# ESE601: Hybrid Systems

#### Reachability and Safety Analysis



Spring 2006

### **Transition Systems**

A transition system

$$\mathsf{T} = (\mathsf{Q}, \mathsf{\Sigma}, \rightarrow, \mathsf{O}, \langle \cdot \rangle)$$

consists of

A set of states Q A set of events  $\Sigma$ A set of observations O The transition relation  $q_1 \rightarrow q_2$ The observation map  $\langle q_1 \rangle = o_0$ 

Initial or final states may be incorporated The sets Q,  $\Sigma$  , and O may be infinite





# A painful example

#### The parking meter



States Q ={0,1,2,...,60}

Events {tick,5p}

Observations {exp,act}

A possible string of observations (exp,act,act,act,act,exp,...)



## A familiar example



Transition System T^{\Delta}State set  $Q = X = R^n$ Label set  $\Sigma = U = R^m$ Observation set  $O = Y = R^p$ Linear Observation Map  $\langle x \rangle = Cx$ Transition Relation  $\rightarrow \subseteq X \times U \times X$  $x_1 \xrightarrow{u} x_2 \Leftrightarrow x_2 = Ax_1 + Bu$ 



### Transition Systems

A region is a subset of states  $\ P \subseteq Q$ 

We define the following operators

$$\begin{aligned} \mathsf{Pre}_{\sigma}(\mathsf{P}) &= \{ q \in \mathsf{Q} \mid \exists p \in \mathsf{P} \quad q \overset{\sigma}{\to} p \} \\ \mathsf{Pre}(\mathsf{P}) &= \{ q \in \mathsf{Q} \mid \exists \sigma \in \Sigma \quad \exists p \in \mathsf{P} \quad q \overset{\sigma}{\to} p \} \end{aligned}$$

$$\mathsf{Post}_{\sigma}(\mathsf{P}) = \{ q \in \mathsf{Q} \mid \exists p \in \mathsf{P} \quad p \xrightarrow{\sigma} q \}$$
$$\mathsf{Post}(\mathsf{P}) = \{ q \in \mathsf{Q} \mid \exists \sigma \in \Sigma \quad \exists p \in \mathsf{P} \quad p \xrightarrow{\sigma} q \}$$







### **Transition Systems**

We can recursively define

 $Pre_{\sigma}^{1}(P) = Pre_{\sigma}(P)$ 

 $Pre_{\sigma}^{n}(P) = Pre_{\sigma}(Pre_{\sigma}^{n-1}(P))$ 

Similarly for the other operators. Also

$$Pre^{*}(P) = \bigcup_{n \in N} Pre^{n}(P)$$
  
 $Post^{*}(P) = \bigcup_{n \in N} Post^{n}(P)$ 



# Basic safety problems

Given transition system T and regions P, S determine

Forward Reachability

 $Post^*(P) \cap S \neq \emptyset$ 

**Backward Reachability** 

$$P \cap Pre^*(S) \neq \emptyset$$





## **Conflict Resolution Protocol**

- 1. Cruise until a1 miles away
- 2. Change heading by  $\Delta \Phi$



- 3. Maintain heading until lateral distance d
- 4. Change to original heading
- 5. Change heading by  $\Delta\Phi$
- 6. Maintain heading until lateral distance d
- 7. Change to original heading

Is this protocol safe ?







## Forward reachability algorithm



If T is finite, then algorithm terminates (decidability). Complexity:  $O(n_I + m_R)$ initial reachable states transitions

## Backward reachability algorithm



If T is infinite, then there is no guarantee of termination.



## Algorithmic issues

#### **Representation** issues

Enumeration for finite sets

Symbolic representation for infinite (or finite) sets

#### Operations on sets

Boolean operations Pre and Post computations (closure?)

Algorithmic termination (decidability) Guaranteed for finite transition systems No guarantee for infinite transition systems



### Continuous Dynamical Systems

 $\dot{x}(t) = f(x(t), u(t))$  x(t) x(t)  $\in \mathbb{R}^{n}, x(0) \in I, u(t) \in U$  S

Continuous dynamics given differential equations

- Input u(t) is internal (disturbance rather than control)
- Dimension (scale) of the system: n
- Classification:
  - Linear system
  - Deterministicsystem

f(x,u)=Ax+Bu f(x,u)=f(x)



#### **Reachable Set**

 $\dot{x}(t) = f(x(t), u(t))$  x(t)  $\in \mathbb{R}^{n}, x(0) \in \mathbb{I}, u(t) \in \mathbb{U}$  S

 $x_f$  is reachable (at time t) if  $\exists x_0 \in I, \exists u: [0,t] \rightarrow U$ , such that  $x(t) = x_f$ .

- The reachable set is Reach(S)= $\{x_f | x_f \text{ is reachable}\}$
- The timed reachable set is Reach<sub>10,T1</sub>(S) = { $x_f | x_f$  is reachable at time t  $\leq$  T}



#### **Reachability Problem**

Given a set  $F \subseteq \mathbb{R}^n$ , evaluate the expressions  $\operatorname{Reach}_{[0,T]}(S) \cap F = \emptyset$  $\operatorname{Reach}(S) \cap F = \emptyset$ 

- Safety verification (F is an unsafe set)
- Exact computation difficult (impossible for most systems):
  -> Compute over-approximations the reachable set



### Several Approaches

- 1. Numerical Analysis:
  - Level Sets Methods [Tomlin, Mitchell and Bayen]
  - Flow Pipes [Krogh; Dang; Kurzhanski and Varaiya; Girard]
- 2. Convex Optimization:
  - Barrier Certificates [Prajna and Jadbabaie]
- 3. Computer Science:
  - Discrete Abstractions of Continuous Dynamics [Alur, Dang and Ivancic; Tiwari, Belta]
  - Hybridization [Henzinger; Asarin, Dang and Girard; Frehse]



### Several Tools

- Level Sets Toolbox [Mitchell]
- Checkmate [Chutinan and Krogh]
- d/dt [Dang and Maler]
- Ellipsoidal Toolbox [Kurzhanski and Varaiya]
- Sostools [Parillo and Prajna]
- Hytech [Henzinger]
- PHAVer [Frehse]

Check the Hybrid Systems Tools Wiki Page ! http://wiki.grasp.upenn.edu/~graspdoc/hst/



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Main observation:

Given a time step r and T = Nr,

Reach 
$$[0,T](S) = \bigcup_{k=0}^{k=N-1} \operatorname{Reach}_{[kr,(k+1)r]}(S).$$

and

$$\mathsf{Reach}_{[\mathsf{kr},\,(\mathsf{k}+1)\mathsf{r}]}(\mathsf{S}) = \Phi_{\mathsf{r}}(\mathsf{Reach}_{[(\mathsf{k}-1)\mathsf{r},\,\mathsf{kr}]}(\mathsf{S}))$$

where  $\Phi_r(X)$  is the set of points reachable at time r from X.



Choice of the representation of the reachable set:

- closed under linear maps and Minkowski sums
  - -> Polytopes [Krogh; Dang]
  - -> Accurate
  - -> Not scalable (exponential complexity)
- scalable representations
  - -> Ellipsoids [Kurzhanski and Varaiya]
  - -> Oriented rectangular hull [Krogh]
  - -> Not closed under linear maps and Minkowski sums
  - -> Additional computations and approximations
- Zonotopes [Girard]
  - -> Closed under linear maps and Minkowski sums
  - -> Accurate
  - -> Scalable (polynomial complexity/dimension)



Algorithm:

- Over-approximate  $\operatorname{Reach}_{[0,r]}(S)$ 

- Propagate the reachable set using  $\Phi_{\rm r}$ 

For linear systems (f(x,u)=Ax+Bu):

$$\Phi_r(X) = \Phi_r X \oplus V$$
 where  $\Phi_r = e^{rA}$ 

- After initialization, only requires
  - linear transformations
  - Minkowski sums



#### Linear Systems

Linear systems:  $\dot{x} = Ax + Bu$ .

$$x(t) = e^{At}x(0) + \int_0^t e^{A(t-\tau)}Bu(\tau)d\tau$$
  
If  $u(t) \in \mathbb{R}^m : im[B \ AB \ \cdots A^{n-1}B$ 

If 
$$||u(t)||_{\infty} \leq \mu$$
,  
 $\left\| \int_{0}^{t} e^{(t-\tau)A} Bu(\tau) d\tau \right\|_{\infty} \leq \int_{0}^{t} \left\| e^{(t-\tau)A} Bu(\tau) \right\|_{\infty} d\tau$ 



$$\begin{aligned} & \int_0^t \left\| e^{(t-\tau)A} Bu(\tau) \right\|_\infty d\tau \le \int_0^t \left\| e^{(t-\tau)A} B \right\|_\infty \|u(\tau)\|_\infty d\tau \\ & \le \int_0^t \left\| e^{(t-\tau)A} B \right\|_\infty \mu d\tau \\ & = \mu \int_0^t \left\| e^{(t-\tau)A} B \right\|_\infty d\tau \\ & = \mu \cdot \beta \end{aligned}$$

Thus  $\int_0^t e^{A(t-\tau)} Bu(\tau) d\tau$  is approximated with a rectangle.



#### What is a zonotope?

Zonotope: Minkowski sum of a finite number of segments.

$$Z = \left\{ x \in R^n, x = c + \sum_{i=1}^{i=p} x_i g_i, -1 \le x_i \le 1 \right\}.$$

• c is the center of the zonotope,  $\{g_1, \dots, g_p\}$  are the generators. The ratio p/n is the order of the zonotope.



Two dimensional zonotope with 3 generators



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#### Some Properties of Zonotopes

- The encoding of a zonotope has a polynomial complexity with the dimension.
- The set of zonotopes is closed under linear transformation  $Z = (c, \langle g_1, \dots, g_p \rangle), LZ = (Lc, \langle Lg_1, \dots, Lg_p \rangle).$
- The set of zonotopes is closed under the Minkowski sum  $Z_1 = (c_1, \langle g_1, \dots, g_p \rangle), Z_2 = (c_2, \langle h_1, \dots, h_q \rangle).$   $Z_1 \oplus Z_2 = (c_1 + c_2, \langle g_1, \dots, g_p, h_1, \dots, h_q \rangle).$
- Exactly what we need for our reachability algorithm



### Reachability Algorithm with Zonotopes

APPROXIMATE  $\operatorname{Reach}_{[0,T]}(S)$ 

1.  $r = \frac{T}{N}$ 

- 2. Obtain a zonotope  $Q_0$  as an over approximation of  $\operatorname{Reach}_{[0,r]}(S)$ .
- 3.  $R_0 = Q_0$ .
- 4.  $Q_{i+1} = e^{Ar}Q_i \oplus \Box$ .
- 5.  $R_{i+1} = R_i \cup Q_{i+1}$ .
- 6. Reach<sub>[0,T]</sub>(S)  $\approx R_N$







#### Five dimensional example



Projections of the reachable set on the interval [0,1], 200 iterations.



Advantages:

- Using a time step small enough, can approximate the reachable set at any desired accuracy.
- Suitable for the verification of large scale systems.
- Drawbacks:
  - Not so good for nonlinear systems.
  - Needs further work for hybrid systems



### Ellipsoidal techniques

• Approximate the reachable set of

 $\dot{x} = A(t)x + B(t)u, 0 \le t \le T$ 

with u(t) contained in an ellipsoid

 $(u-q)^T Q(u-q) \le 1$ 

- *q* is the center of the ellipsoid, *Q* is a positive definite matrix.
- The reachable set is approximated from the inside and outside with ellipsoids.



### Application to Hybrid Systems

- This method can be used for checking reachability within each location.
- To be applied to hybrid systems, we need to be able to detect intersection of the reachable set and the guard.
- Assuming that the guard is given by a hyperplane  $d^T x = e$ , the intersection of the reachable sets with the guard can be detected by detecting the intersection of  $Q_i$  and the guard.
- Note that intersection of a hyperplane and a zonotope is not necessarily a zonotope.

