2048 KB in Space,	
47FFFFh	Byte-Wide, Lowest Byte) 7 Wait States	
480000h	(Empty)	
7FFFFh	(Empty)	
800000h	Internal RAM Block 2 (64 KB)	
803FFFh 804000h		
807FFFh	Internal RAM Block 3 (64 KB)	
808000h	Peripheral Bus Memory-Mapped Registers	
8097FFh	(24 KB Internal)	
809800h	Internal RAM Block 0 (4 KB)	
809BFFh 809C00h		
809FC0h	Internal RAM Block 1 (4 KB)	
809FC1h	User Program Interrupt and Trap Branch Table	Table
809FFFh		
	(Empty)	
80B000h	Board Status/CTL, XXF	
80B003h	USB Peripheral Status	
80B004h	USB Host EVEN	
80B005h	USB Host ODD	
80B007h	Switch Read/LED Write	
C00000h	CompactFlash Control/Data	
C0000Fh FFF000h		
FFFFFh	USB Boot Area	

Figure 2-3. NI SPEEDY-33 Memory Map

Memory

There are two types of available memory on the NI SPEEDY-33, on-chip memory and flash memory.

On-Chip Memory

The DSP uses on-chip memory for algorithms because of its fast speed. There are 136 KB of on-chip RAM that the DSP can access with zero wait states. This memory is used for both program and data space.

Flash Memory

Flash memory is included to allow the NI SPEEDY-33 to be programmed and run in standalone mode, without connection to a PC. This is essential for producing actual products or self-standing prototypes. Refer to the *Flash Boot Jumper* section for information on configuring the jumper to enable flash memory boot up for standalone mode.

The flash memory is byte-wide and organized as $512 \text{ K} \times 8$, with the DSP mapping it to a $512 \text{ K} \times 32$ (2048 KB) area, only able to read the lowest byte (upper 24 bits are not read by or written to the DSP). Refer to the *Flash Write Enable Jumper* section for information on jumper configurations for enabling or disabling flash memory write protection.

Ports

PC USB Port

The PC USB port (J8) connects the NI SPEEDY-33 (target) to a PC (host) with a standard USB cable. The NI SPEEDY-33 functions as a full-speed USB device when connected to the PC host. The PC USB port is a Type B USB port (peripheral USB port) and conforms to USB Specification 1.1. When the NI SPEEDY-33 is connected to the PC, the USB port supplies power to the device, eliminating the need for the power port (J10), described in the *Power Port* section. When power is supplied to the device, the power LED lights.



Caution Do *not* connect the power source to the power port while the NI SPEEDY-33 device is connected to the PC.

Power Port



Caution Do *not* connect the power source to the power port while the NI SPEEDY-33 device is connected to the PC.

The power port (J10) can supply the NI SPEEDY-33 with external power when operating the device in standalone mode, without being connected to the PC through USB. When power is supplied to the device, the power LED lights.

The input voltage must be 9 VDC, at 500 mA, with the outside contact being ground and inner contact being positive VDC. An appropriate 2.5 mm jack can be used in conjunction with a 9 V battery (pack) to optionally supply power for battery-powered applications. Refer to Appendix A, *Specifications*, for complete power supply specifications.

Audio Stereo Input Port

Audio input can be connected to the audio stereo input port (U11).



Caution Ensure that line level audio signals are *not* connected to the audio input when the NI SPEEDY-33 is configured for microphone level. It is possible to damage the audio input circuitry by overdriving the input.

If an external microphone is used, it should be capable of operating with a standard stereo jack; not all microphones will work in this fashion. Many PC microphones will not work because they require a DC voltage to be driven on one of the inputs. Traditional mono microphones generally work fine.

It is important to ensure that the audio input level jumpers (J1, J2) setting is configured appropriately for microphone level or line level, depending upon the audio source connected to this port. Refer to the *Audio Input Level Jumpers* section for more information.



Note The onboard microphones are disconnected by mechanical disconnect when an audio source is connected to the audio stereo input port.

Audio Stereo Output Port

The audio stereo output port (U14) can be connected to a set of stereo amplified speakers. Typical amplified speakers used for PC sound should provide good output. You also can plug external headsets to this port, although there is no hardware control over the output gain, or signal level.

Onboard Microphones

Two onboard microphones (U2 and U5) can be used in applications requiring audio input or involving audio signal phase difference measurements. When the microphones are used, the input gain level of each microphone should be set to the microphone level setting described in the *Audio Input Level Jumpers* section.



Caution Ensure that line level audio signals are *not* connected to the audio input when the NI SPEEDY-33 is configured for microphone level. It is possible to damage the audio input circuitry by overdriving the input.

The onboard microphones are directly connected to the audio input conditioning circuitry, unless an external microphone is connected at the stereo input port (U11), as described in the *Audio Input Level Jumpers* section. If an external microphone is connected, the onboard microphones are disconnected from the input circuitry by mechanical disconnect.

Digital Output Port LEDs

Eight memory-mapped LEDs are located on the NI SPEEDY-33 for general-purpose output. The LEDs are enabled by writing a 1 to the appropriate bit of the LED port. The LED output state is echoed on pins on the simple expansion digital I/O connector (J11), described in the *Simple Expansion Digital I/O Connector* section.

Switch Input Port

There are eight memory-mapped general-purpose switch inputs on the NI SPEEDY-33. These switch inputs are accessed by the DSP through reading the appropriate bit of the switch input port. The switch inputs are connected in parallel to pins on the simple expansion digital I/O connector (J11). All switches should be in the OFF (open) position when connecting the expansion digital I/O connector, as described in the *Simple Expansion Digital I/O Connector* section.

Stereo A/D, D/A

The 16-bit stereo audio CODEC included on the NI SPEEDY-33 allows for up to 48 kHz dual-channel sampling on the input signal. Software components are included in the LabVIEW DSP Module and VAB to allow 8 kHz, 18 kHz, 24 kHz, 36 kHz, and 48 kHz sample rates to be used in applications.

Refer to the *Audio Input Level Jumpers* section for information on jumper settings that configure the amount of gain, from the onboard or external microphones, applied to the input audio signals.

I/O Connectors

Simple Expansion Digital I/O Connector

The simple 20-pin expansion header (J11) allows for easy interface to external hardware. The header includes power, ground, eight digital inputs, and eight digital outputs under DSP control.

The eight input bits are co-mapped to the switch input port. The eight output bits are co-mapped to the digital output port LEDs, described in the *Digital Output Port LEDs* section.

If the input bits on this connector will be used by an external piece of hardware, the switch input port, described in the *Switch Input Port* section, must have all the switches set in the OFF (open) position (all switches up, away from device). An ON (closed) switch position (switch down, towards the device) will effectively short that specific input bit to ground. Switch 1 correlates to IN1 on the connector, switch 2 correlates to IN2, and so on. The connector pinout is shown in Figure 2-4.

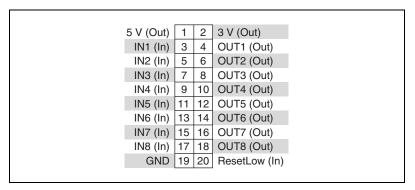


Figure 2-4. Simple Expansion Digital I/O Connector (J11)

The digital I/O signals are 3.3 V, but the inputs are 5 V tolerant. Although not required, pin 20 (ResetLow) can be driven low to reset the DSP; it is pulled high by the NI SPEEDY-33.

Standard Expansion Analog I/O Connectors

A set of two connectors, J4 and J6, make up the standard expansion analog I/O connectors, that can be used for optional daughter modules. The daughter modules can be used for applications requiring different A/D and/or D/A functionality than that provided by the standard 16-bit stereo CODEC normally found on the NI SPEEDY-33.

Refer to the *Connecting Accessories to the NI SPEEDY-33* document for information on NI and third-party daughter modules for use with the NI SPEEDY-33. This document is available on ni.com/manuals.

Jumpers

Audio Input Level Jumpers

The audio input level jumpers (J1, J2) control the amount of gain applied to the input audio signals.

The microphone level setting has the highest gain for the onboard microphones (U2, U5), the line level setting has less gain and is appropriate for the line level audio interface (for example, CD players, MP3 players, and so on).

These settings will affect the gain of the external audio source, and should be left in the line level setting if an external microphone or audio source is used at audio stereo input port (U10), described in the *Stereo A/D*, *D/A* section. Table 2-1 shows the possible audio input level settings.



Caution Ensure that line level audio signals are *not* connected to the audio input when the NI SPEEDY-33 is configured in the microphone level setting. It is possible to damage the audio input circuitry by overdriving the input.

Jumper

Microphone Level

(Default Setting)

Audio Input Level,
Left Channel (J1)

Audio Input Level,
Right Channel (J2)

Position 1
Position 3

Position 3

Position 3

Position 3

Position 3

Table 2-1. Audio Input Level Jumpers (J1, J2) Settings

Flash Boot Jumper

The flash boot jumper (J12) controls whether the DSP will attempt to boot from the flash memory. The default setting is for the DSP to boot from flash memory, described in the *Flash Memory* section. You must set the NI SPEEDY-33 to the enable flash boot setting to run the device in standalone mode.

If the NI SPEEDY-33 will only be used with the USB connection to PC, the flash boot can be disabled, though it is not recommended. Table 2-2 shows the possible flash boot settings.

Flash Boot (Default Setting)

Position 1

Position 3

3
2
1
1

Table 2-2. Flash Boot Jumper (J12) Settings

Flash Write Enable Jumper

The flash write enable jumper (J5) controls whether the DSP can write to the flash memory, described in the *Flash Memory* section. This configuration setting is useful for write protecting the DSP algorithm for production purposes. When the flash write is disabled, the DSP is unable to modify the contents, even if it attempts to do so. Table 2-3 shows the possible flash write enable settings.

Table 2-3. Flash Write Enable Jumper (J5) Settings

Jumper	Enable Flash Write (Default Setting)	Disable Flash Write
Flash Write Enable	Position 1	Position 3
	3 2 1	3 2 1

Reset Button

The reset button (SW1) is a small push button on the NI SPEEDY-33 that manually resets the DSP. The DSP will need to be reset in the event of a software or hardware freeze.



Specifications

Specifications listed below are typical at 25 °C unless otherwise noted.

Analog I/O

Input Stereo 48 kHz 16 bit A/D
Output Stereo 48 kHz 16 bit D/A
Supported sampling rates
Maximum working voltage for analog inputs (signal + common mode)
Maximum working voltage for analog outputs (signal + common mode) 1.41 V
Input impedance
Left to AI GND30 $k\Omega$
Right to AI GND

Digital I/O

Input	. 8 bit switch, pins <in1in8> on J11</in1in8>
Output	
Maximum working voltage	TTL 5 V signal

Memory

On-chip RAM	$34 \text{ K} \times 32$
Flash	$512 \text{ K} \times 8$

DSP

DSP	T	MS	S32	0.0	V(23	3	
-----	---	----	-----	-----	----	----	---	--

- High-performance floating-point digital signal processor (DSP)
 - 150 million floating-point operations per second (MFLOPS)
 - 75 million instructions per second (MIPS)
- 34 K × 32 bit (1.1-Mbit) on-chip words of dual-access static random-access memory (SRAM) configured in 2 × 6 K plus 2 × 1 K blocks to improve internal performance
- 32-bit high-performance CPU
- 16/32-bit integer and 32/40-bit floating-point operations
- Boot-program loader
- 32-Bit instruction word, 24-Bit Addresses
- Fabricated using the 0.18-µm (leff-effective gate length) TImeline[™] technology by Texas Instruments (TI)
- On-chip memory-mapped peripherals
- Direct Memory Access (DMA)
- Coprocessor for concurrent I/O and CPU operation
- Parallel arithmetic/logic unit (ALU) and multiplier execution in a single cycle
- Supports standalone operation

Bus Interface

USBFull speed 1.1

Power Requirements

Input voltage

Physical

Dimensions	$0.8.89 \text{ cm} \times 12.7 \text{ cm} \times 1.91 \text{ cm}$ $0.3.5 \text{ in.} \times 5 \text{ in.} \times .75 \text{ in.}$
Weight	. 2.1 g (61 oz)
USB connector	Type B USB port, conforms to USB Specification 1.1
Connector	. Standard mini stereo jack
I/O connectors	
J1, J2, J5, J12	$0.10 \text{ in.} \times 0.10 \text{ in.} \times 0.23 \text{ in.}$ in $1 \times 3 \text{ rows}$
J4	$0.10 \text{ in.} \times 0.10 \text{ in.} \times 0.23 \text{ in.}$ in $2 \times 5 \text{ rows}$
J6, J11	$0.10 \text{ in.} \times 0.10 \text{ in.} \times 0.23 \text{ in.}$ in $2 \times 10 \text{ rows}$

Environmental

Operating temperature	. 0 to 55 °C
Storage temperature	. –20 to 70 °C
Humidity	. 10 to 90% RH, noncondensing
Maximum altitude	. 2,000 m
Pollution Degree (indoor use only)	.2

Safety

This product is designed to meet the requirements of the following standards of safety for electrical equipment for measurement, control, and laboratory use:

- IEC 61010-1, EN 61010-1
- UL 61010-1
- CAN/CSA-C22.2 No. 61010-1



Note For UL and other safety certifications, refer to the product label, or visit ni.com/certification, search by model number or product line, and click the appropriate link in the Certification column.

Electromagnetic Compatibility

Emissions	EN 55011 Class A at 10 m; FCC Part 15A above 1 GHz
Immunity	EN 61326:1997 + A2:2001, Table 1

CE, C-Tick, and FCC Part 15 (Class A) Compliant



Note For EMC compliance, operate this device with shielded cabling.

CE Compliance

This product meets the essential requirements of applicable European Directives, as amended for CE Marking, as follows:

Low-Voltage Directive (safety)......73/23/EEC

Electromagnetic Compatibility
Directive (EMC)......89/336/EEC



Note Refer to the Declaration of Conformity (DoC) for this product for any additional regulatory compliance information. To obtain the DoC for this product, visit ni.com/certification, search by model number or product line, and click the appropriate link in the Certification column.



Technical Support and Professional Services

Visit the following sections of the National Instruments Web site at ni.com for technical support and professional services:

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 - Self-Help Resources—For answers and solutions, visit the award-winning National Instruments Web site for software drivers and updates, a searchable KnowledgeBase, product manuals, step-by-step troubleshooting wizards, thousands of example programs, tutorials, application notes, instrument drivers, and so on.
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- **System Integration**—If you have time constraints, limited in-house technical resources, or other project challenges, National Instruments Alliance Partner members can help. To learn more, call your local NI office or visit ni.com/alliance.
- **Declaration of Conformity (DoC)**—A DoC is our claim of compliance with the Council of the European Communities using the manufacturer's declaration of conformity. This system affords the user protection for electronic compatibility (EMC) and product safety. You can obtain the DoC for your product by visiting ni.com/certification.

If you searched ni.com and could not find the answers you need, contact your local office or NI corporate headquarters. Phone numbers for our worldwide offices are listed at the front of this manual. You also can visit the Worldwide Offices section of ni.com/niglobal to access the branch office Web sites, which provide up-to-date contact information, support phone numbers, email addresses, and current events.

Glossary

Symbol	Prefix	Value
p	pico	10-12
n	nano	10-9
μ	micro	10-6
m	milli	10-3
k	kilo	103
M	mega	106
G	giga	109
T	tera	1012

Numbers/Symbols

%	percent
+	positive of, or plus
_	negative of, or minus
±	plus or minus
<	less than
>	greater than
≤	less than or equal to
≥	greater than or equal to
1	per
0	degree
Ω	ohm
+5 V (signal)	+5 VDC source signal

_	٨
	1
•	7

A amperes

A/D Analog-to-Digital

AC Alternating Current

ADC Analog-to-Digital Converter—An electronic device, often an integrated

circuit, that converts an analog voltage to a digital number.

ADC resolution the resolution of the ADC measured in bits. A 16-bit ADC has a higher

resolution, and thus a higher degree of accuracy, than a 12-bit ADC.

ADE Application development environment such as LabVIEW,

LabWindowsTM/CVITM, BridgeVIEW, Visual Basic, C, and C++.

AI Analog Input

analog A signal whose amplitude can have a continuous range of values.

AO Analog Output

В

b bit—one binary digit, either 0 or 1

B byte—Eight related bits of data, an eight-bit binary number. Also used to

denote the amount of memory required to store one byte of data.

bandwidth The range of frequencies present in a signal, or the range of frequencies to

which a measuring device can respond.

one binary digit, either 0 or 1.

boot The way you start or restart your computer or device. The procedure that is

run immediately following hardware reset or power-up.

buffer Temporary storage for acquired or generated data (software).

bus The group of conductors that interconnect individual circuitry in a

computer. Typically, a bus is the expansion interface to which I/O or other devices are connected. Examples of PC buses are the ISA bus and PCI bus.

BW bandwidth

byte eight related bits

C

C Celsius

CE European emissions control standard

CFR Code of Federal Regulations

CH channel

channel Pin or wire lead to which you apply or from which you read the analog or

digital signal. Analog signals can be single-ended or differential. For digital signals, you group channels to form ports. Ports usually consist of either

four or eight digital channels.

CMRR Common-Mode Rejection Ratio—A measure of the ability of a differential

amplifier to reject interference from a common-mode signal, usually

expressed in decibels (dB).

CMV Common-Mode Voltage

CODEC coder-decoder—An electronic device that converts analog signals, such as

video and voice signals, into digital form, and then compresses them to conserve bandwidth on a transmission path. The NI SPEEDY-33 CODEC

also converts digital signals into analog form.

connector A fixture (either male or female) attached to a cable or chassis for quickly

making and breaking one or more circuits.

D

D/A Digital-to-Analog

DAQ data acquisition—(1) Collecting and measuring electrical signals from

sensors, transducers, and test probes or fixtures and processing the

measurement data using a computer.

(2) Collecting and measuring the same kinds of electrical signals with A/D and/or DIO boards plugged into a computer, and possibly generating control signals with D/A and/or DIO boards in the same computer.

DAQ device A data acquisition device. Examples are DIO, E Series MIO, and Lab/1200

plug-in data acquisition devices.

dB decibel—The unit for expressing a logarithmic measure of the ratio of

two signal levels: $dB = 20\log_{10} V1/V2$, for signals in volts.

DC Direct Current

DC coupled Allowing the transmission of both AC and DC signals.

default setting A default parameter value recorded in the driver. In many cases, the default

input of a control is a certain value (often 0) that means use the current

default setting.

device A plug-in data acquisition product, card, or pad that can contain multiple

channels and conversion devices. Plug-in products, PCMCIA cards, and devices such as the DAQPad-1200, which connects to your computer parallel port, are all examples of DAQ devices. SCXI modules are distinct from devices, with the exception of the SCXI-1200, which is a hybrid.

digital An electronic technology where a signal only has two states: off and on,

most often called zero and one. In contrast, analog refers to a signal that can

have a continuous range of values.

digital I/O The capability of an instrument to generate and acquire digital signals.

Static digital I/O refers to signals where the values are set and held, or rarely change. Dynamic digital I/O refers to digital systems where the signals are continuously changing, often at multi-MHz clock rates. The

NI SPEEDY-33 is a static digital I/O device.

digital port See *port*.

DIO Digital Input/Output

DMA Direct Memory Access—A method by which data is transferred to/from

computer memory from/to a device or memory on the bus while the processor does something else. DMA is the fastest method of transferring

data to/from computer memory.

DR Data Receive

drivers/driver software Software that controls a specific hardware device such as a DAQ device.

DSP (1) Digital Signal Processing

(2) Digital Signal Processor—a specialized microprocessor designed specifically for digital signal processing, generally in real-time. Digital

signal processors can also be used to perform general-purpose computation, though they are not optimized for this function.

dual-access memory Memory that can be sequentially accessed by more than one controller or

processor but not simultaneously accessed. Also known as shared memory.

E

EEPROM Electrically Erasable Programmable Read-Only Memory—ROM that can

be erased with an electrical signal and reprogrammed.

EMC electromagnetic compliance

EMI electromagnetic interference

event The condition or state of an analog or digital signal.

expansion connector A connector on the device for connecting additional signals to the DSP.

F

F (1) Fahrenheit—A temperature measurement scale.

(2) farad—A measurement unit of capacitance.

FIFO First-In First-Out memory buffer—The first data stored is the first data sent

to the acceptor. FIFOs are often used on DAQ devices to temporarily store

incoming or outgoing data until that data can be retrieved or output.

Glossarv

flash A form of rewritable memory chip that, unlike a Random Access Memory

chip, holds content without maintaining a power supply.

frequency The number of alternating signals that occur per unit time.

ft feet

Н

h hour

Hz hertz—Cycles per second of a periodic signal; the unit of measure for

frequency.

I/O Input/Output—The transfer of data to/from a computer system involving

communications channels, operator interface devices, and/or data

acquisition and control interfaces.

in. inch or inches

instrument driver A set of high-level software functions that controls a specific GPIB, VXI,

or RS232 programmable instrument or a specific plug-in DAQ device. Instrument drivers are available in several forms, ranging from a function callable language to a virtual instrument (VI) in LabVIEW. You can download instrument drivers from the Instrument Driver Network at

ni.com/idnet.

J

jack See *port*.

jumper A small rectangular device used to connect two adjacent posts on a circuit

board. Jumpers are used on some SCXI modules and terminal blocks to either select certain parameters or enable/disable circuit functionality.

K

k kilo—The standard metric prefix for 1,000, or 10³, used with units of

measure such as volts, hertz, and meters.

K (1) kelvin

(2) kilo—The prefix for 1,024, or 2¹⁰, used with B in quantifying data or

computer memory.

kbytes/s A unit for data transfer that means 1,000 or 10³ bytes/s.

kS 1,000 samples

L

LabVIEW A graphical programming language.

LabVIEW DSP

Module

A fully-featured graphical DSP design tool based on LabVIEW.

LED Light-Emitting Diode

library A file containing compiled object modules, each comprised of one of more

functions, that can be linked to other object modules that make use of these

functions.

M

m meters

M (1) Mega, the standard metric prefix for 1 million or 10⁶, when used with

units of measure such as volts and hertz.

(2) mega, the prefix for 1,048,576, or 2²⁰, when used with B to quantify data

or computer memory.

max maximum

MB megabytes of memory

Mbytes/s A unit for data transfer that means 1 million or 10⁶ bytes/s.

memory (1) The high-speed electronic storage components of a computer or

> instrument product. Typically, access times of electronic memories are less than 100 ns, while hard disk drives have access times in the range of 10 ms. The most common form of electronic memory is Random Access Memory

(RAM).

(2) The chips in a computer that can store data when the computer is powered on. Different from storage devices, such as disks or tapes.

Maps physical resources such as RAM and EPROM to particular CPU memory map

addresses. A software memory map maps particular code segments to

particular CPU addresses.

memory buffer See buffer.

MFLOPS Million floating-point operations per second.

min (1) minutes

(2) minimum

N

NC Normally Closed, or Not Connected

NP No Pullup

O

onboard channels Channels provided by the plug-in data acquisition device.

OUT output signal

P

PC

pull up (v.), p pull-up (adj.)

Personal Computer

peripherals Devices that can be connected to your computer or the NI SPEEDY-33. Common peripheral devices are USB DAQ cards, printers, and keyboards. port

(1) A communications connection on a computer or a remote controller.

(2) A digital port, consisting of four or eight lines of digital input and/or

output.

R

ROM Read-Only Memory

S

s seconds

S Samples

S/s Samples per second—Used to express the rate at which a DAQ device

samples an analog signal.

sample An instantaneous measurement of a signal, normally using an

analog-to-digital convertor in a DAQ device.

SPEEDY-33 Signal Processing Engineering Educational Device for Youth— A

self-contained, high-performance, programmable product for signal

processing applications.

switch (n.) A device for routing signals between two points.

U

USB Universal Serial Bus—A 480 Mbit/s serial bus with up to 12 Mbps

bandwidth for connecting computers to keyboards, printers, and other peripheral devices. USB 2.0 retains compatibility with the original USB

specification.

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١	۱	ı	
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			,

V volts

VAB Visual Application Builder—A component-based DSP design software.

VI Virtual Instrument—(1) A combination of hardware and/or software

elements, typically used with a PC, that has the functionality of a classic

stand-alone instrument.

(2) A LabVIEW software module (VI), which consists of a front panel user

interface and a block diagram program.

Visual Application

Builder

See VAB.

volatile memory

Memory that loses its contents when the power is turned off.

W

word The standard number of bits that a processor or memory manipulates at

one time. Microprocessors typically use 8-, 16-, or 32-bit words.

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